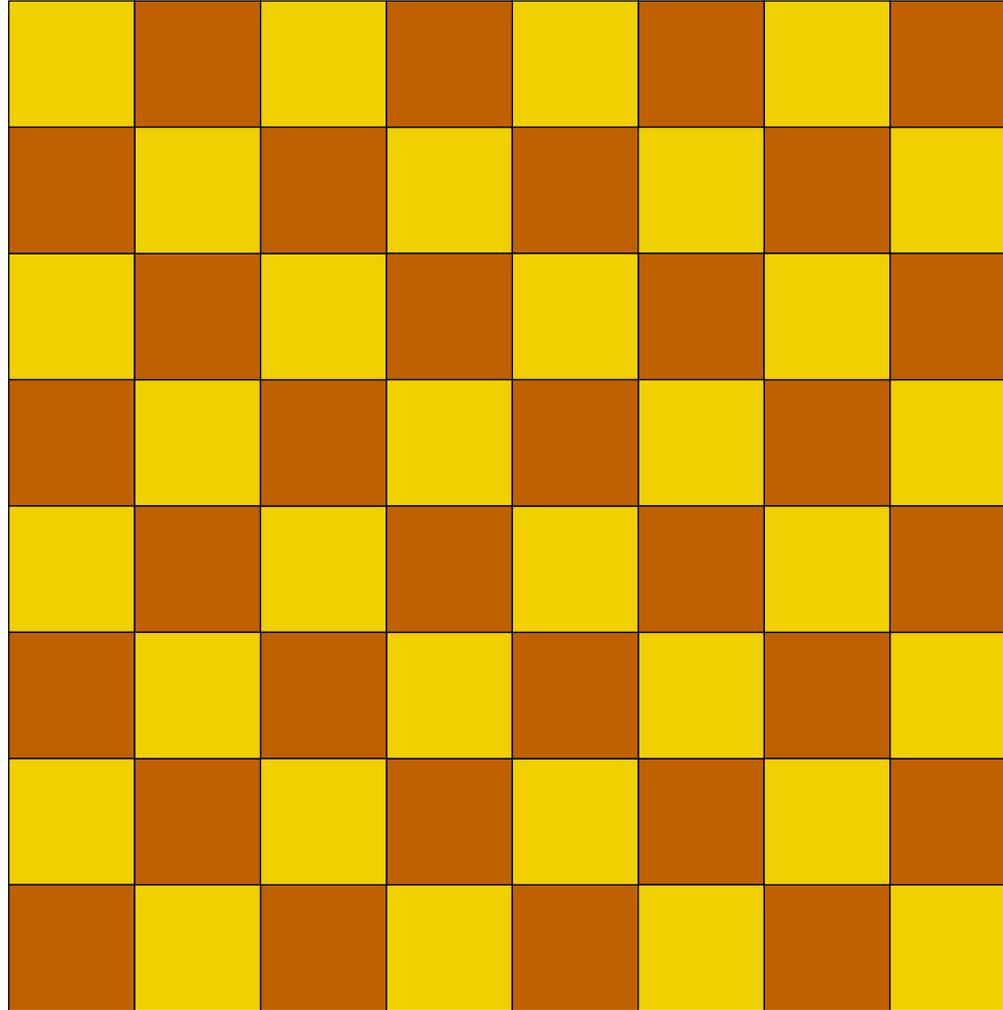


Fast Approximate Counting by Loopy Belief Propagation

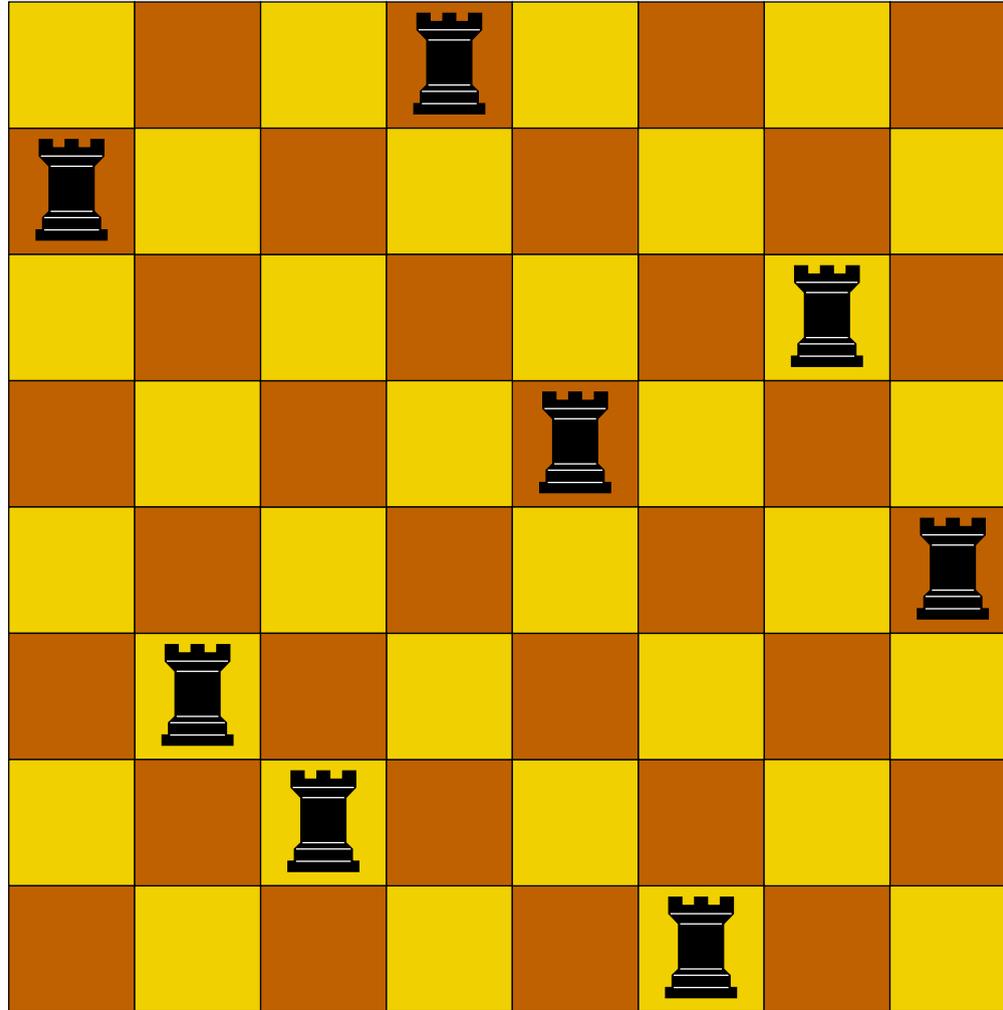
Pascal O. Vontobel

Talk at CUHK, Hong Kong, December 16, 2013

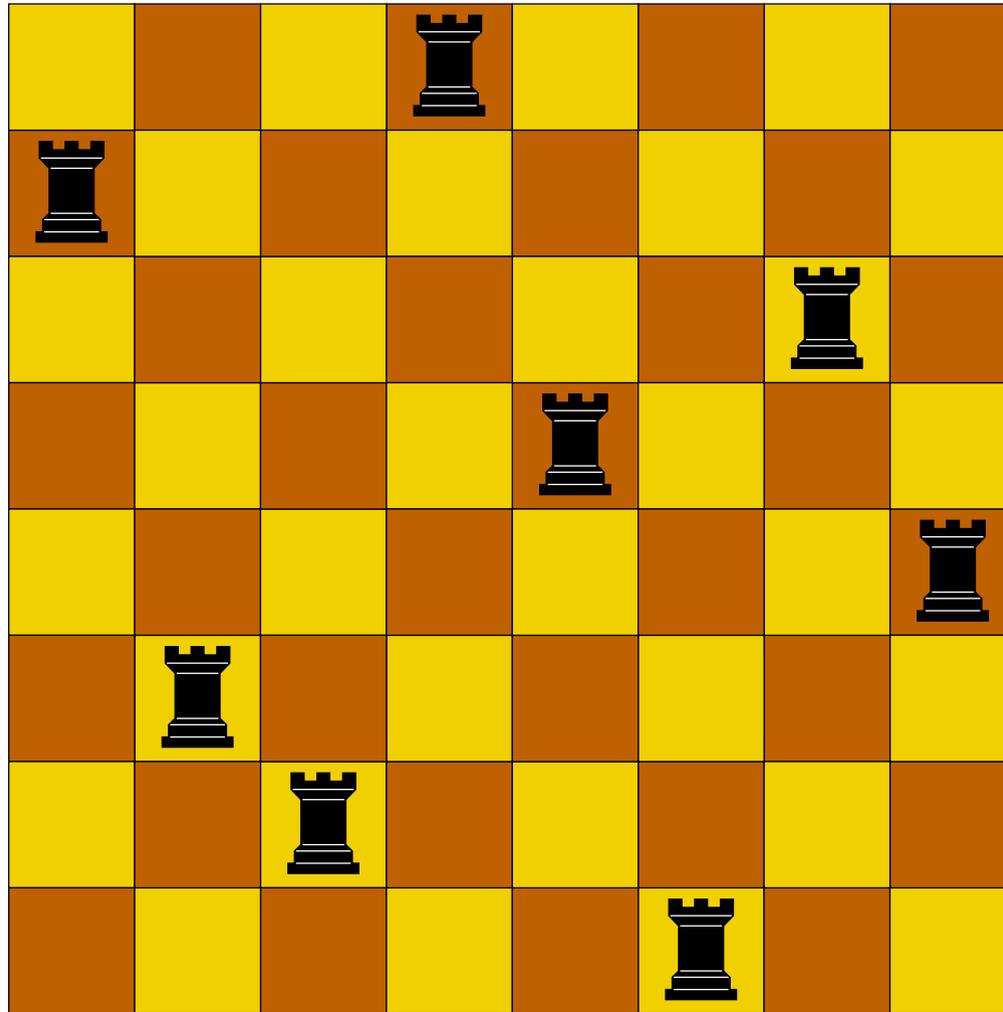
Chess Board



Chess Board

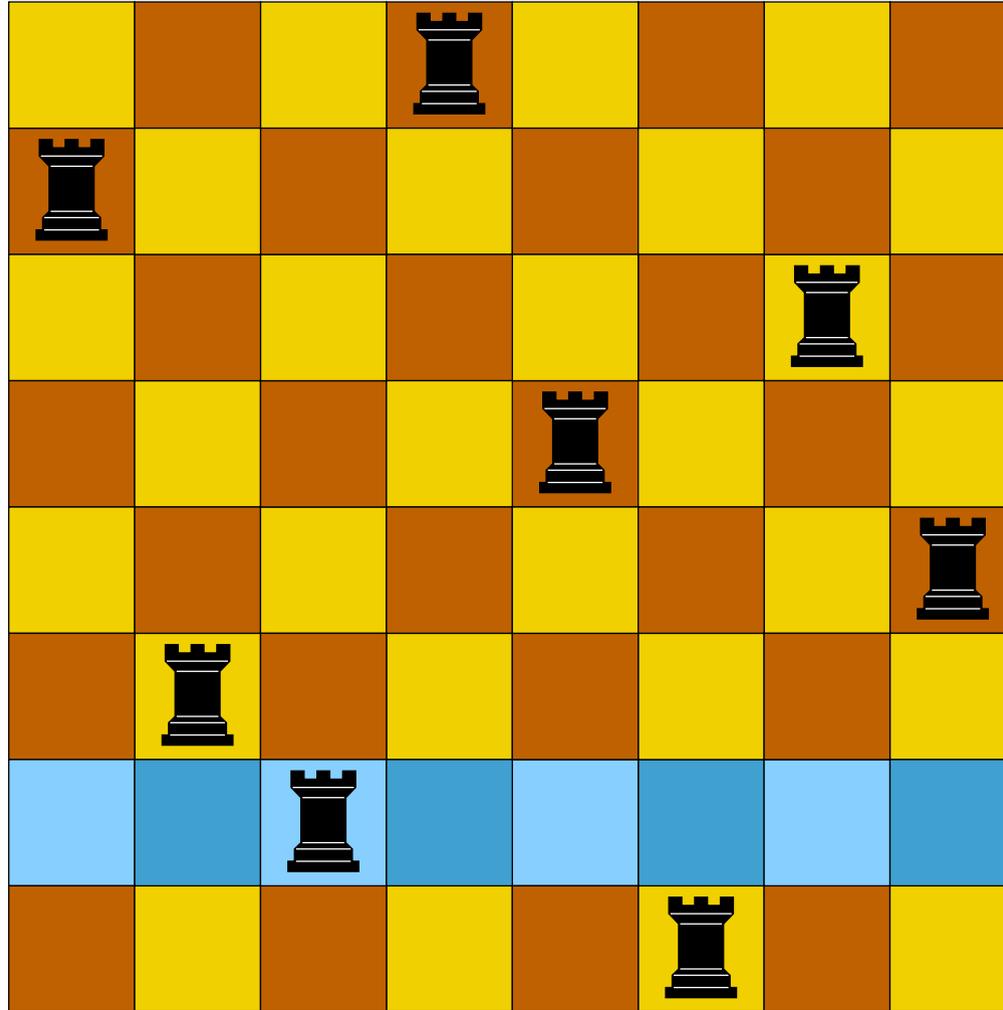


Chess Board



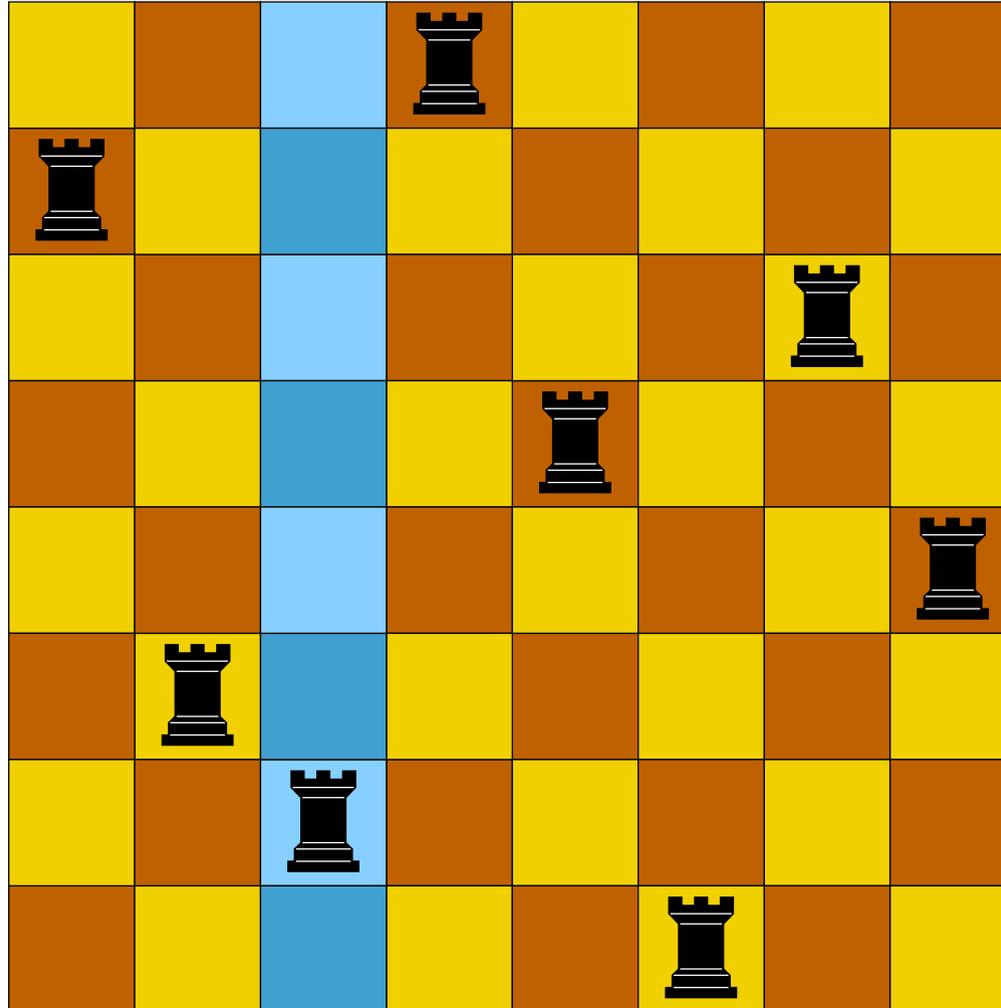
Question: in how many ways can we place 8 non-attacking rooks on a chess board?

Chess Board



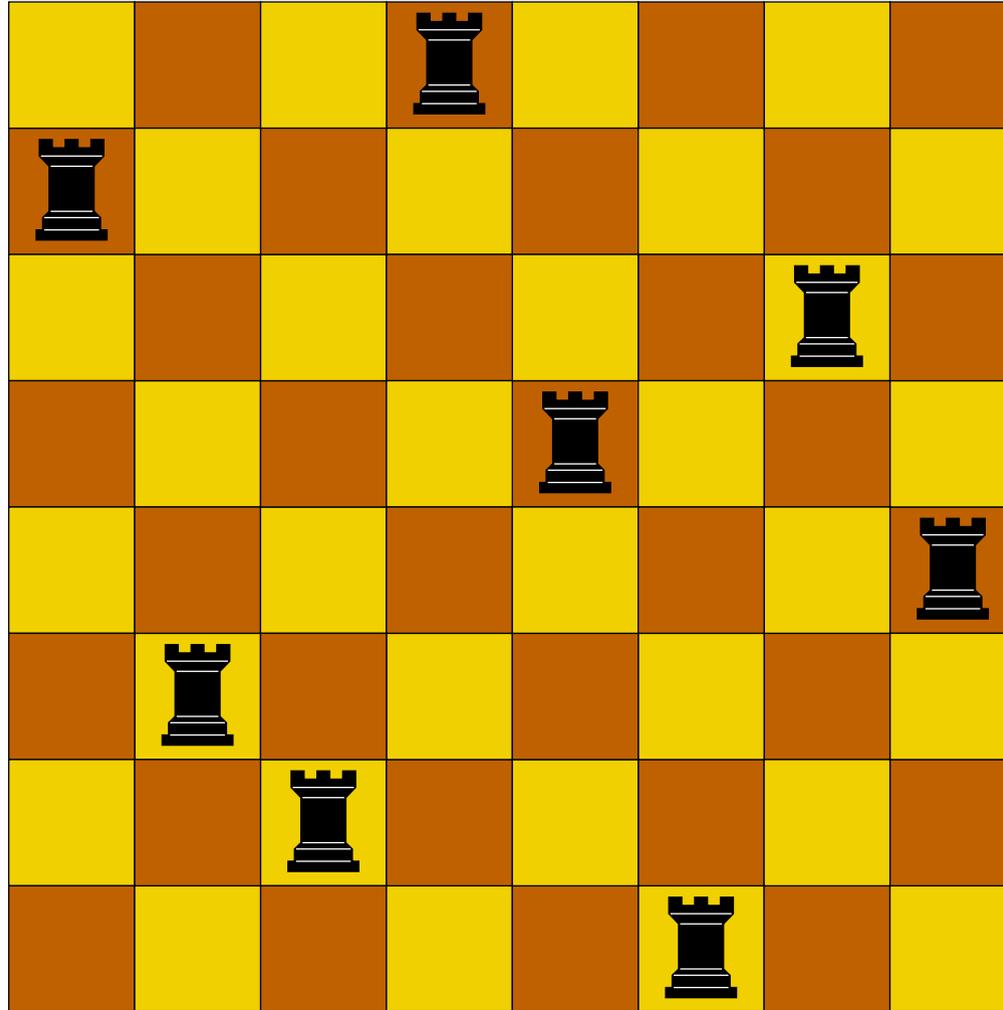
Row condition: exactly one rook per row.

Chess Board



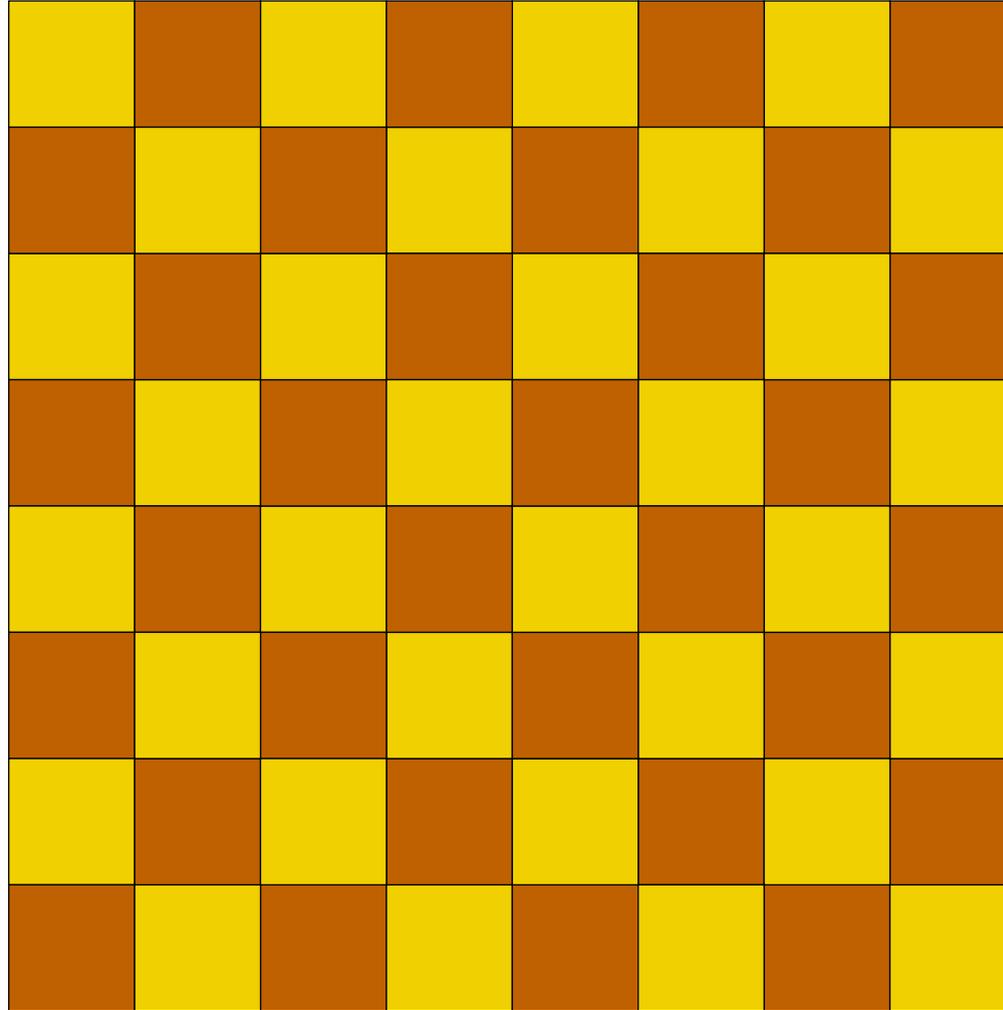
Column condition: exactly one rook per column.

Chess Board

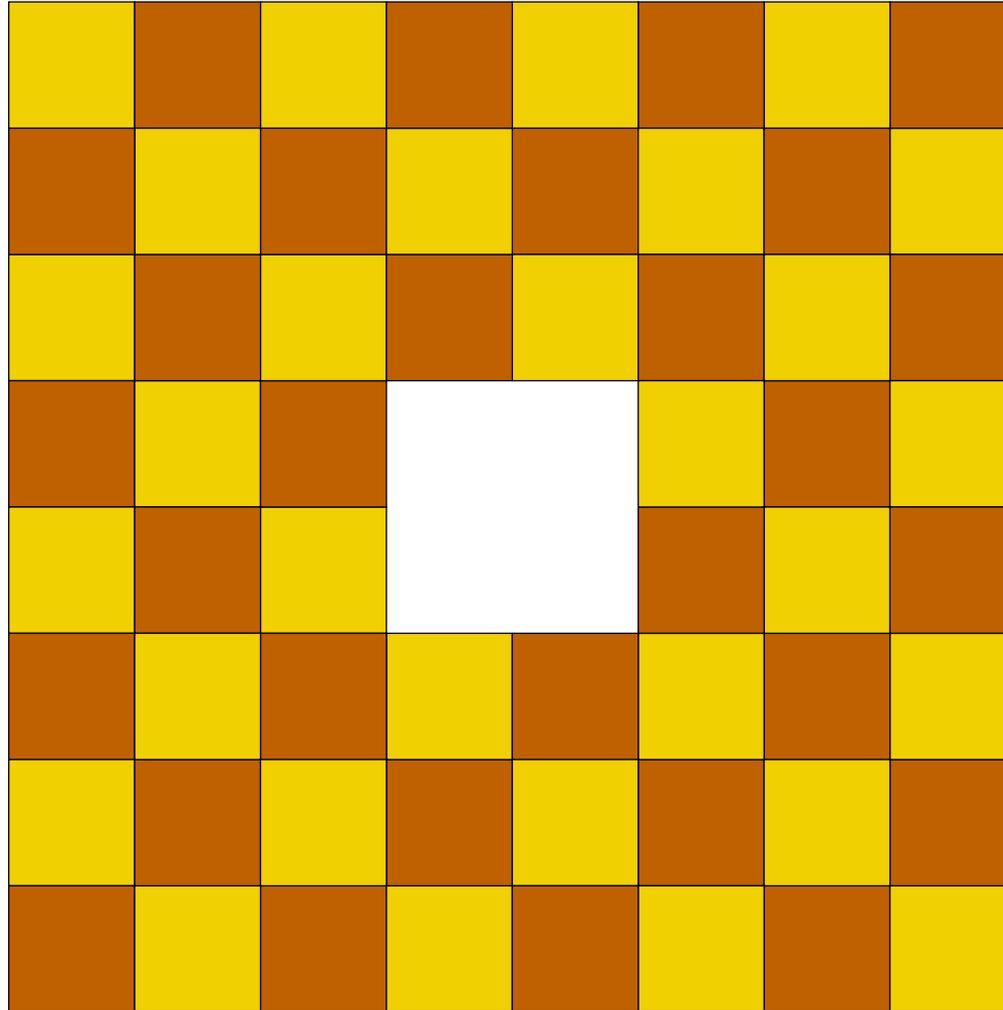


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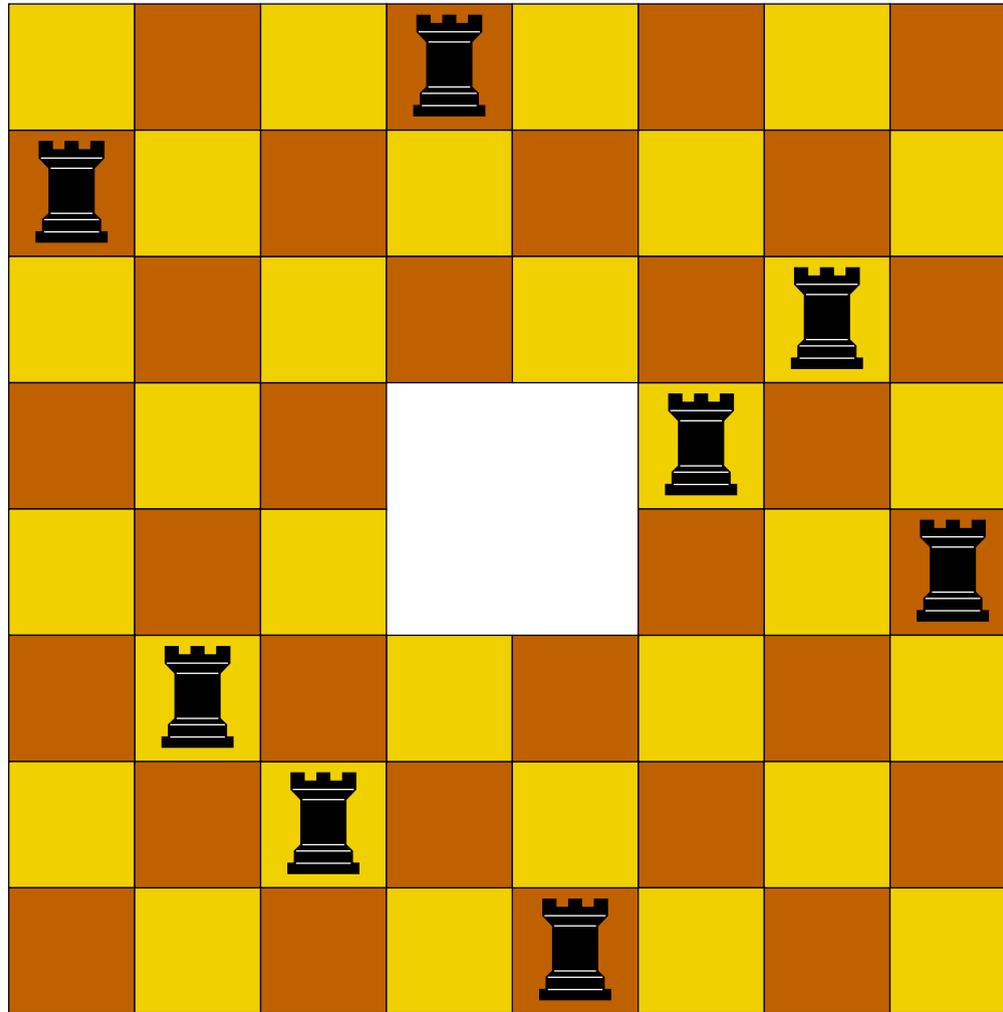
Chess Board



Chess Board

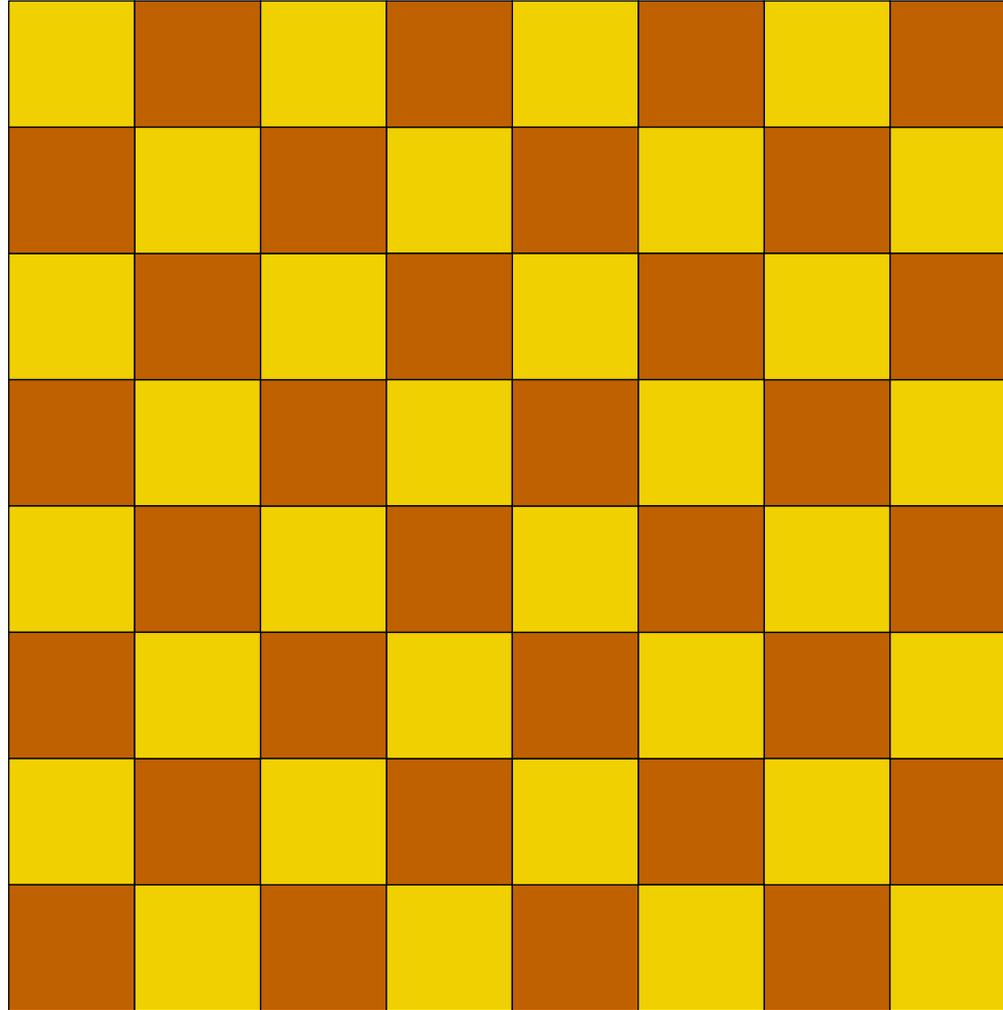


Chess Board

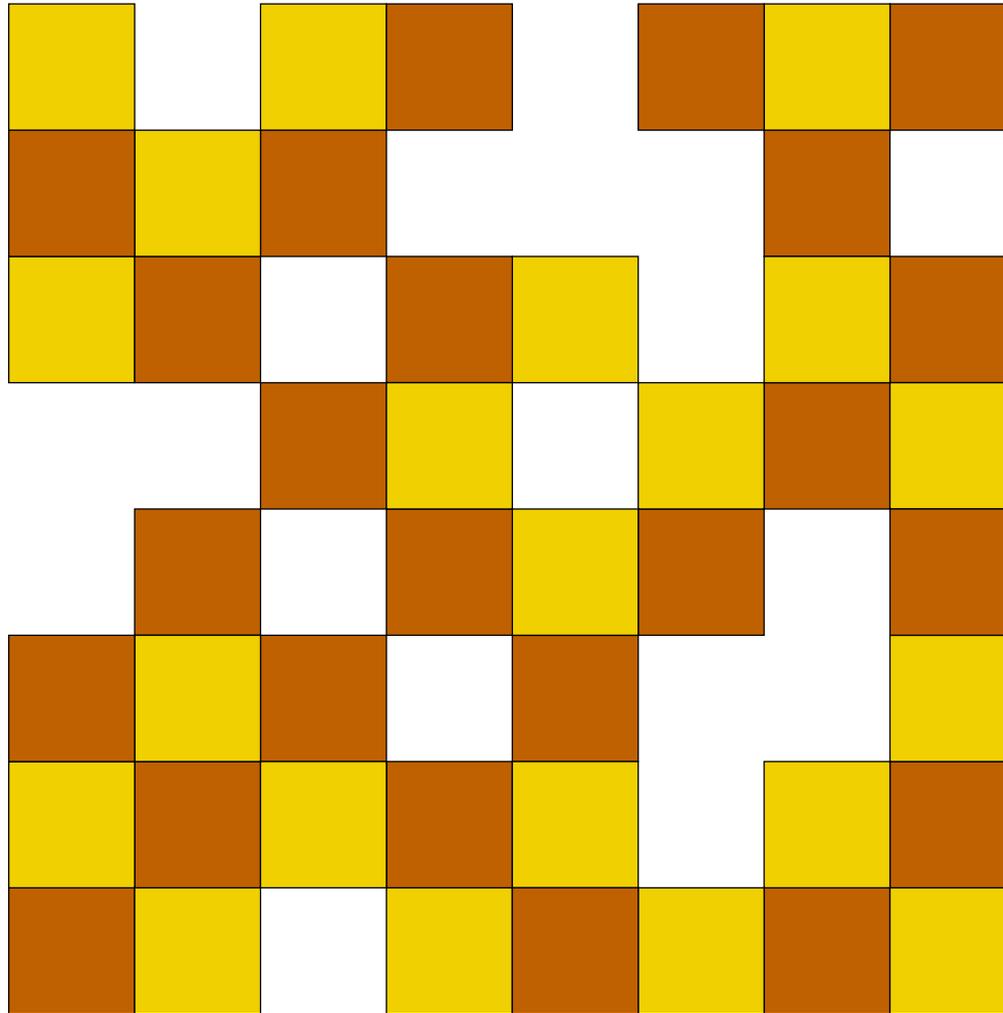


Question: in how many ways can we place 8 non-attacking rooks on this modified chess board?

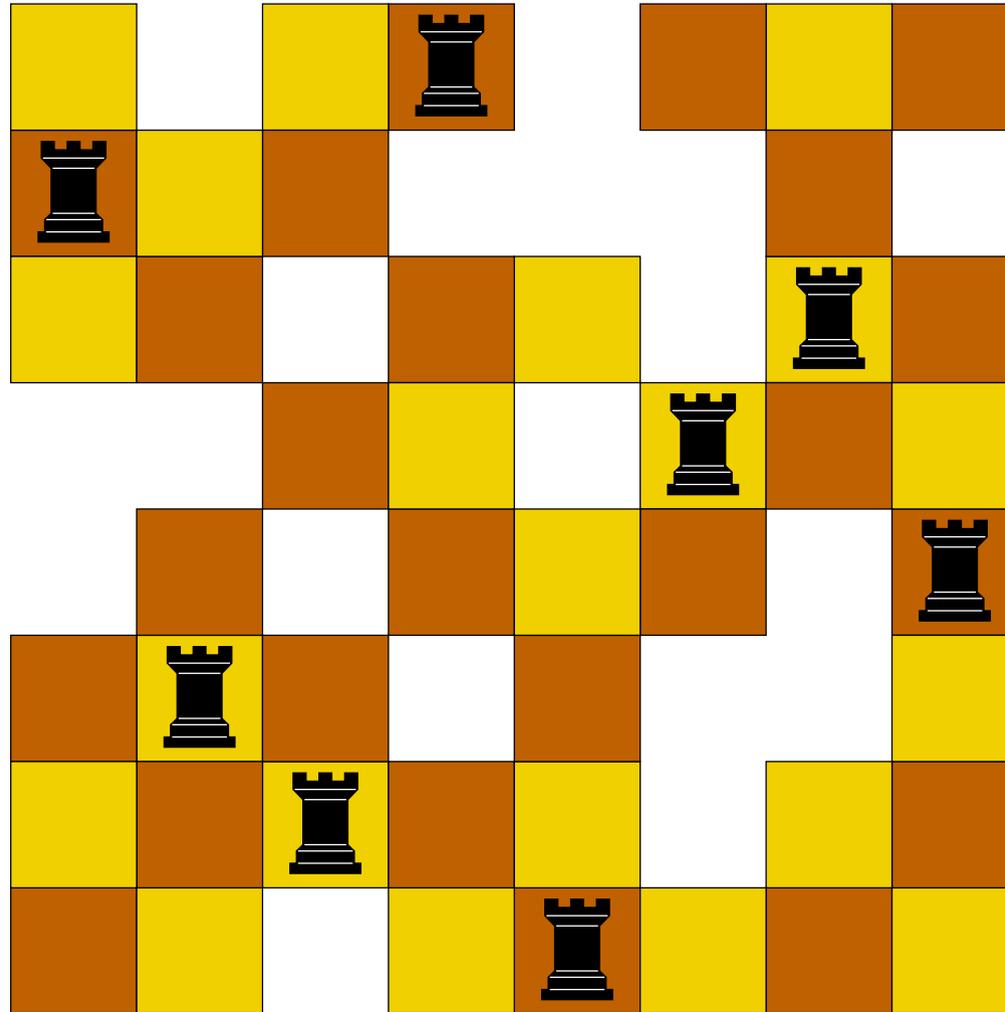
Chess Board



Chess Board

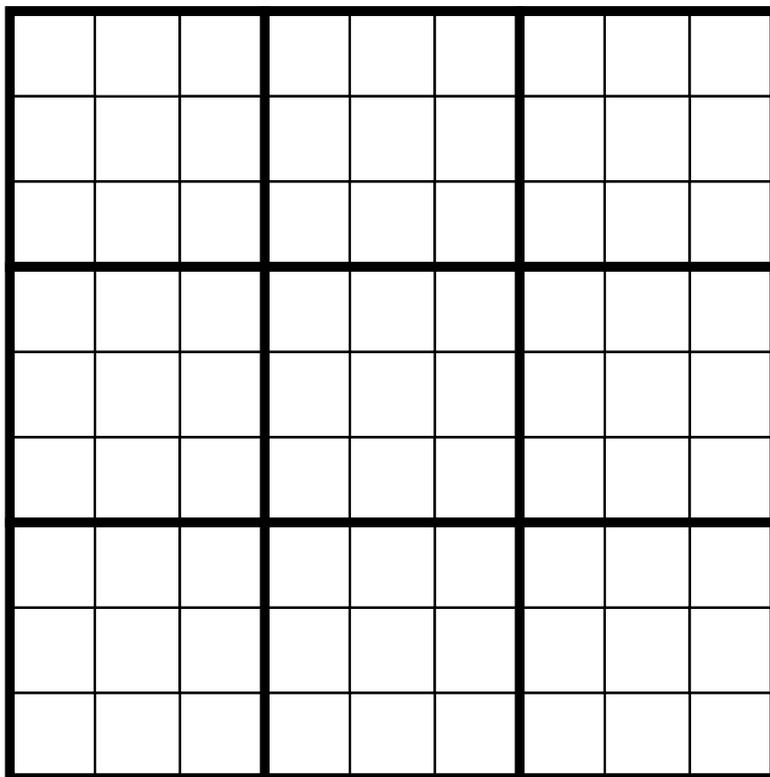


Chess Board



Question: in how many ways can we place 8 non-attacking rooks on this modified chess board?

Sudoku



Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
7	9	8	2	4	1	5	3	6
5	4	7	6	1	2	9	8	3
2	3	9	5	8	4	1	6	7
8	1	6	9	3	7	4	2	5
6	8	1	7	5	9	3	4	2
3	7	4	1	2	8	6	5	9
9	5	2	4	6	3	7	1	8

Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
7	9	8	2	4	1	5	3	6
5	4	7	6	1	2	9	8	3
2	3	9	5	8	4	1	6	7
8	1	6	9	3	7	4	2	5
6	8	1	7	5	9	3	4	2
3	7	4	1	2	8	6	5	9
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Question: how many **Sudoku arrays** are there?

(More technically: how many **valid configurations** are there?)

Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
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8	1	6	9	3	7	4	2	5
6	8	1	7	5	9	3	4	2
3	7	4	1	2	8	6	5	9
9	5	2	4	6	3	7	1	8

Row condition: numbers 1, ..., 9 appear exactly once.

Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
7	9	8	2	4	1	5	3	6
5	4	7	6	1	2	9	8	3
2	3	9	5	8	4	1	6	7
8	1	6	9	3	7	4	2	5
6	8	1	7	5	9	3	4	2
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Column condition: numbers 1, ..., 9 appear exactly once.

Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
7	9	8	2	4	1	5	3	6
5	4	7	6	1	2	9	8	3
2	3	9	5	8	4	1	6	7
8	1	6	9	3	7	4	2	5
6	8	1	7	5	9	3	4	2
3	7	4	1	2	8	6	5	9
9	5	2	4	6	3	7	1	8

Sub-block condition: numbers 1, ..., 9 appear exactly once.

Sudoku

1	2	5	3	9	6	8	7	4
4	6	3	8	7	5	2	9	1
7	9	8	2	4	1	5	3	6
5	4	7	6	1	2	9	8	3
2	3	9	5	8	4	1	6	7
8	1	6	9	3	7	4	2	5
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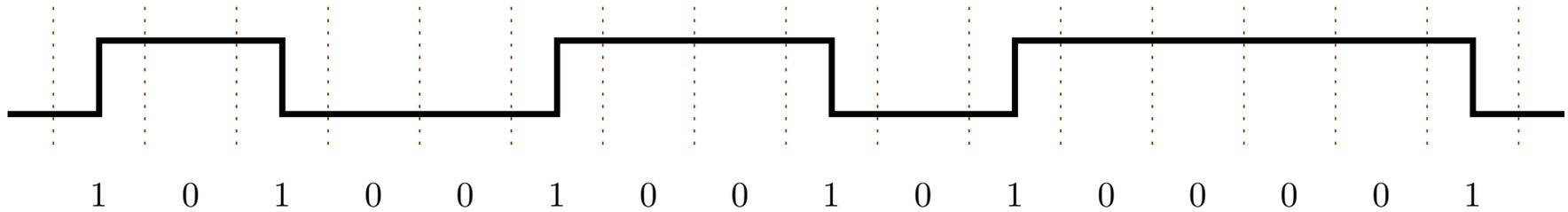
Other Sudoku Setups

Other Sudoku Setups

3	5	8	1	9	6	2	7	4
4	9	2	5	6	7	1	3	8
6	1	3	9	7	8	4	2	5
1	7	5	8	4	2	6	9	3
8	2	6	4	5	3	7	1	9
2	4	9	7	3	1	8	5	6
9	8	7	3	2	4	5	6	1
7	3	4	6	1	5	9	8	2
5	6	1	2	8	9	3	4	7

1D constraints in communications

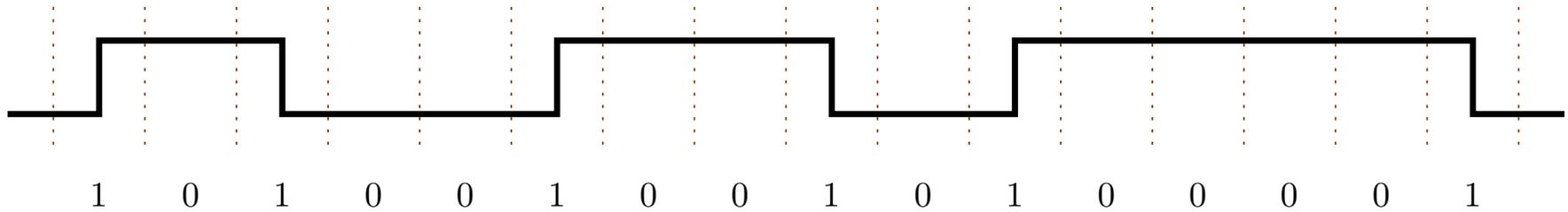
RLL Constraints



A (d, k) RLL constraint imposes:

- At least d zero symbols between two ones.
- At most k zero symbols between two ones.

RLL Constraints

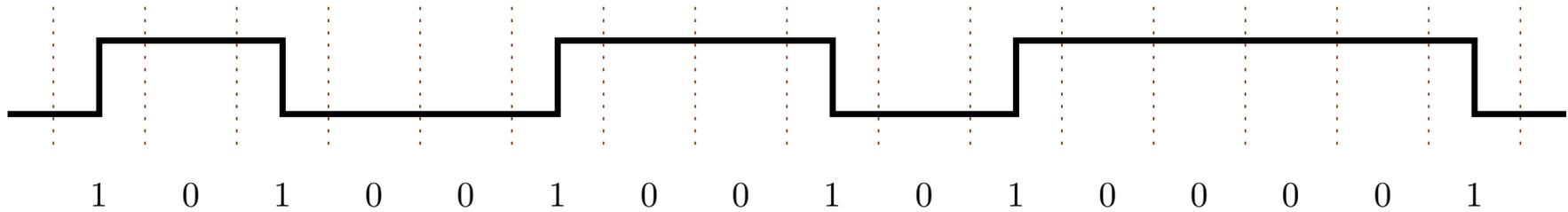


A (d, k) RLL constraint imposes:

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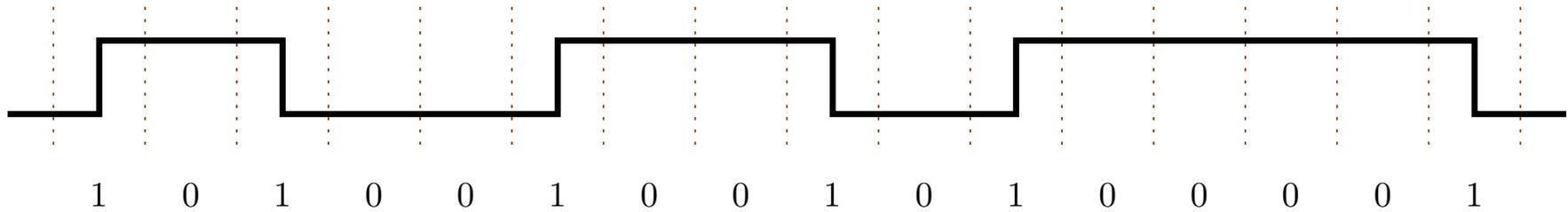
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Question: how many sequences of length T fulfill these constraints?

Answer: typically, the answer to such questions looks like

$$N(T) = \exp(C \cdot T + o(T)).$$

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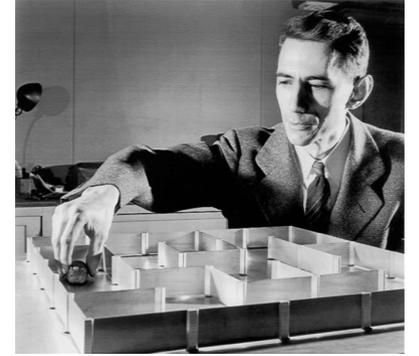
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C : “capacity” or “entropy.”

Shannon (1948), Figure 2



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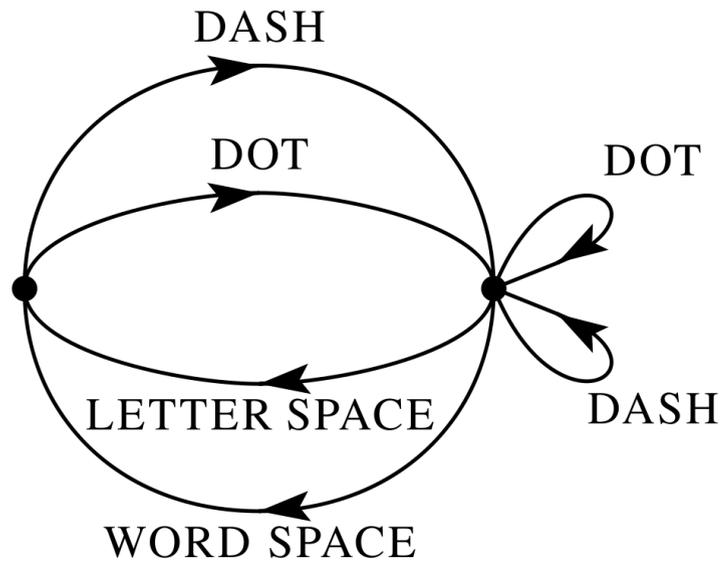


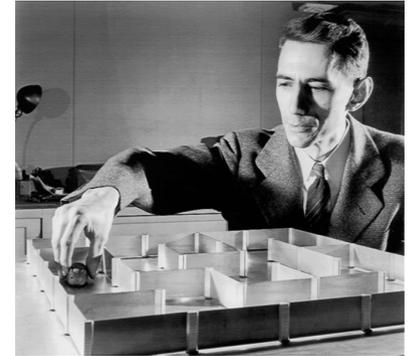
Fig. 2—Graphical representation of the constraints on telegraph symbols.

Shannon (1948)

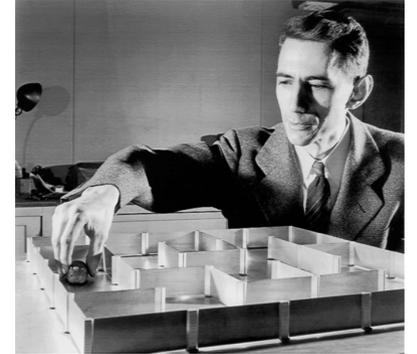
Definition: The capacity C of a discrete channel is given by

$$C = \lim_{T \rightarrow \infty} \frac{\log N(T)}{T}$$

where $N(T)$ is the number of allowed signals of duration T .



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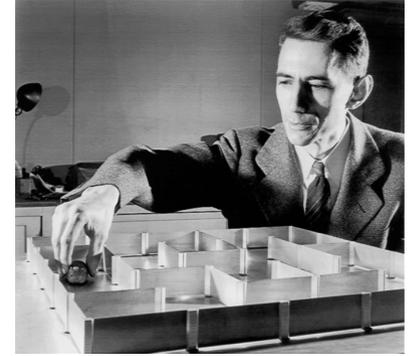
where $N(T)$ is the number of allowed signals of duration T .

Theorem 1: Let $b_{ij}^{(s)}$ be the duration of the s^{th} symbol which is allowable in state i and leads to state j . Then the channel capacity C is equal to $\log W$ where W is the largest real root of the determinant equation:

$$\left| \sum_s W^{-b_{ij}^{(s)}} - \delta_{ij} \right| = 0$$

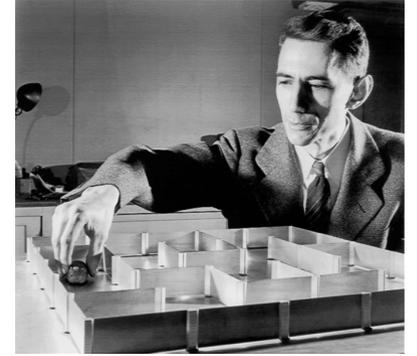
where $\delta_{ij} = 1$ if $i = j$ and is zero otherwise.

Shannon (1948)



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Shannon (1948)



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i.e.,

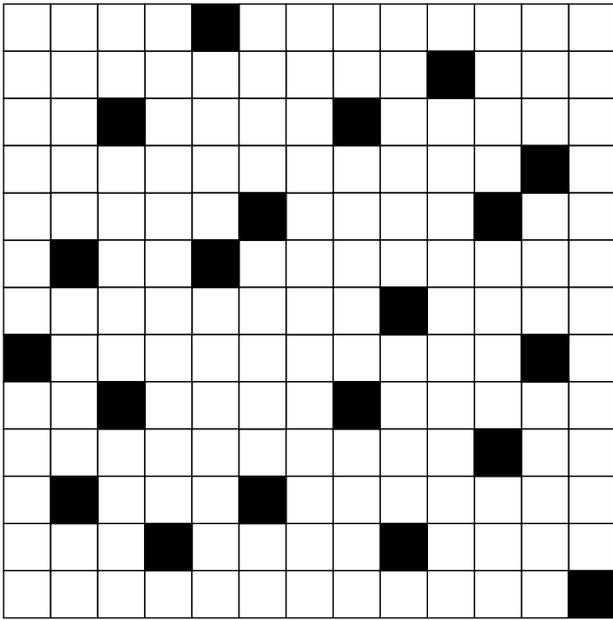
$$N(T) = 2^{C \cdot T + o(T)}$$

2D constraints in communications

Two-Dimensional RLL Constraints

A $(d_1, k; d_2, k_2)$ RLL constraint imposes:

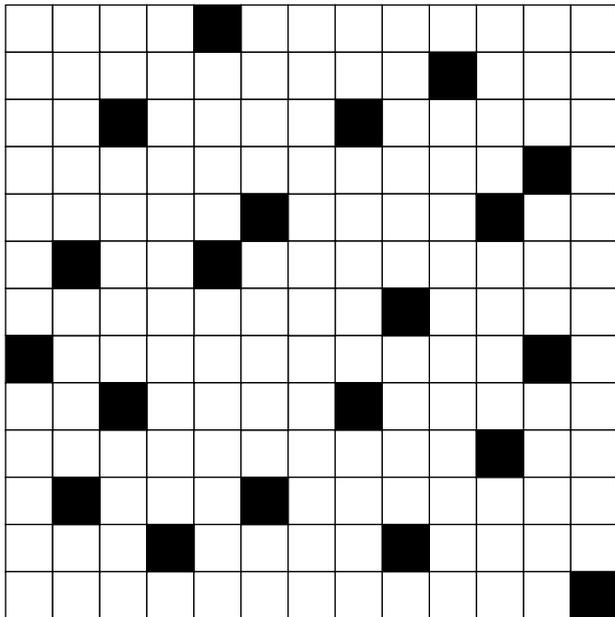
- ...
- ...



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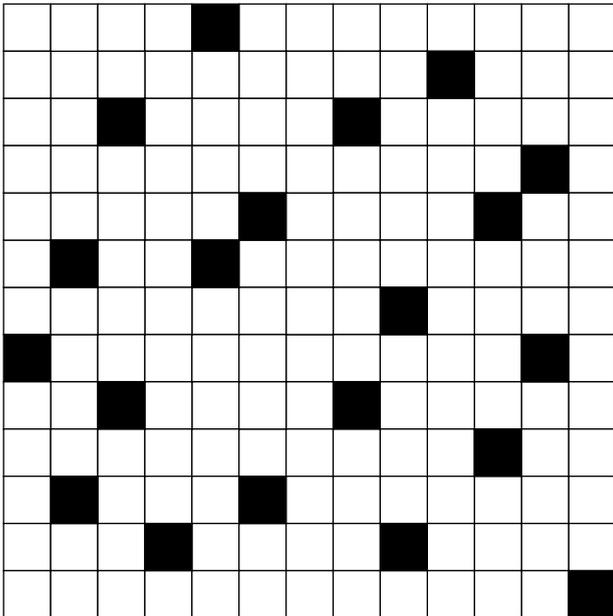


Question: How many **arrays** of size $m \times n$ fulfill these constraints?

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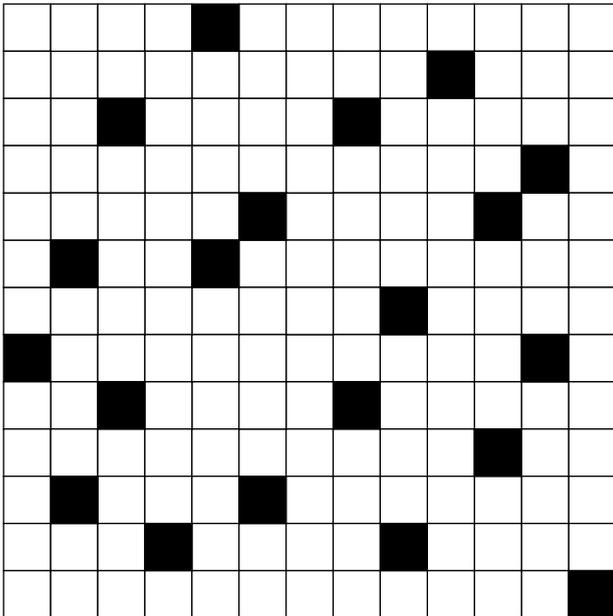
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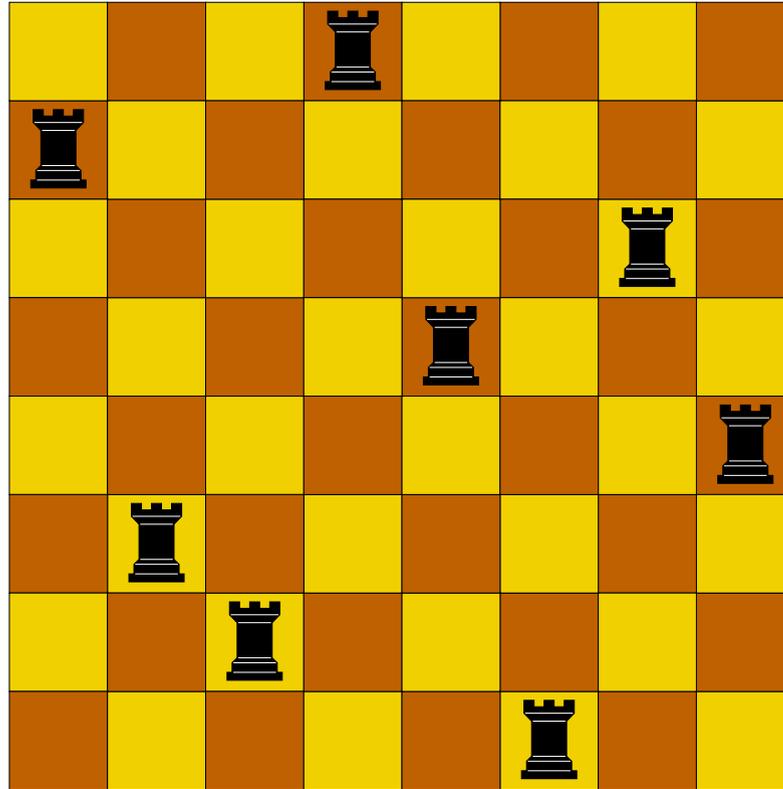
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Overview

- Setting up a graphical model
- Permanent of a matrix
- Factor graphs and the sum-product algorithm
- The total sum of a factor graph and its Bethe approximation
- A combinatorial interpretation of the Bethe approximation
- Further comments
- Conclusions

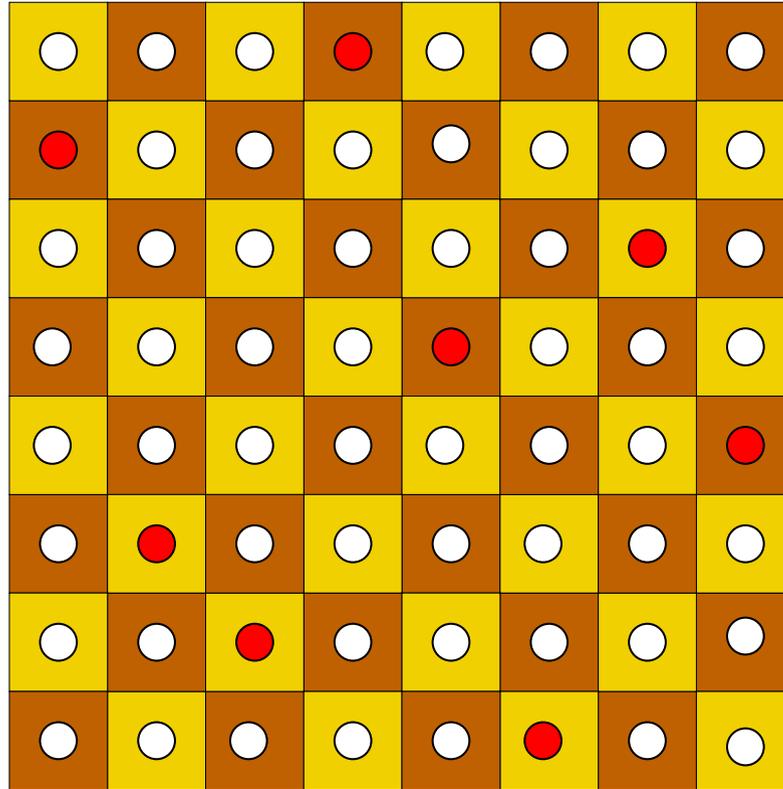
Towards a graphical model

Towards a Graphical Model

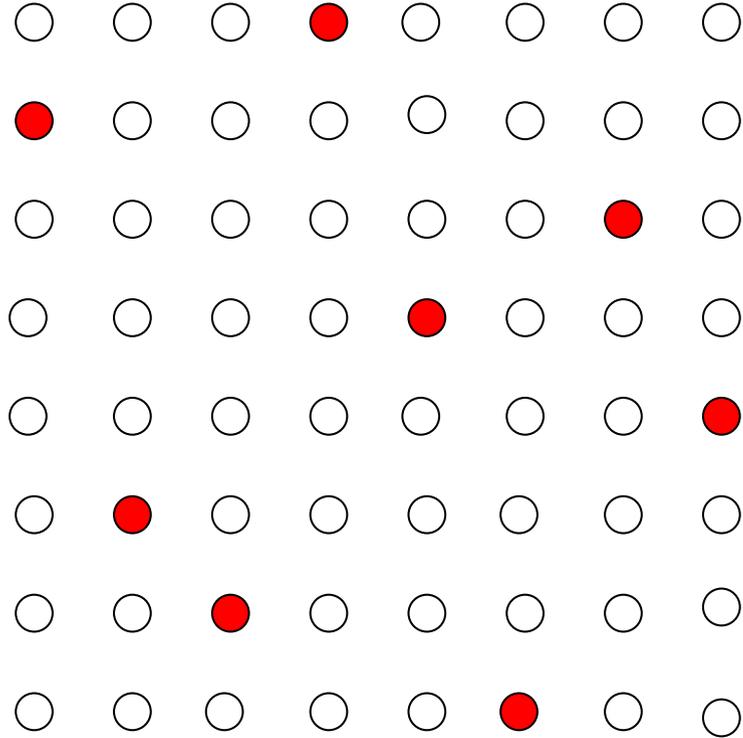


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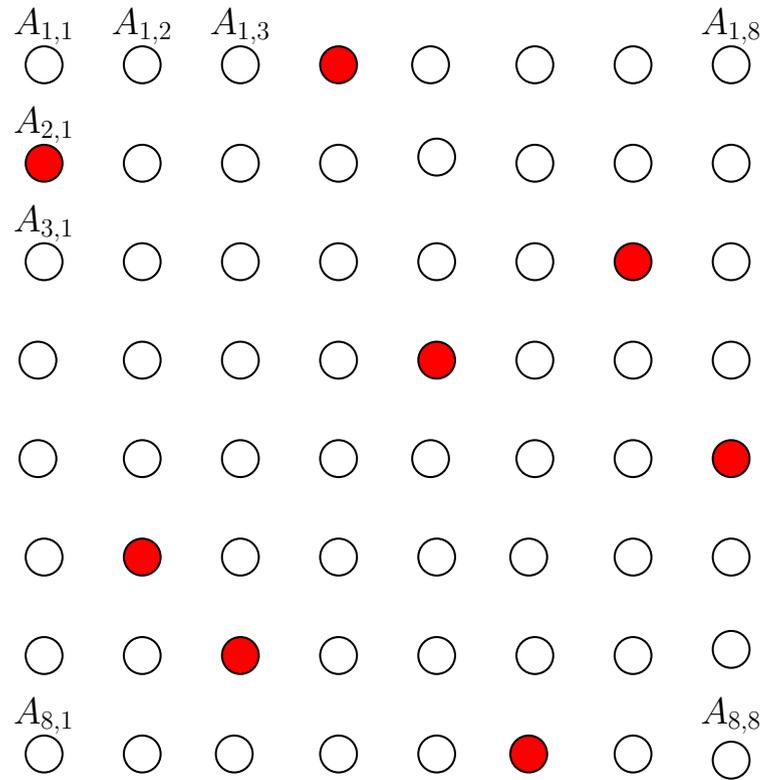
Towards a Graphical Model



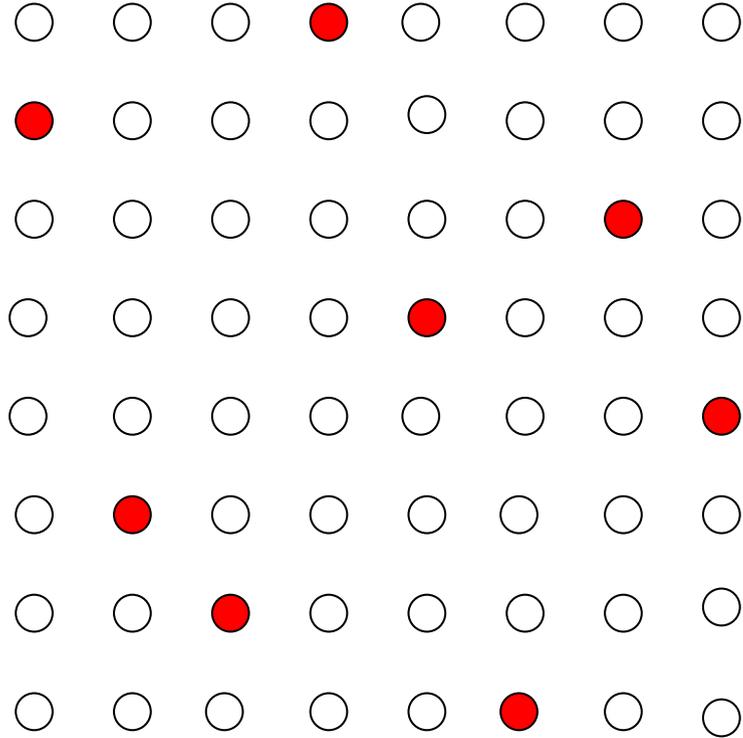
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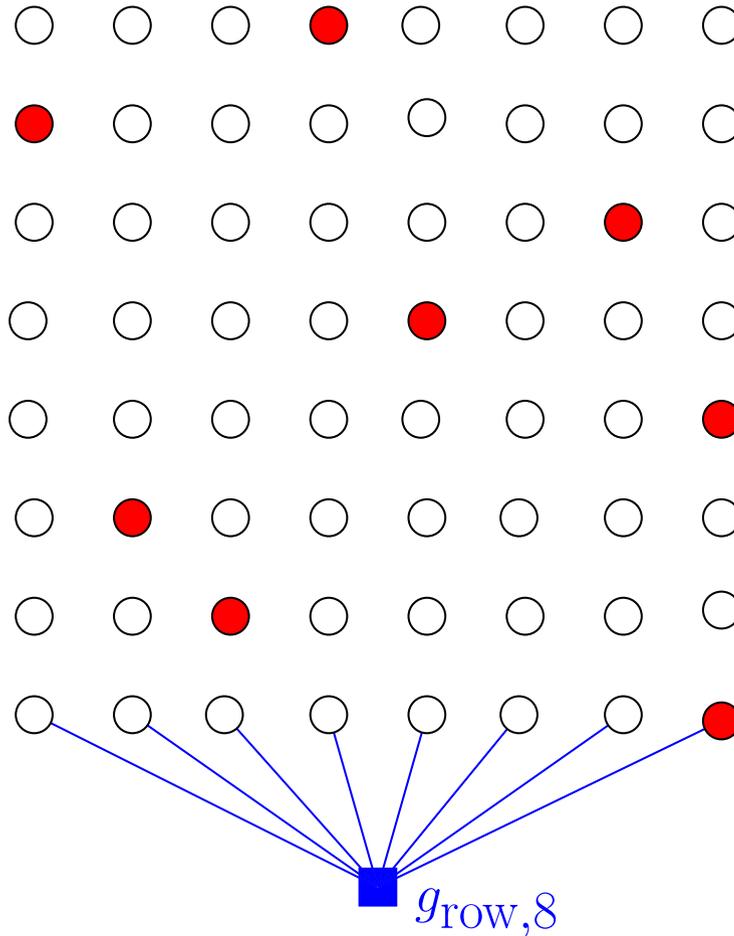
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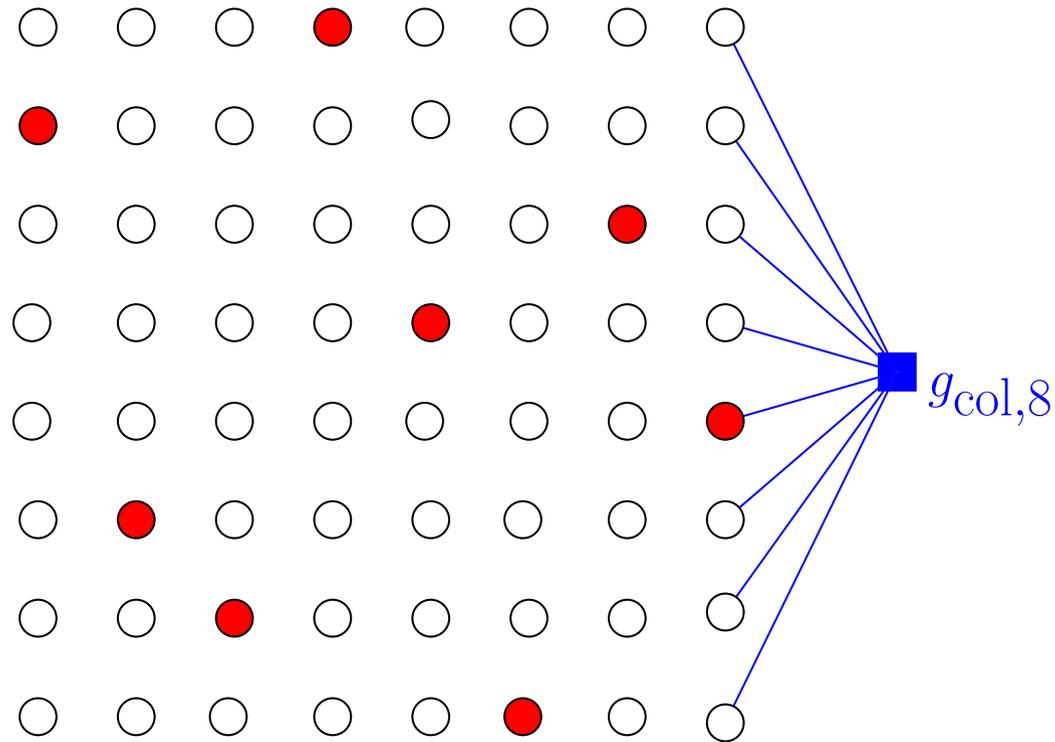


Towards a Graphical Model



$$g_{row,8}(a_{8,1}, \dots, a_{8,8}) \triangleq \begin{cases} 1 & \text{exactly one rook} \\ 0 & \text{otherwise} \end{cases}$$

Towards a Graphical Model



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Towards a Graphical Model

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$$\left[\begin{array}{l} A_{1,1} \circ \\ A_{2,1} \circ \\ \vdots \\ A_{7,1} \circ \\ A_{8,1} \circ \end{array} \right.$$

Towards a Graphical Model

$$\left[\begin{array}{l} A_{1,1} \circ \\ A_{2,1} \circ \\ \vdots \\ A_{7,1} \circ \\ A_{8,1} \circ \end{array} \right.$$

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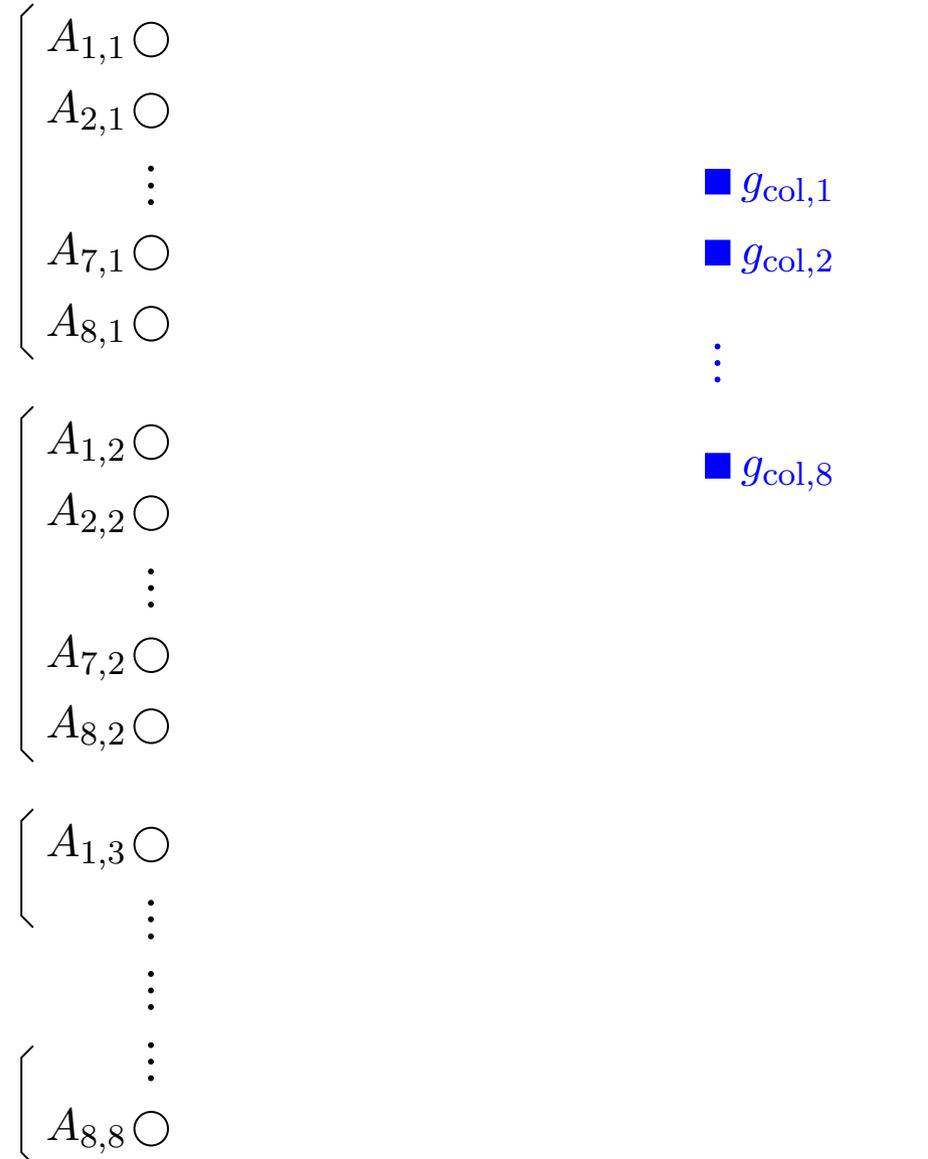
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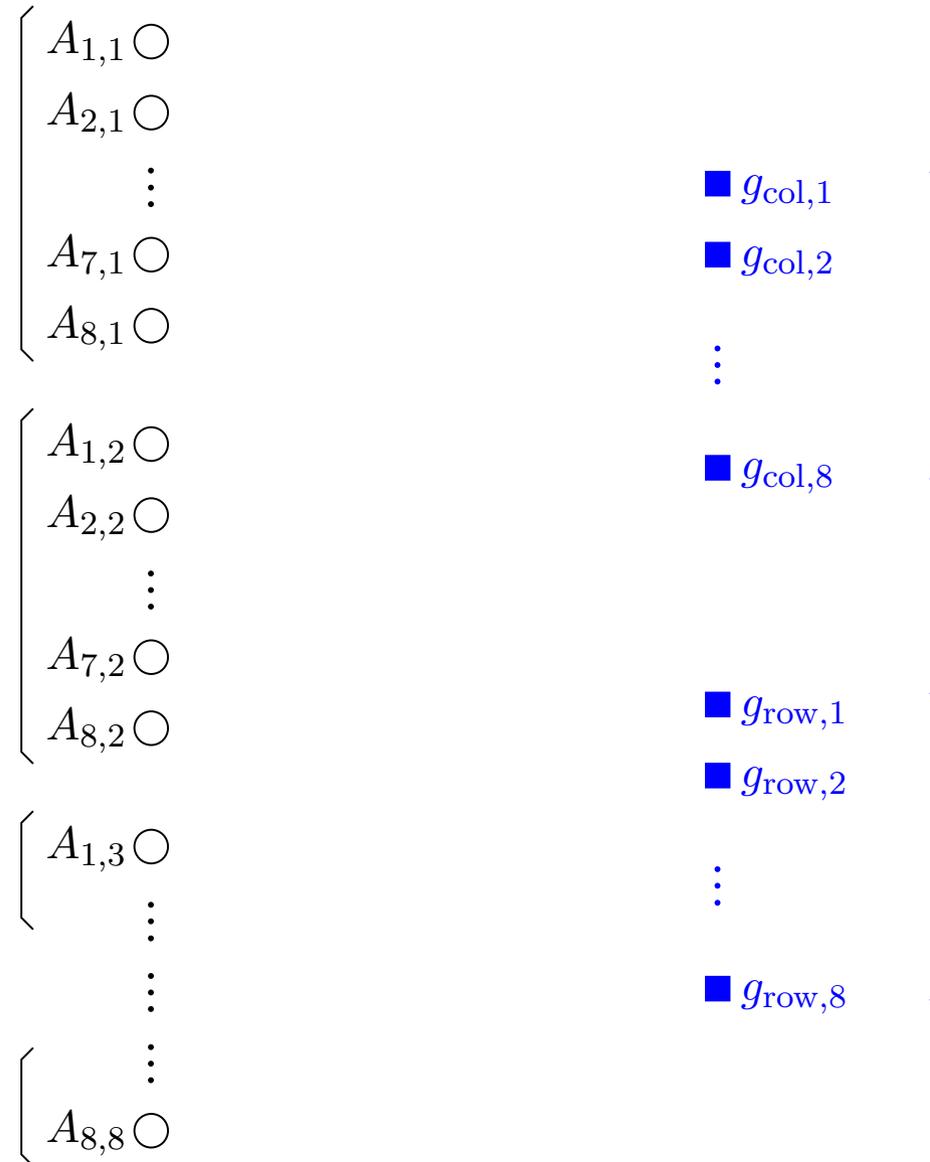
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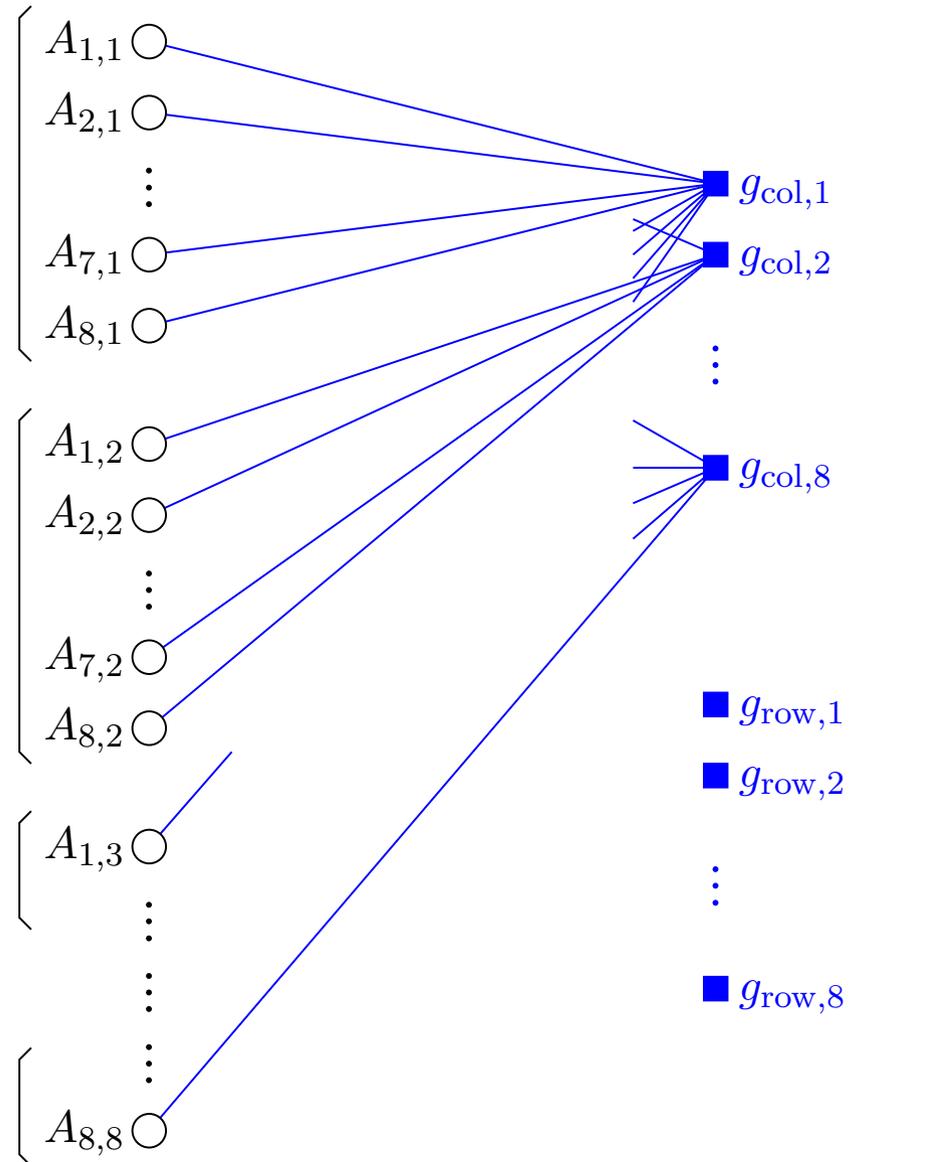
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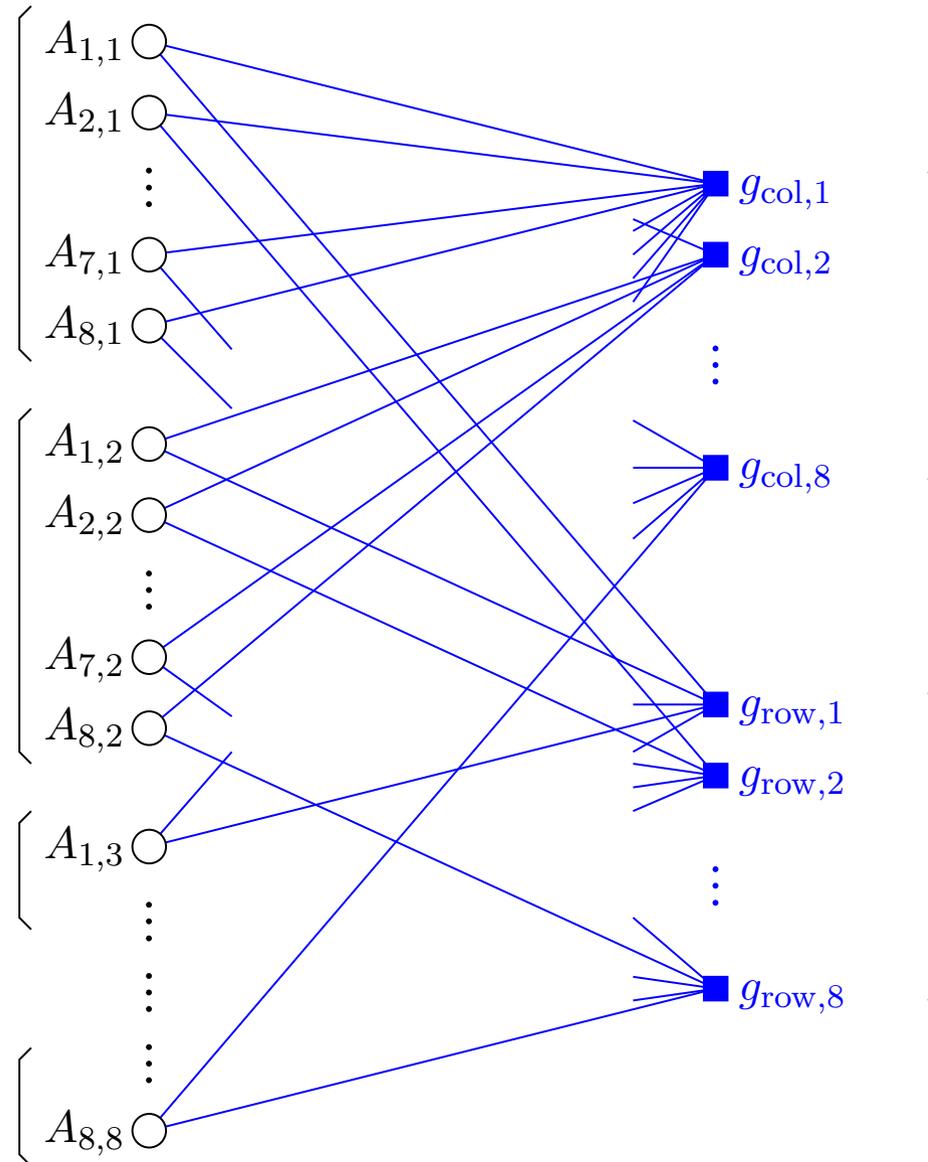
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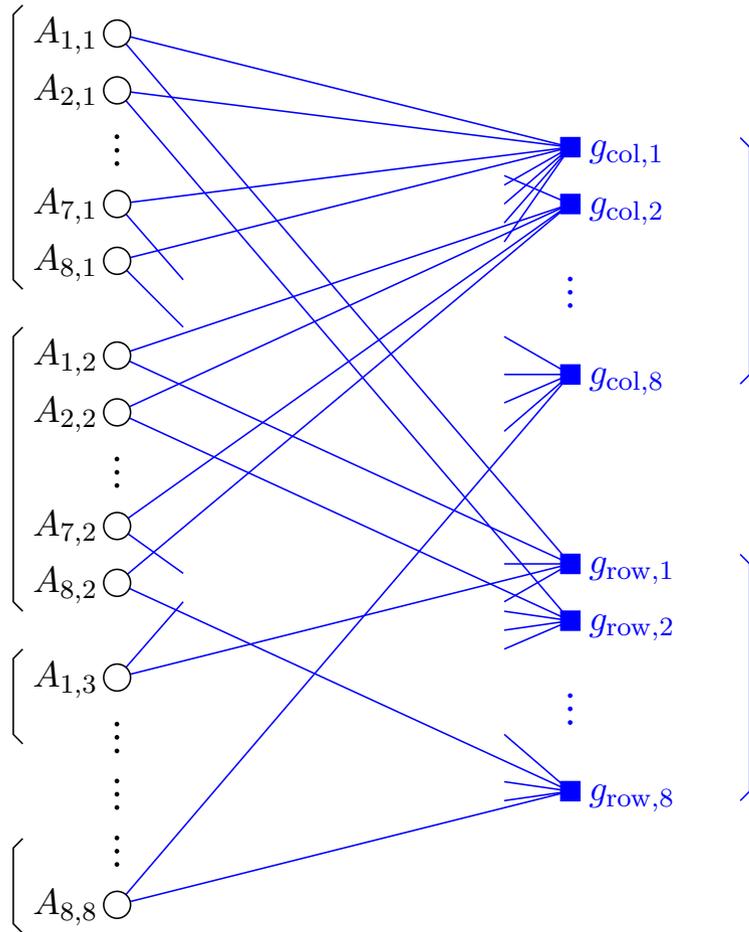
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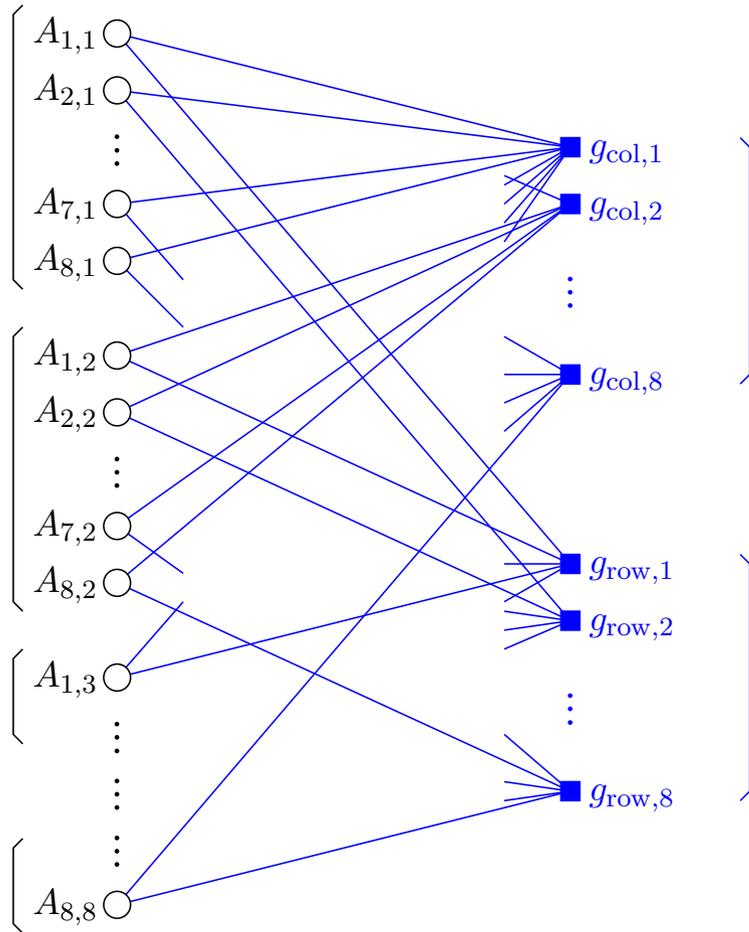
Towards a Graphical Model



Towards a Graphical Model

Global function:

$$\begin{aligned}
 &g(a_{1,1}, \dots, a_{8,8}) \\
 &= \prod_j g_{\text{col},j}(a_{1,j}, \dots, a_{8,j}) \times \\
 &\quad \prod_i g_{\text{row},i}(a_{i,1}, \dots, a_{i,8})
 \end{aligned}$$



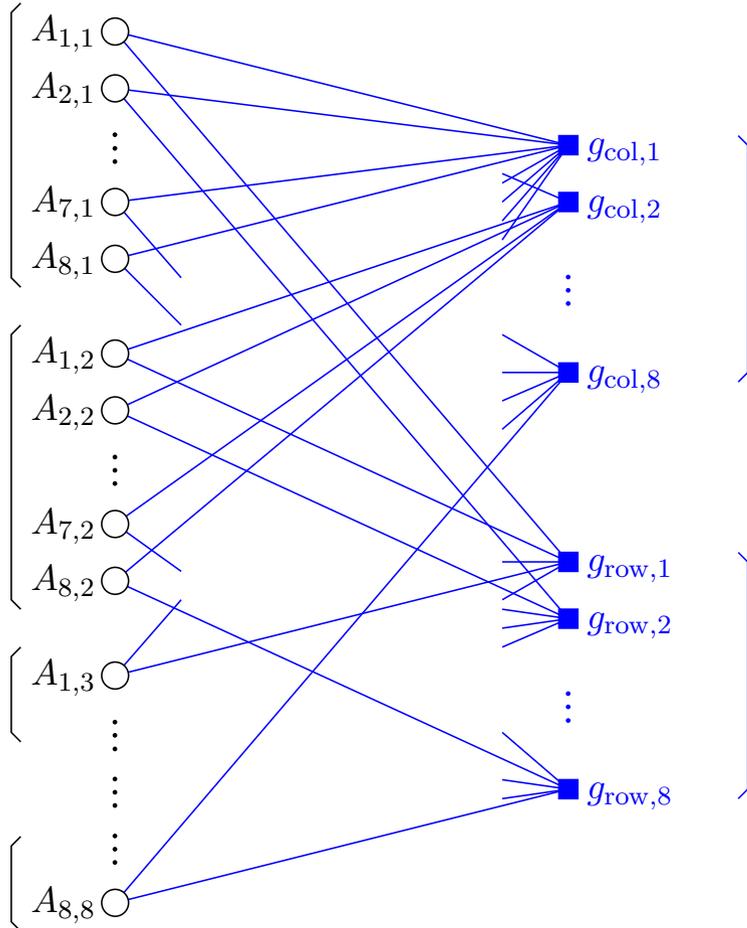
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Total sum:

$$Z = \sum_{a_{1,1}, \dots, a_{8,8}} g(a_{1,1}, \dots, a_{8,8})$$



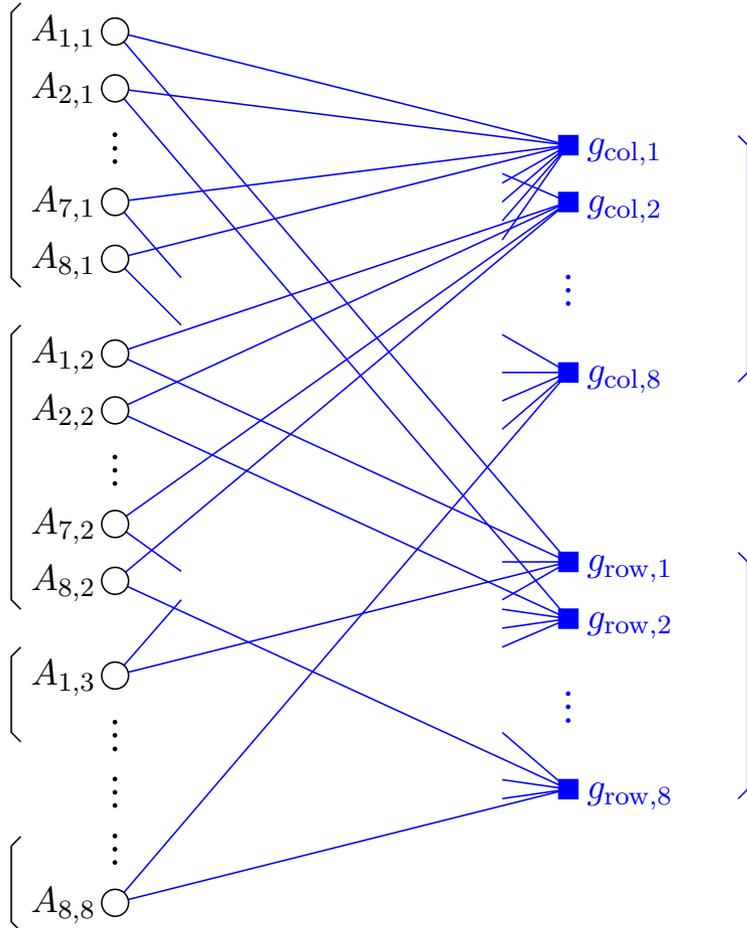
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Total sum (partition function):

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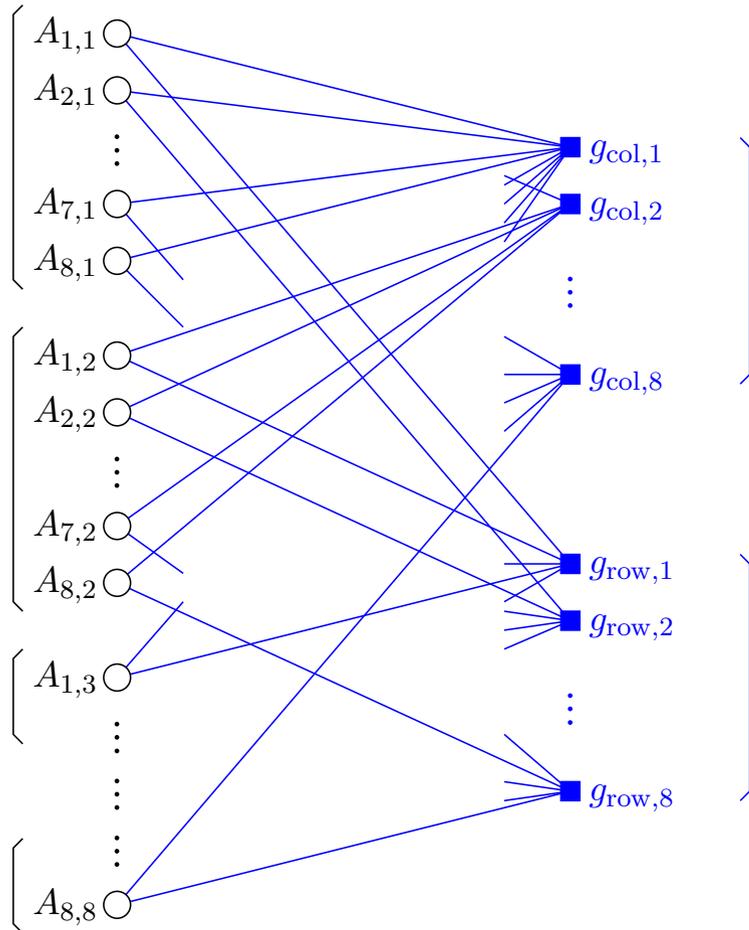
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Use of loopy belief propagation
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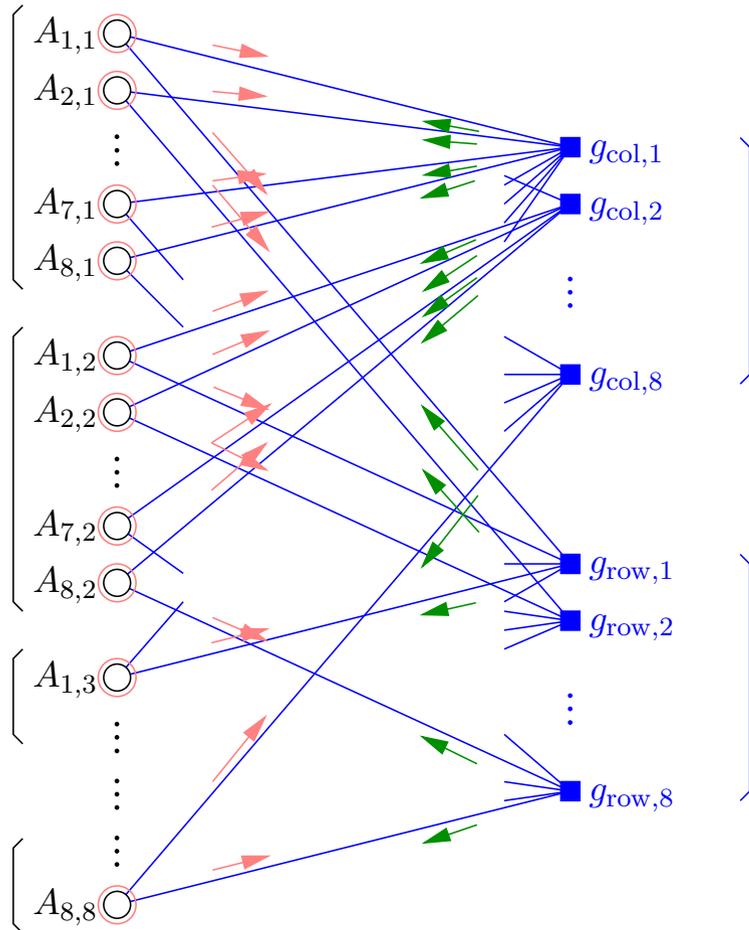
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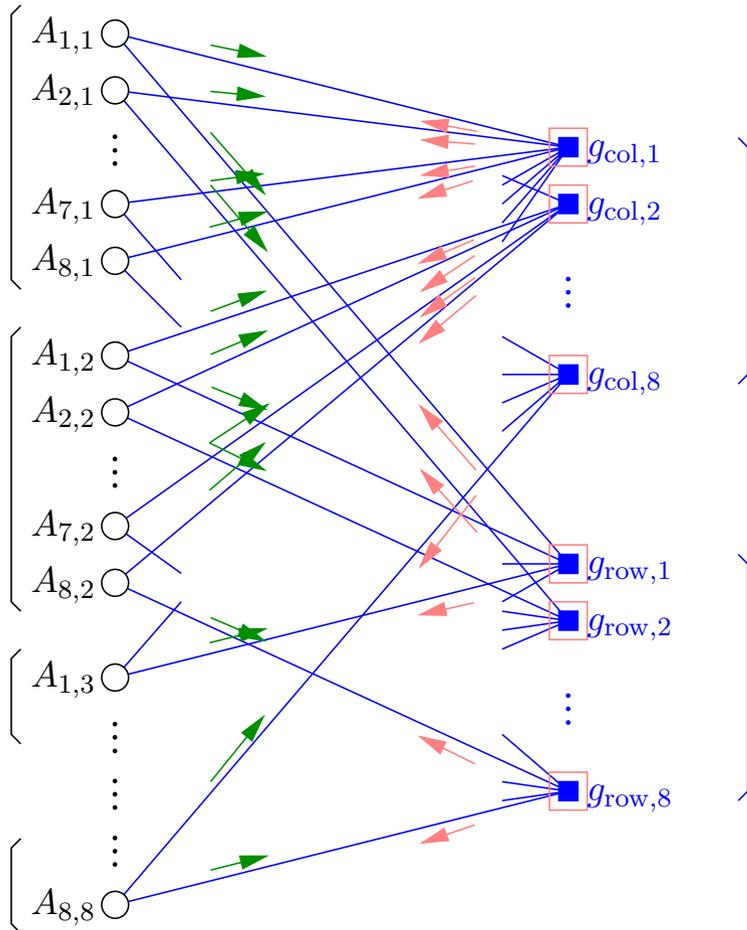
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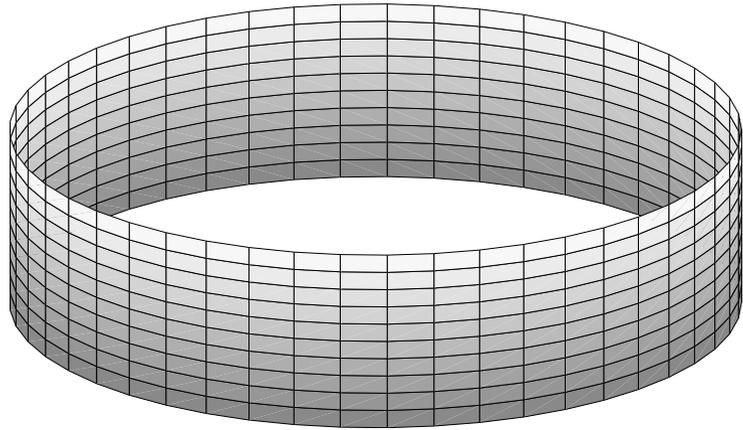
$$Z = \sum_{a_{1,1}, \dots, a_{8,8}} g(a_{1,1}, \dots, a_{8,8})$$



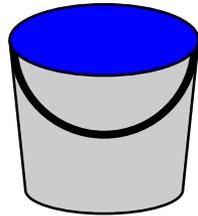
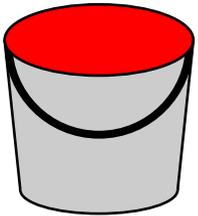
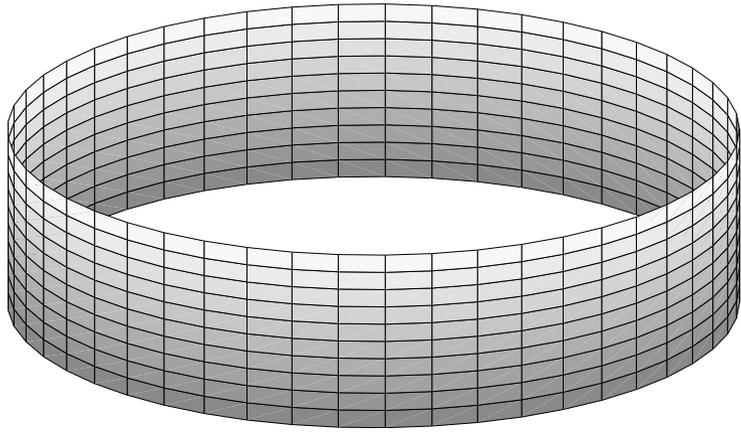
Use of loopy belief propagation
for approximating Z ?

**Some considerations
on counting algorithms**

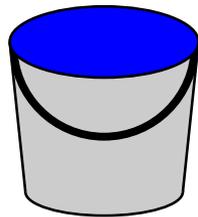
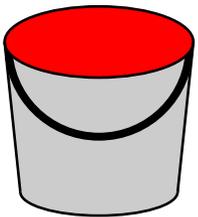
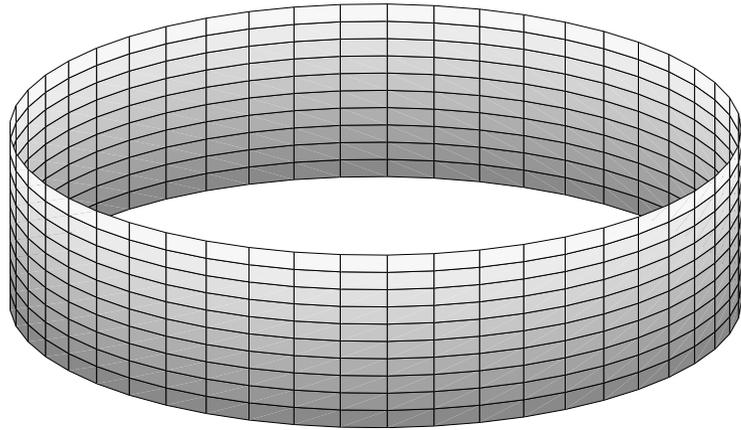
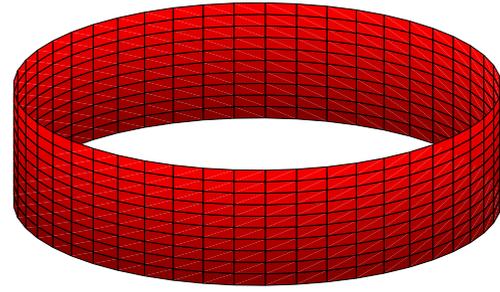
Coloring the Surfaces of a Closed Strip



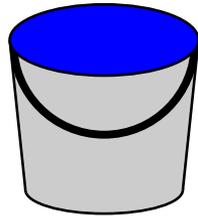
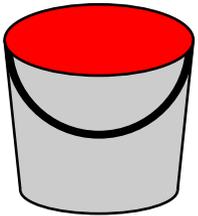
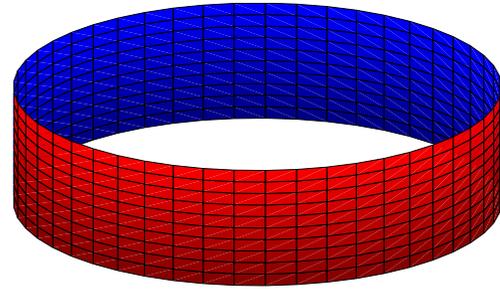
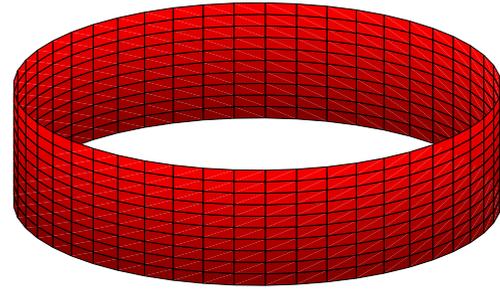
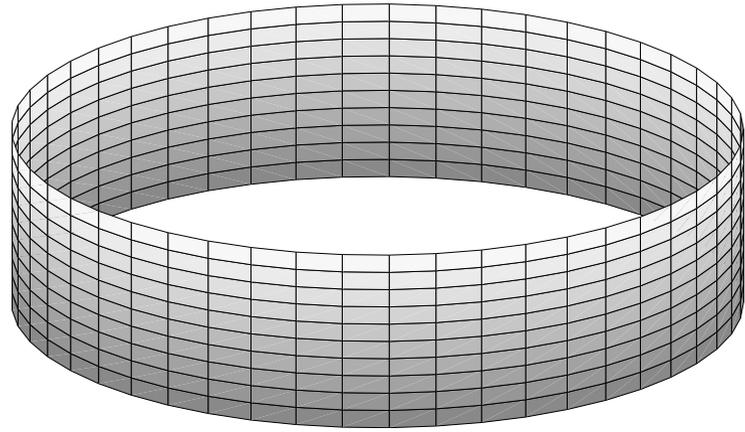
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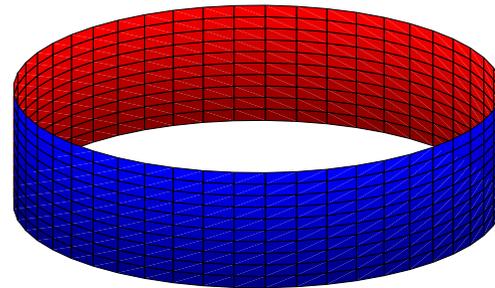
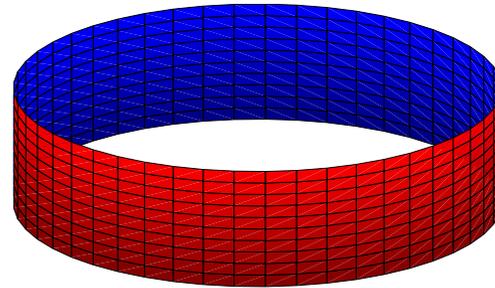
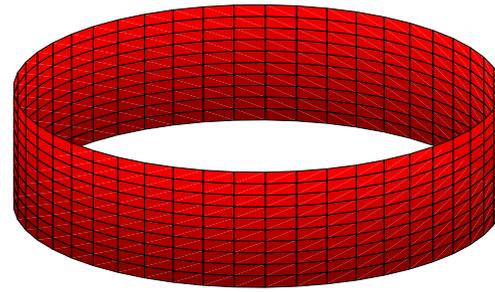
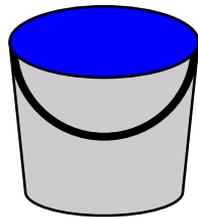
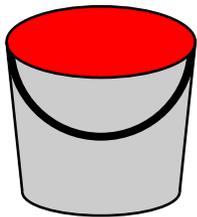
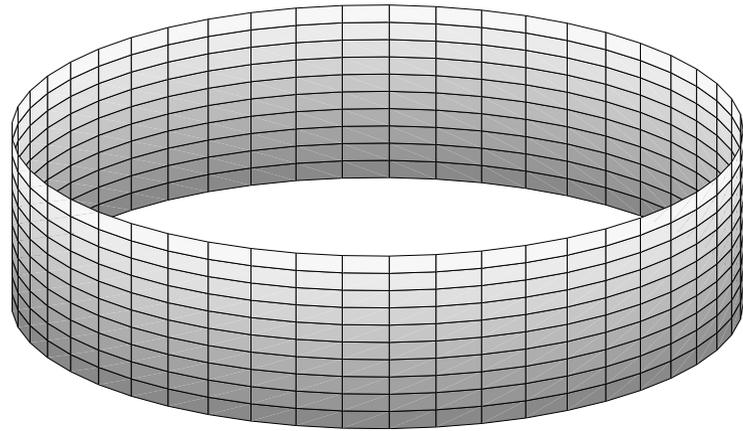
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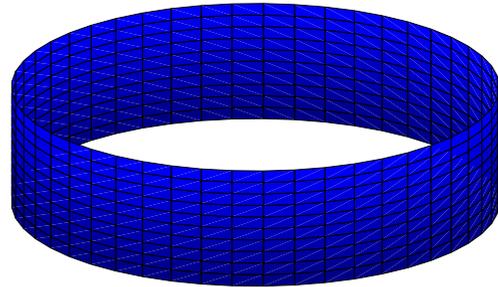
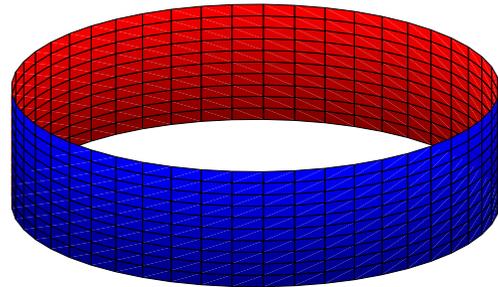
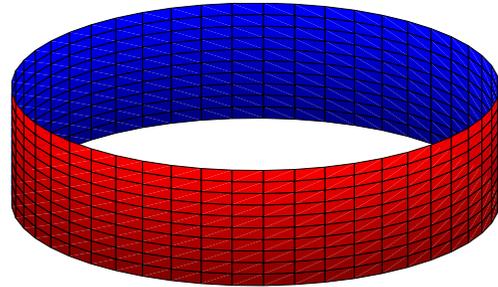
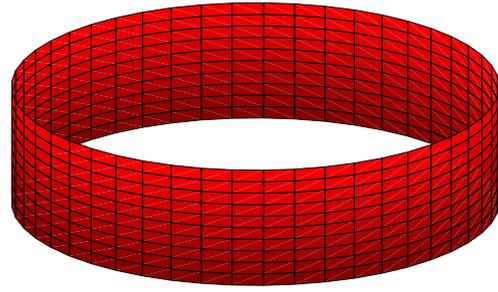
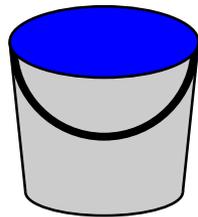
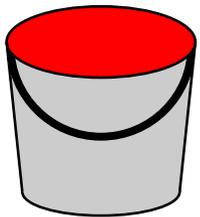
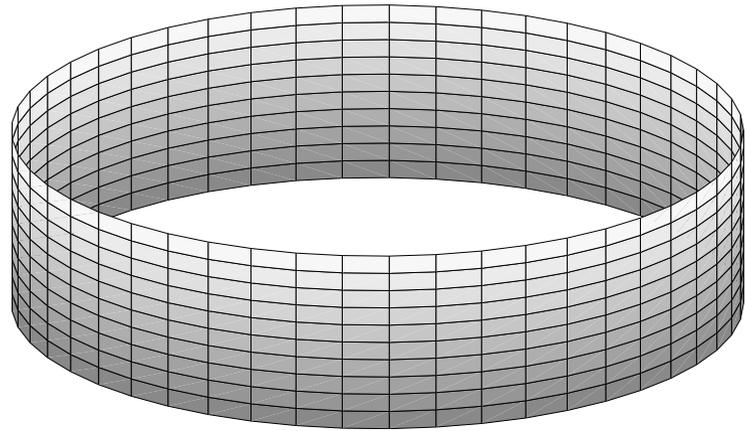
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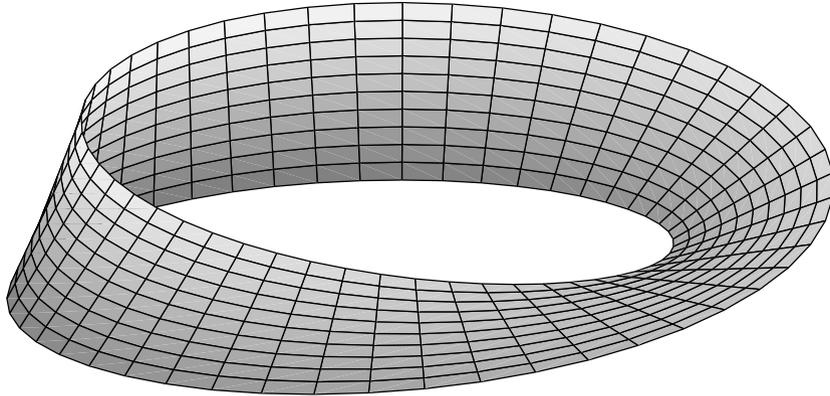
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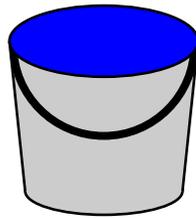
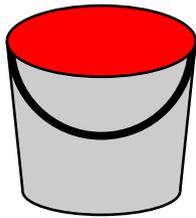
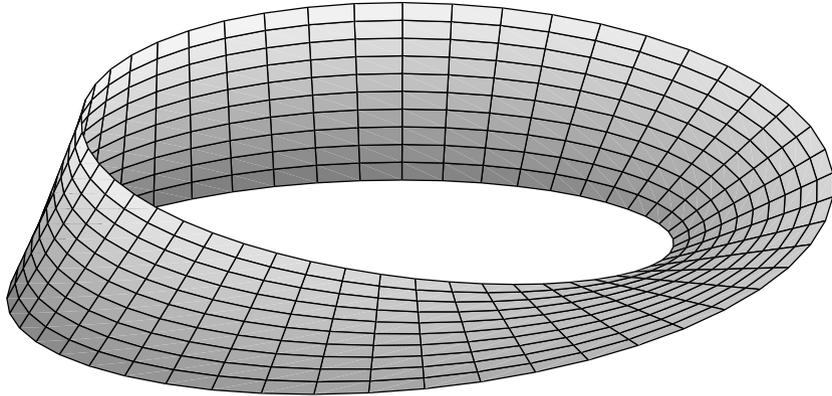
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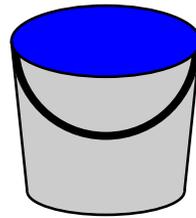
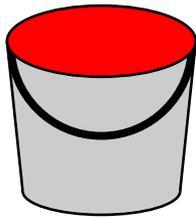
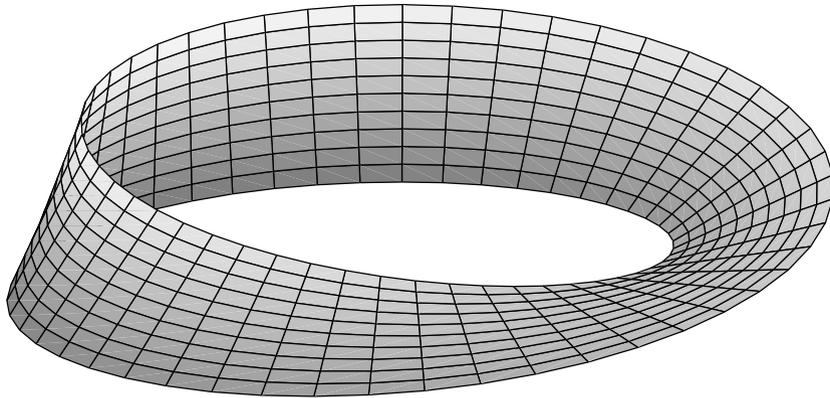
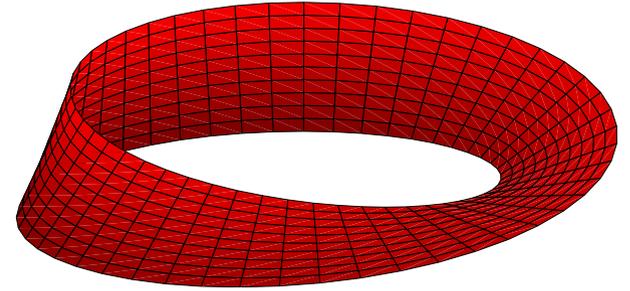
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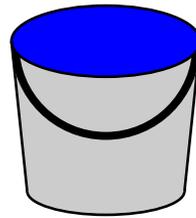
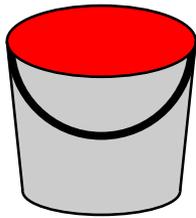
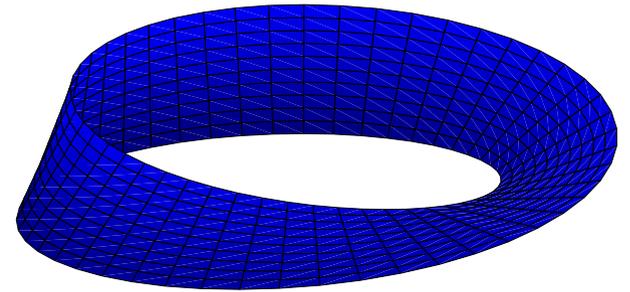
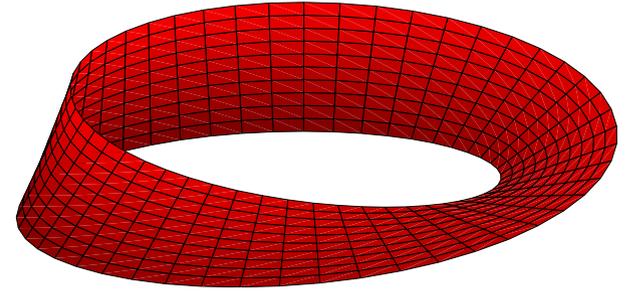
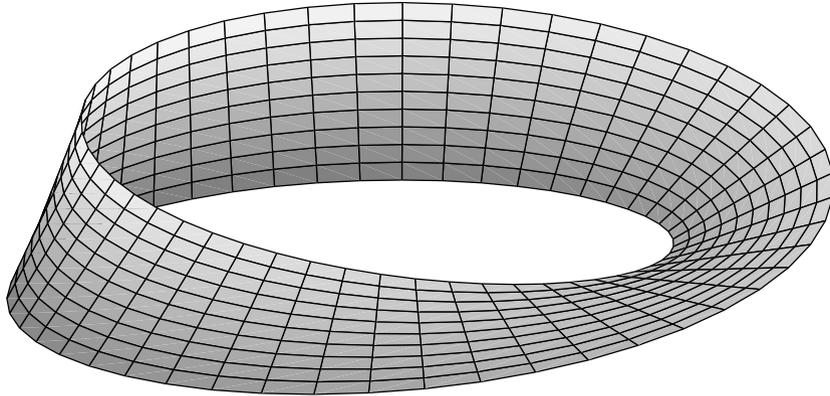
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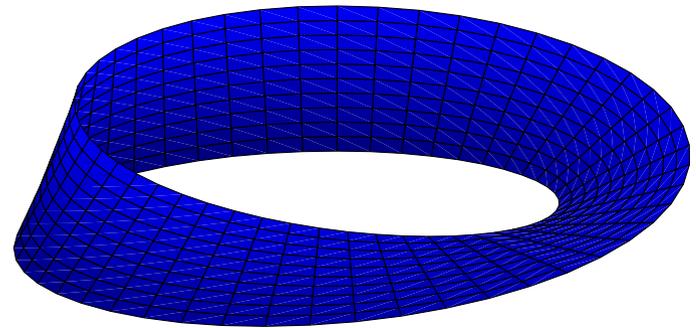
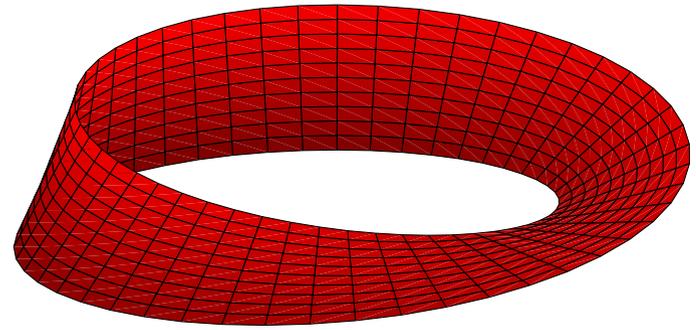
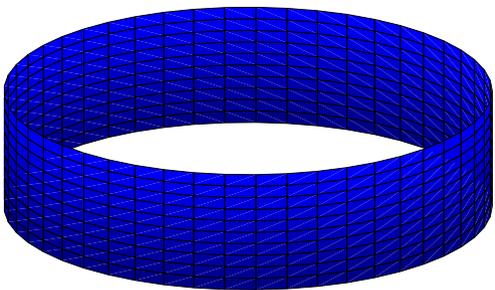
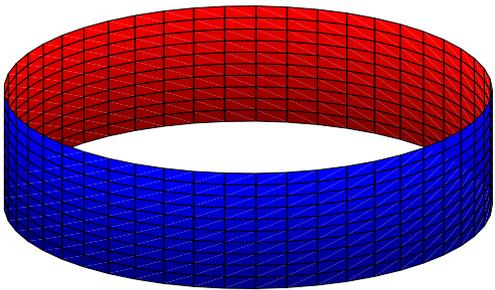
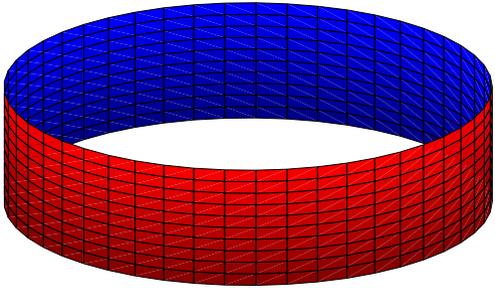
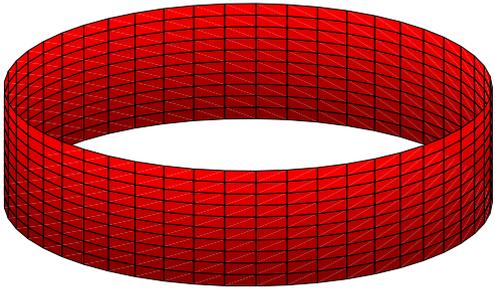


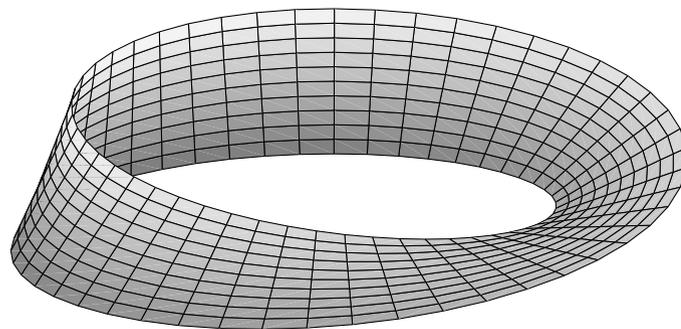
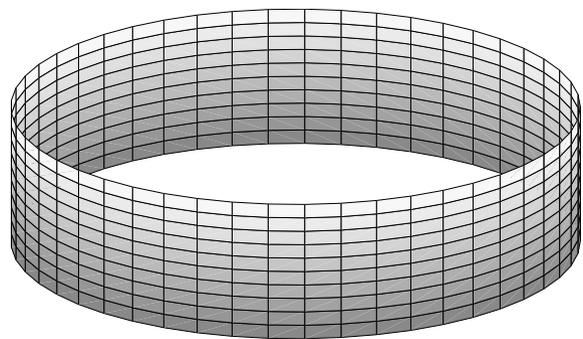
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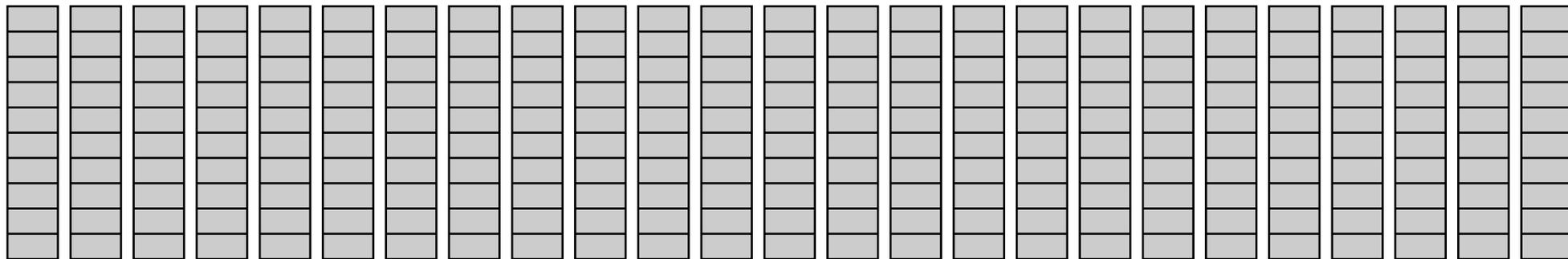
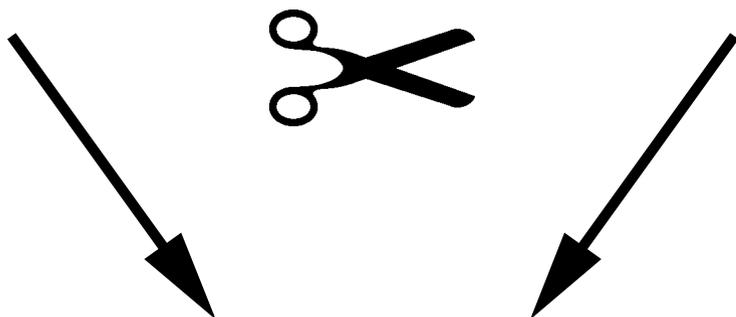
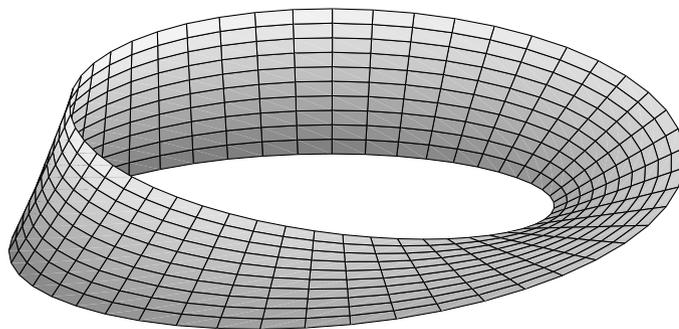
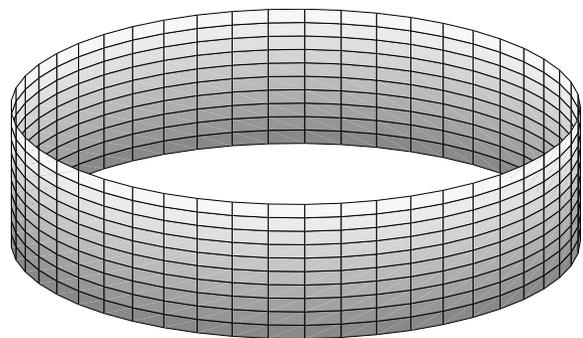


Coloring the Surfaces of a Closed Strip

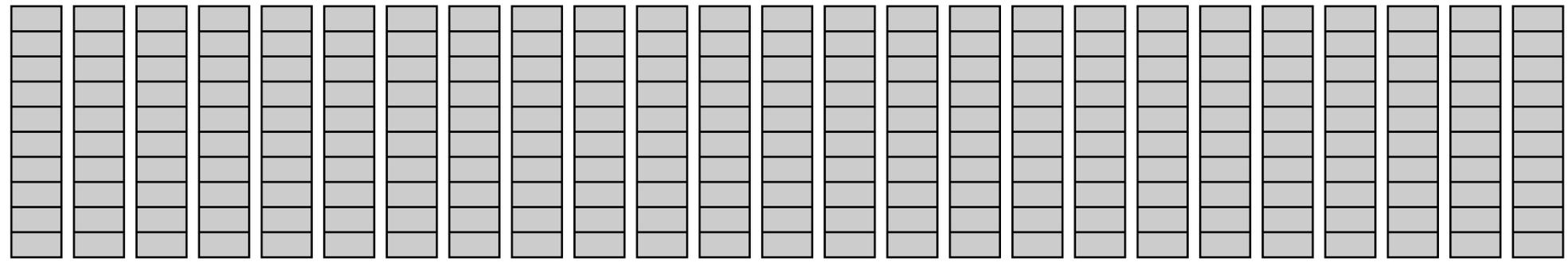
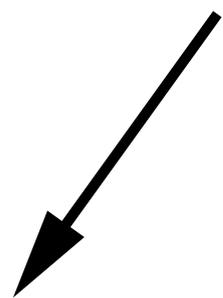
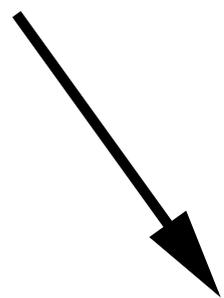
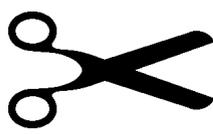
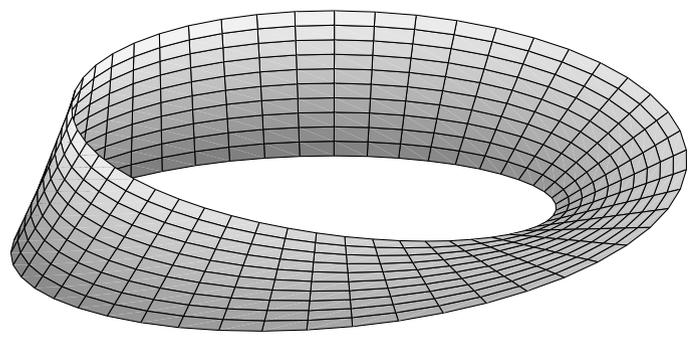
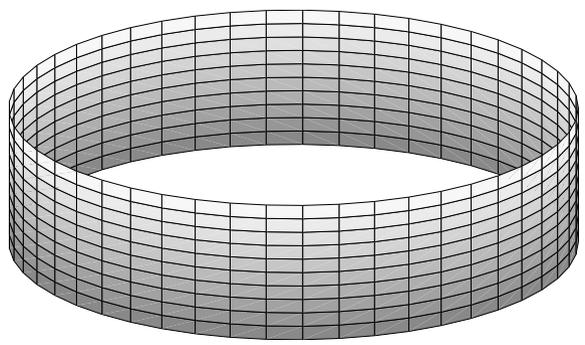




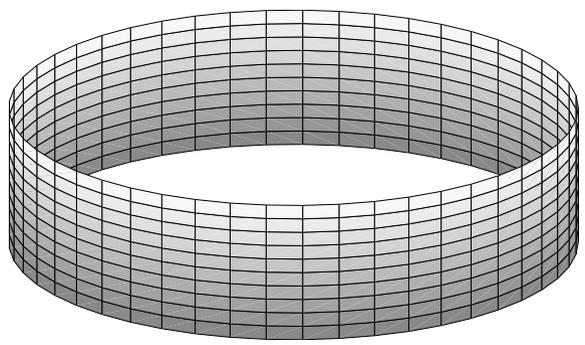




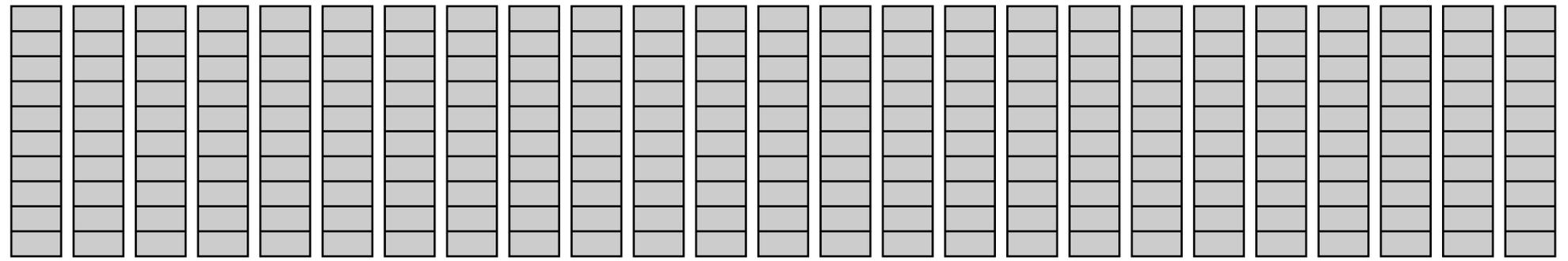
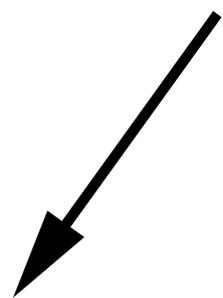
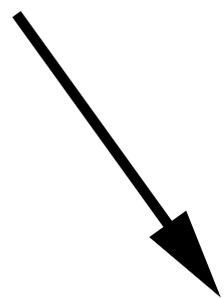
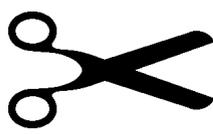
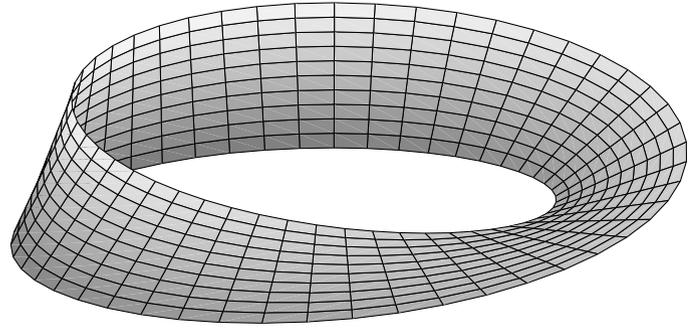
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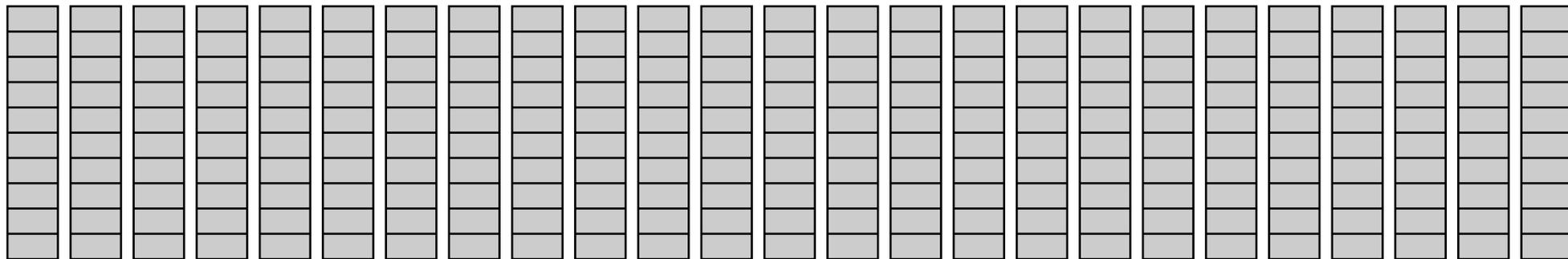
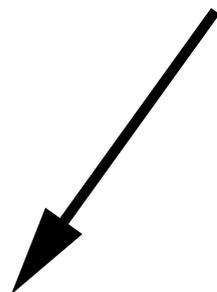
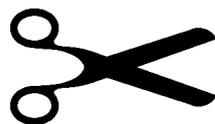
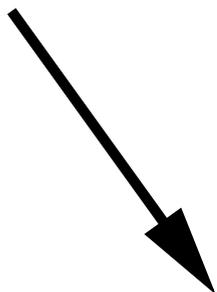
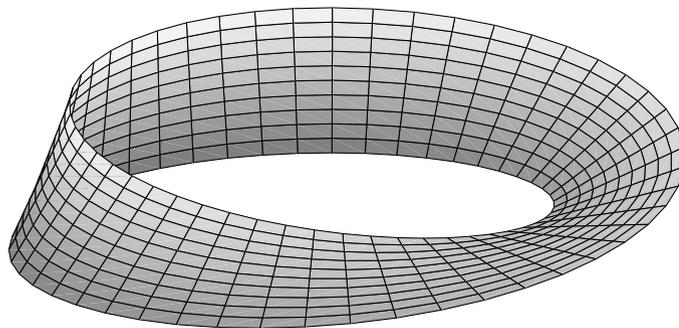
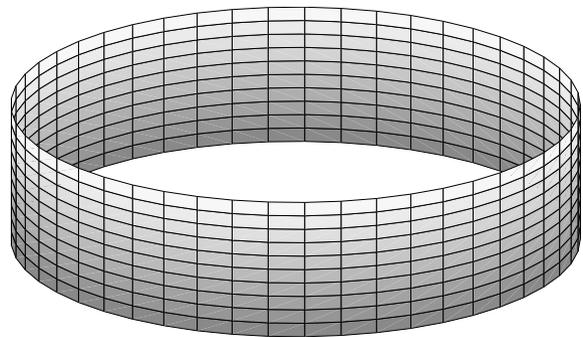
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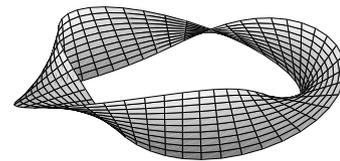
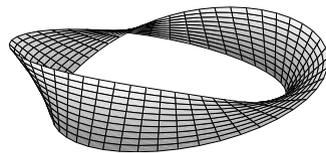
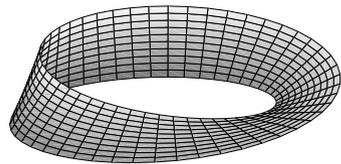
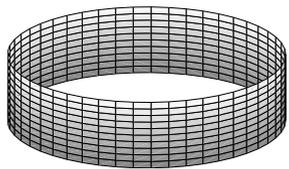


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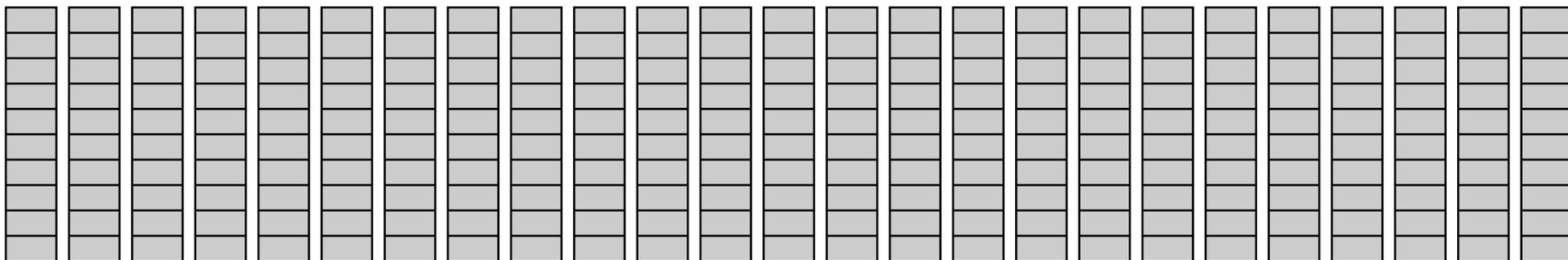
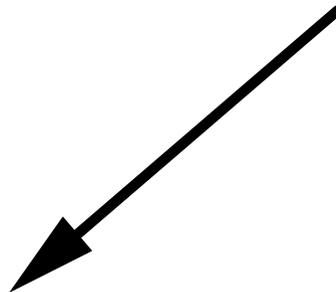
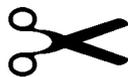
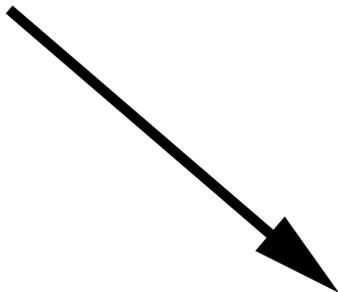
$$\frac{4+2}{2} = 3$$

2





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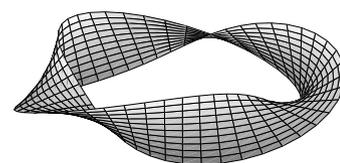
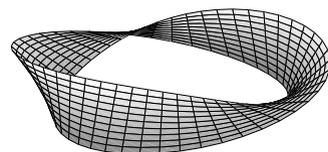
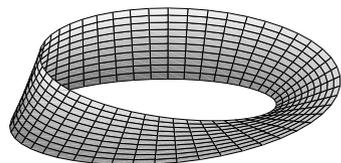
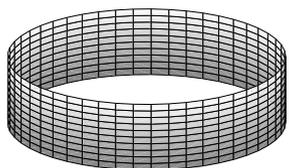


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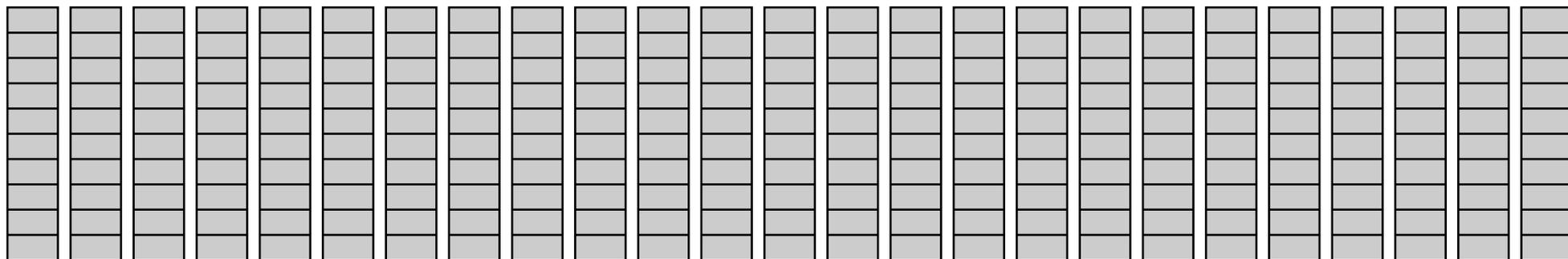
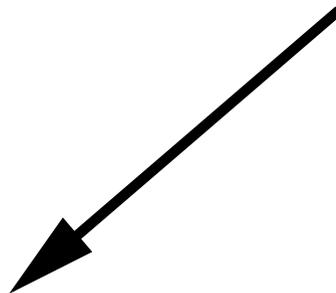
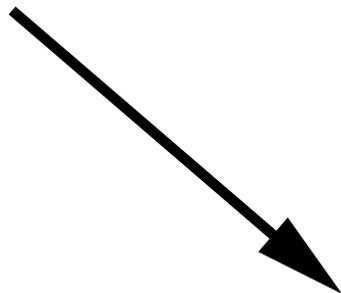
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The permanent of a matrix

Determinant vs. Permanent of a Matrix

Consider the matrix $\theta = \begin{pmatrix} \theta_{11} & \theta_{12} & \theta_{13} \\ \theta_{21} & \theta_{22} & \theta_{23} \\ \theta_{31} & \theta_{32} & \theta_{33} \end{pmatrix}$.

Determinant vs. Permanent of a Matrix

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The determinant of θ :

$$\det(\theta) = +\theta_{11}\theta_{22}\theta_{33} + \theta_{12}\theta_{23}\theta_{31} + \theta_{13}\theta_{21}\theta_{32} \\ - \theta_{11}\theta_{23}\theta_{32} - \theta_{12}\theta_{21}\theta_{33} - \theta_{13}\theta_{22}\theta_{31}.$$

Determinant vs. Permanent of a Matrix

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The permanent of θ :

$$\text{perm}(\theta) = +\theta_{11}\theta_{22}\theta_{33} + \theta_{12}\theta_{23}\theta_{31} + \theta_{13}\theta_{21}\theta_{32} \\ + \theta_{11}\theta_{23}\theta_{32} + \theta_{12}\theta_{21}\theta_{33} + \theta_{13}\theta_{22}\theta_{31}.$$

Determinant vs. Permanent of a Matrix

The determinant of an $n \times n$ -matrix θ

$$\det(\theta) = \sum_{\sigma} \operatorname{sgn}(\sigma) \prod_{i \in [n]} \theta_{i, \sigma(i)}.$$

where the sum is over all $n!$ permutations of the set $[n] \triangleq \{1, \dots, n\}$.

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where the sum is over all $n!$ permutations of the set $[n] \triangleq \{1, \dots, n\}$.

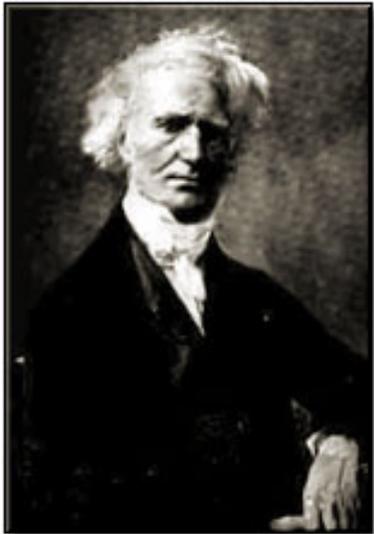
The permanent of an $n \times n$ -matrix θ :

$$\text{perm}(\theta) = \sum_{\sigma} \prod_{i \in [n]} \theta_{i, \sigma(i)}.$$

The permanent turns up in a variety of contexts, especially in combinatorial problems, statistical physics (partition function), ...

Historical Remarks

In **1812**, **Binet** and **Cauchy** **independently** introduced functions that are nowadays called permanents.



G. P. M. Binet, “Mémoire sur un système de formules analytiques, et leur application à des considérations géométriques,” *Journal de l’École Polytechnique*, Paris 9, pp. 280–302, **1812**.



L. A. Cauchy, “Mémoire sur les fonctions qui ne peuvent obtenir que deux valeurs égales et de signes contraires par suite des transpositions opérées entre les variables qu’elles renferment,” *Journal de l’École Polytechnique*, Paris 10, pp. 29–112, **1812**.

Exactly Computing the Permanent

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- **Complexity class** [Valiant, 1979]:

#P (“sharp P” or “number P”),

where #P is the set of the counting problems associated with the decision problems in the set NP. (Note that even the computation of the permanent of zero-one matrices is #P-complete.)

Estimating the Permanent

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 - **“constructive and destructive interference of terms in the summation.”**
- For a matrix that contains **only non-negative entries**:
 - **“constructive interference of terms in the summation.”**

Estimating the Permanent

FROM NOW ON: we focus on the case where all entries of the matrix are non-negative, i.e.

$$\theta_{ij} \geq 0 \quad \forall i, j.$$

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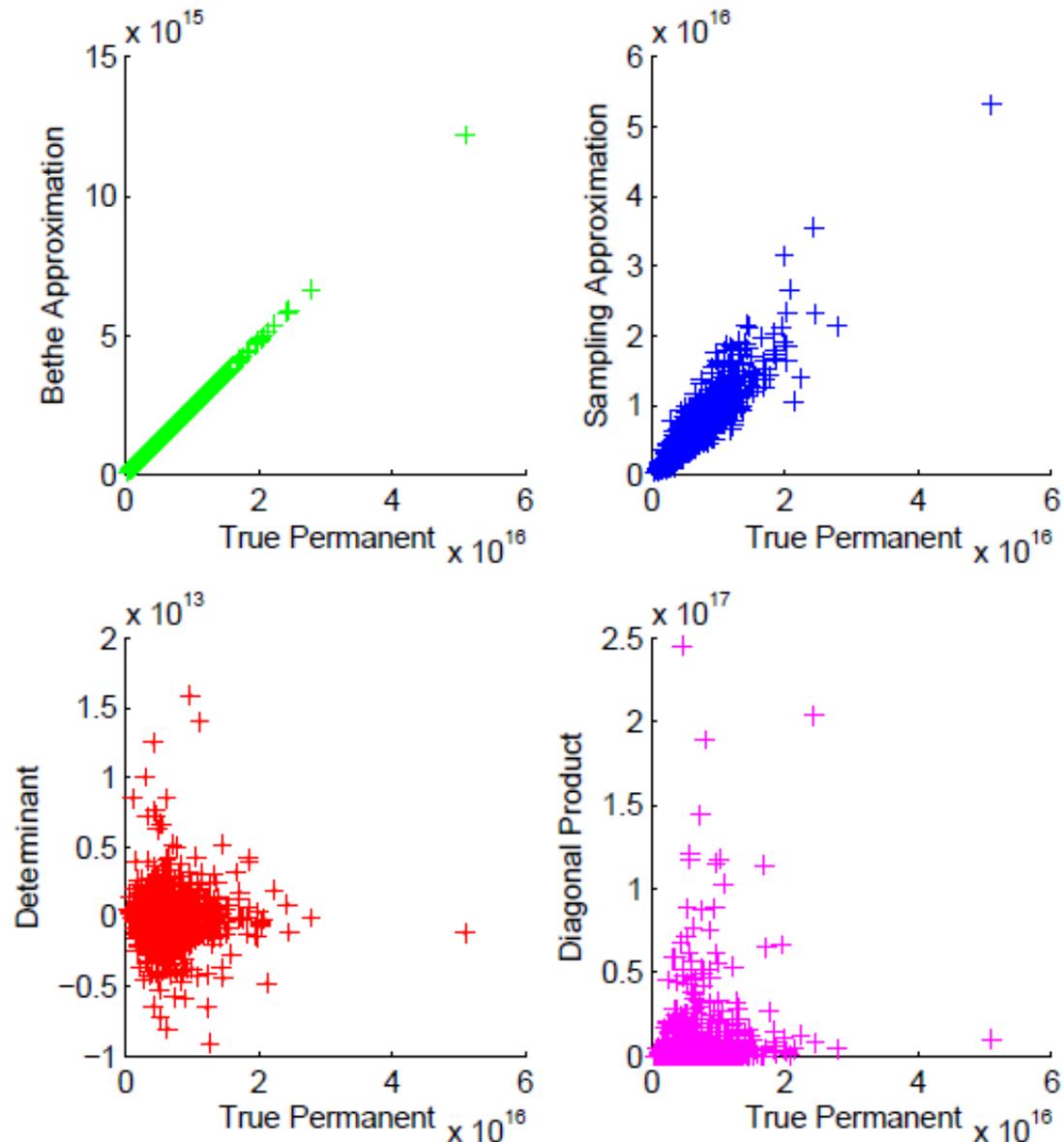
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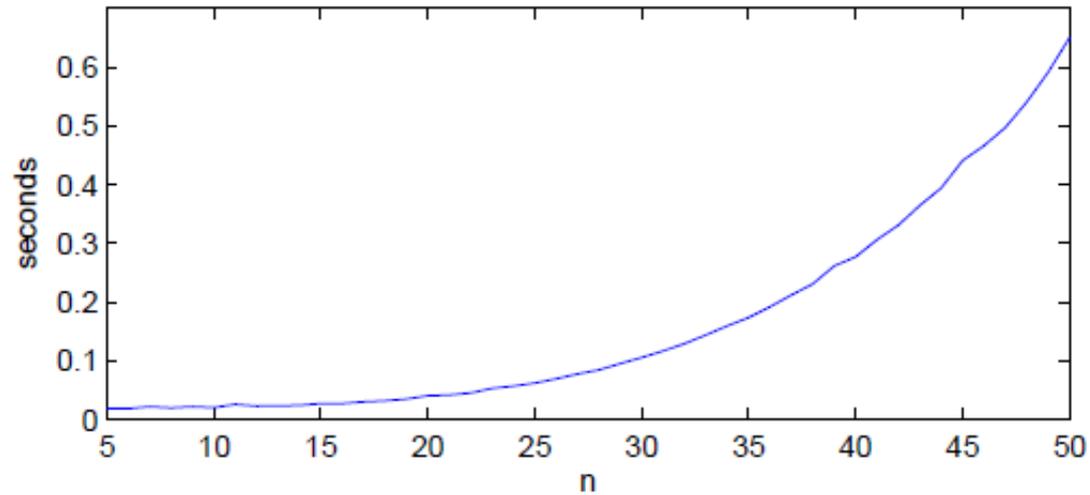
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- **Bethe-approximation-based / sum-product-algorithm-based methods:** [Chertkov et al., 2008], [Huang and Jebara, 2009], ...

Estimating the Permanent

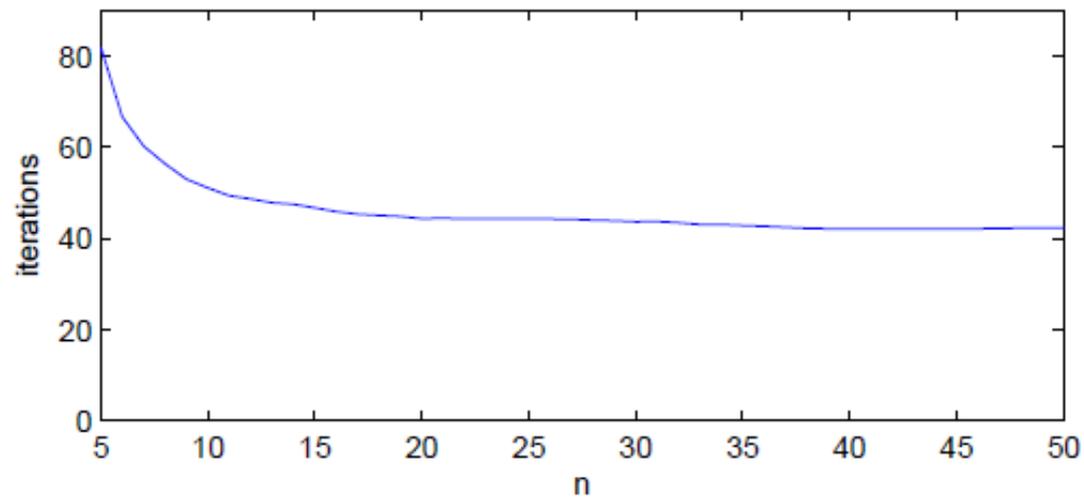


From [Huang/Jebara, 2009].

Estimating the Permanent



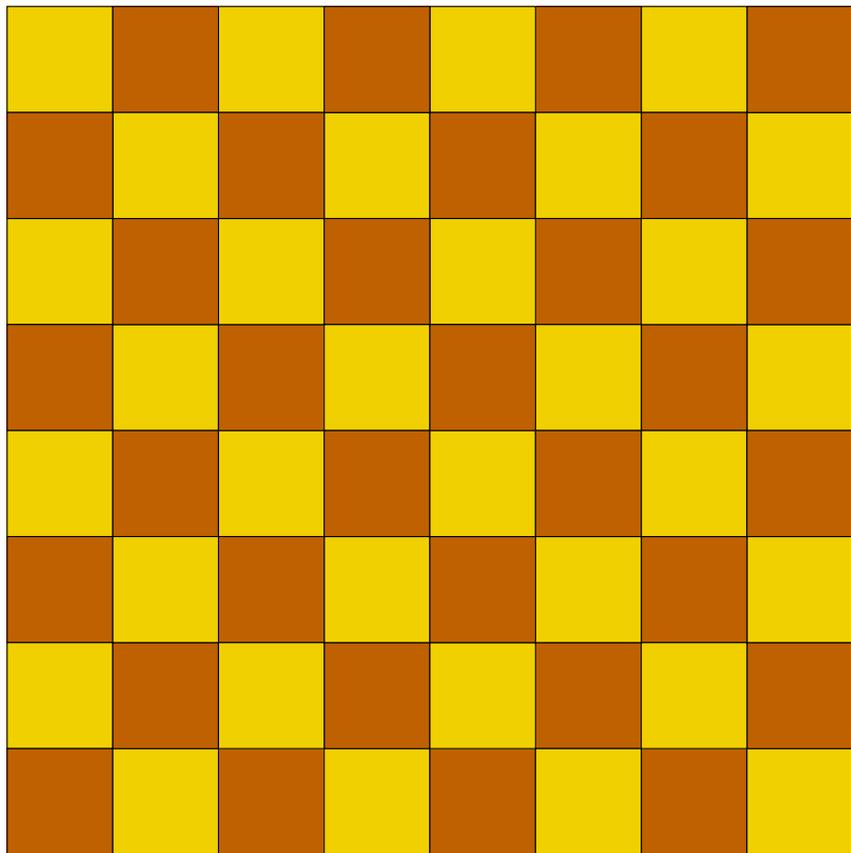
(a) Running time



(b) Iterations

From [Huang/Jebara, 2009].

Valid Rook Configs. and Permanents

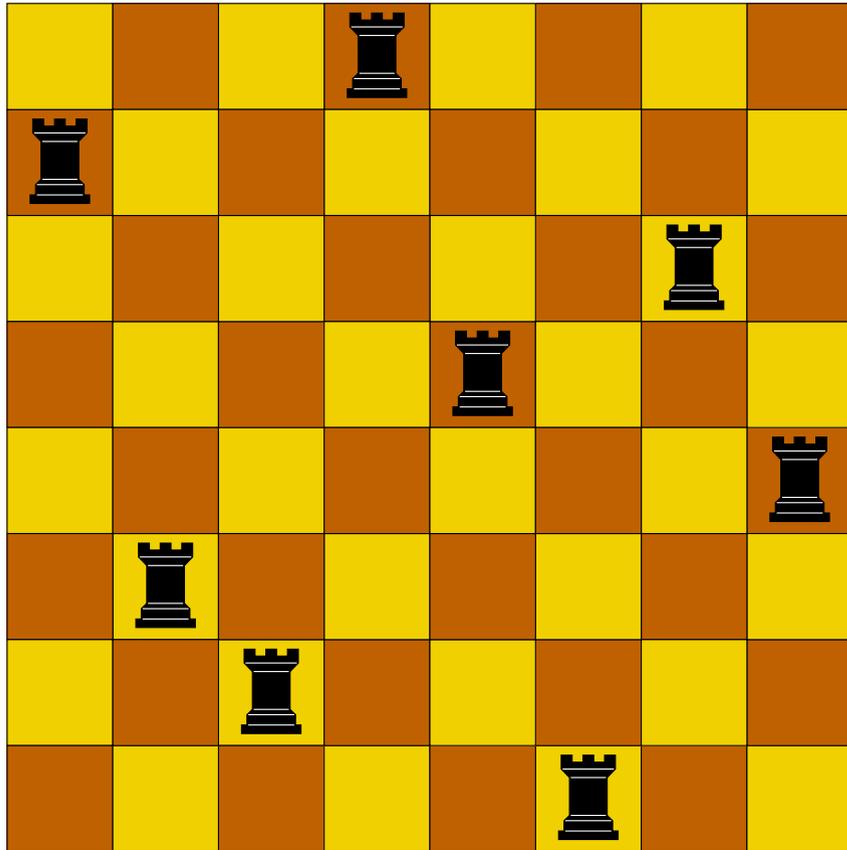


Number of valid rook configurations

$$= \text{perm} \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix}$$

$$= \sum_{\sigma} \prod_{i \in [8]} \theta_{i, \sigma(i)}$$

Valid Rook Configs. and Permanents



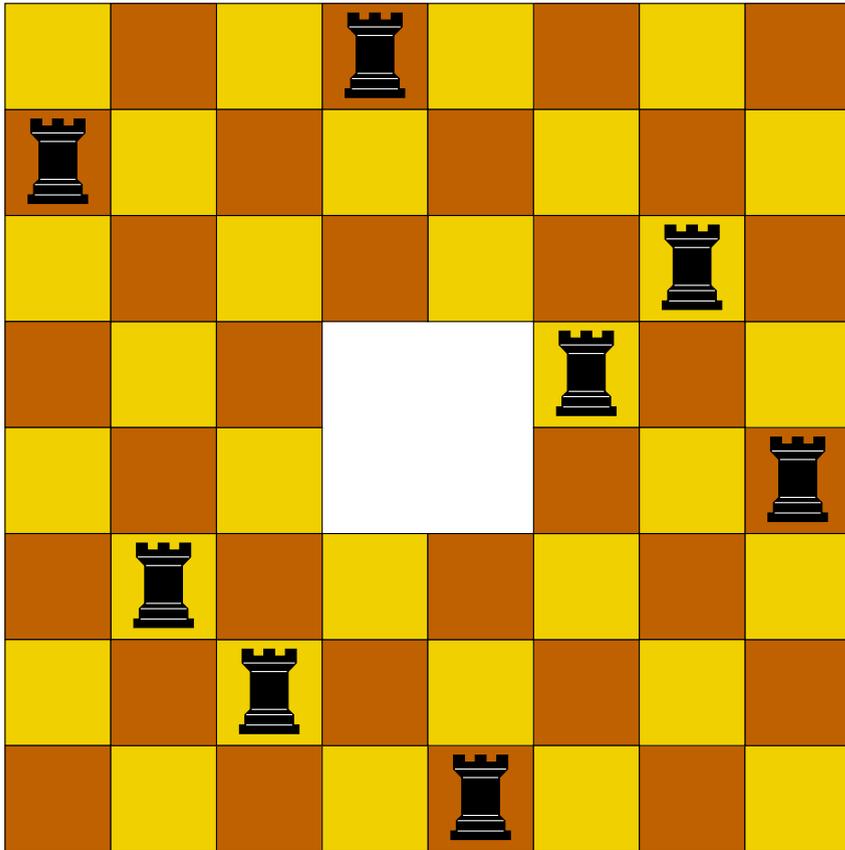
Number of valid rook configurations

$$= \text{perm} \begin{pmatrix} 1 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 & 1 \\ \mathbf{1} & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & \mathbf{1} & 1 \\ 1 & 1 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & \mathbf{1} \\ 1 & \mathbf{1} & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & \mathbf{1} & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & \mathbf{1} & 1 & 1 \end{pmatrix}$$

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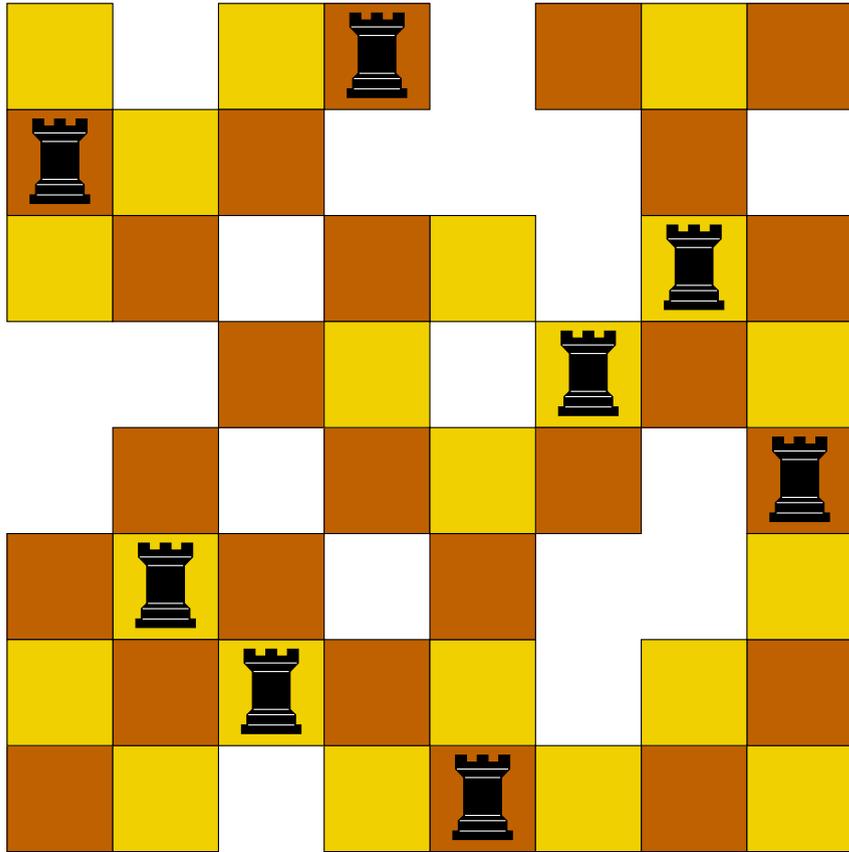
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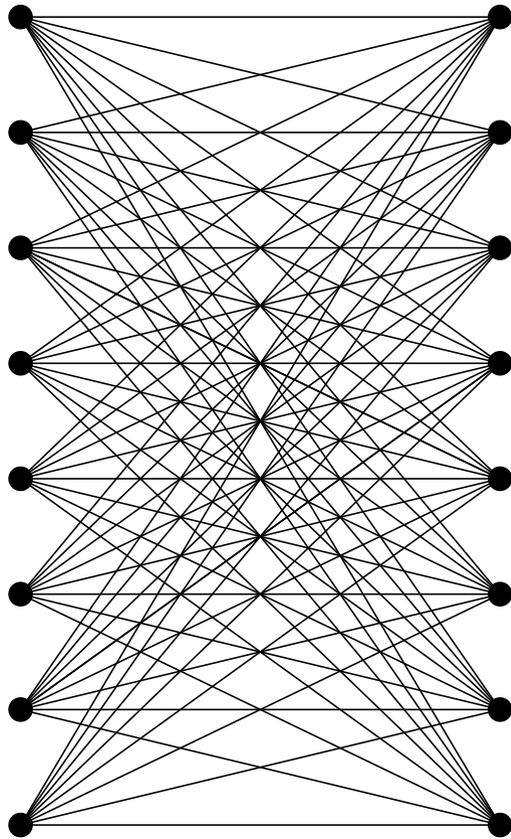


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Perfect Matchings and Permanents



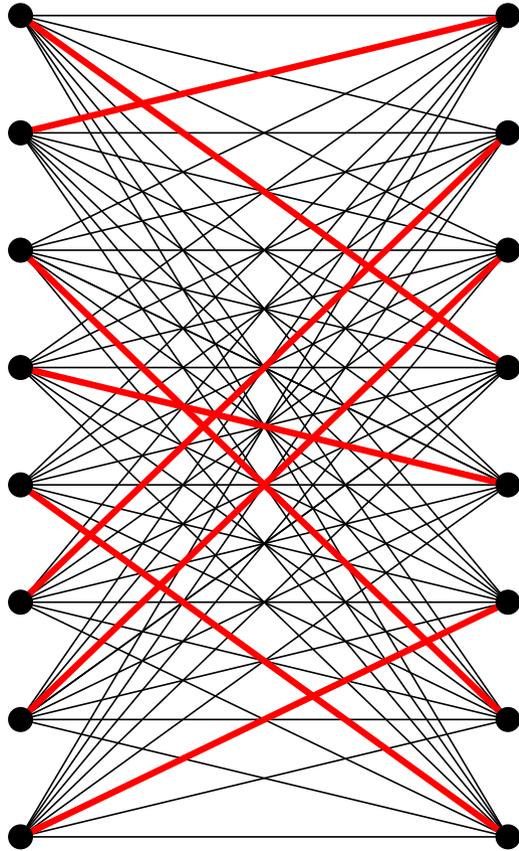
Number of perfect matchings

$$= \text{perm} \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix}$$

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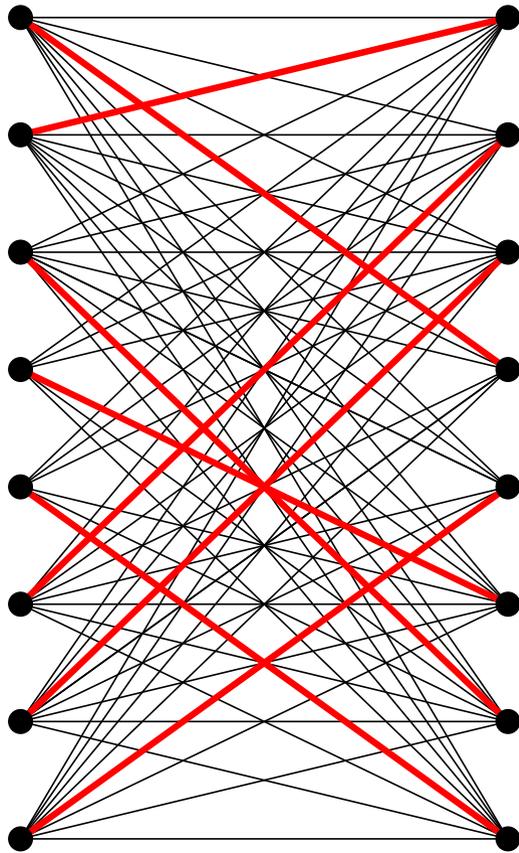
$$\begin{pmatrix} 1 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 & 1 \\ \mathbf{1} & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & \mathbf{1} & 1 \\ 1 & 1 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & \mathbf{1} \\ 1 & \mathbf{1} & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & \mathbf{1} & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & \mathbf{1} & 1 & 1 \end{pmatrix}$$

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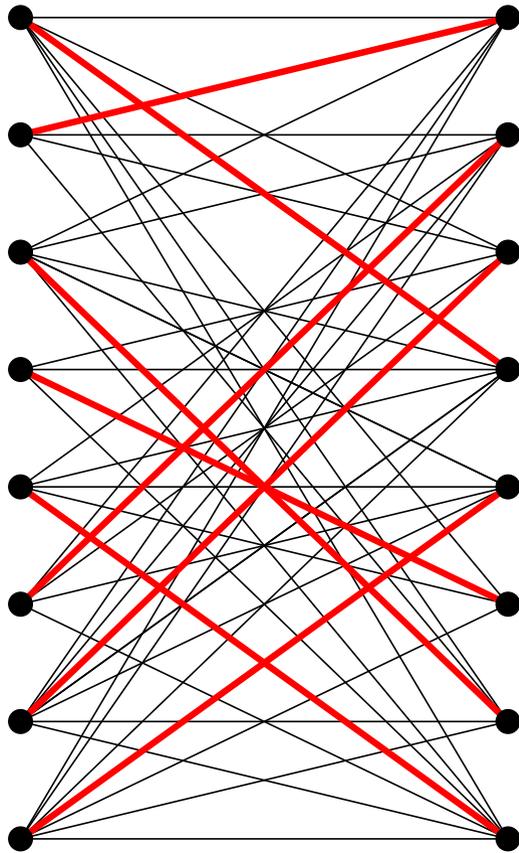
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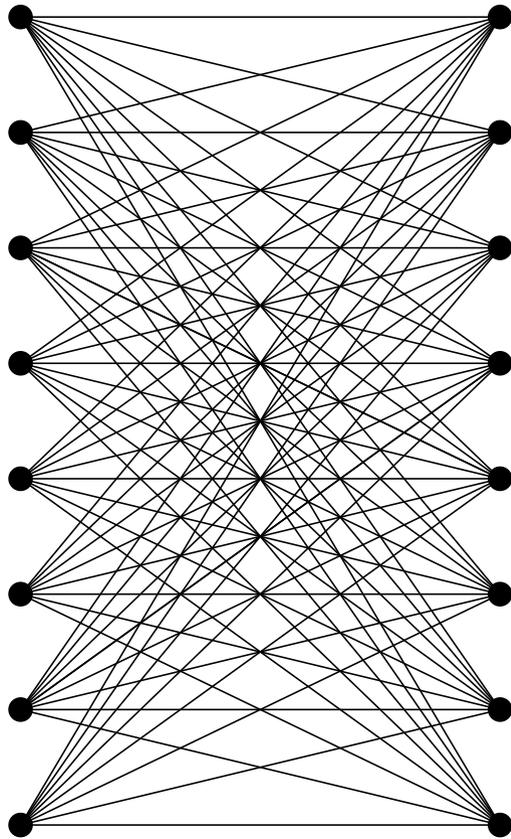
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Perfect Matchings and Permanents

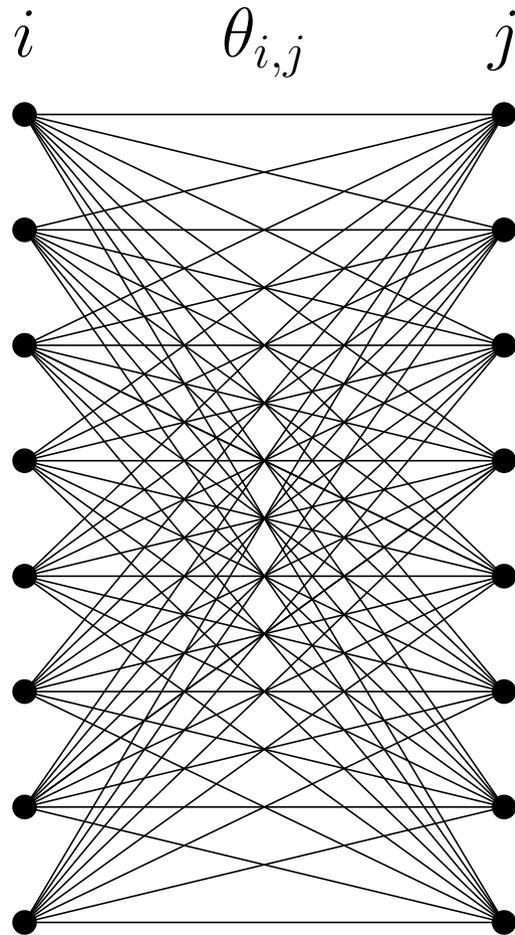


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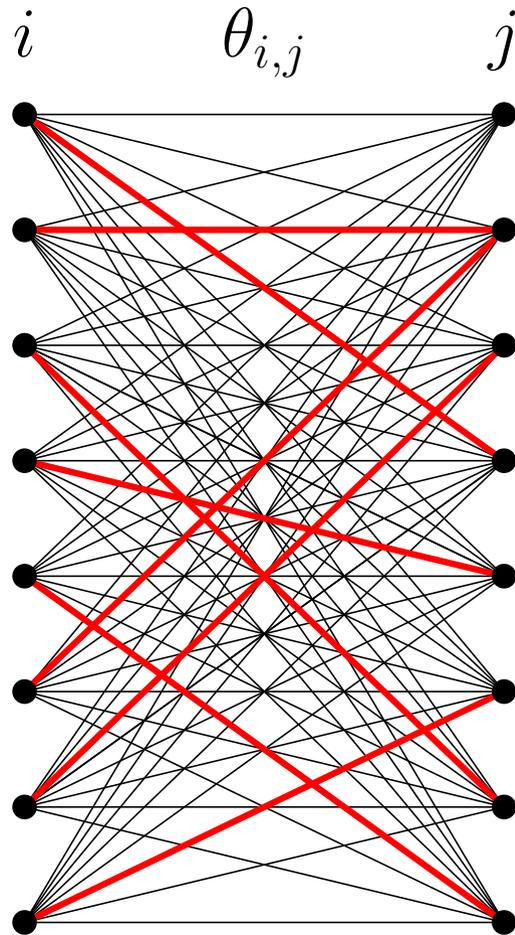


Total sum of weighted perf. matchings

$$= \text{perm} \begin{pmatrix} \theta_{11} & \theta_{12} & \theta_{13} & \theta_{14} & \theta_{15} & \theta_{16} & \theta_{17} & \theta_{18} \\ \theta_{21} & \theta_{22} & \theta_{23} & \theta_{24} & \theta_{25} & \theta_{26} & \theta_{27} & \theta_{28} \\ \theta_{31} & \theta_{32} & \theta_{33} & \theta_{34} & \theta_{35} & \theta_{36} & \theta_{37} & \theta_{38} \\ \theta_{41} & \theta_{42} & \theta_{43} & \theta_{44} & \theta_{45} & \theta_{46} & \theta_{47} & \theta_{48} \\ \theta_{51} & \theta_{52} & \theta_{53} & \theta_{54} & \theta_{55} & \theta_{56} & \theta_{57} & \theta_{58} \\ \theta_{61} & \theta_{62} & \theta_{63} & \theta_{64} & \theta_{65} & \theta_{66} & \theta_{67} & \theta_{68} \\ \theta_{71} & \theta_{72} & \theta_{73} & \theta_{74} & \theta_{75} & \theta_{76} & \theta_{77} & \theta_{78} \\ \theta_{81} & \theta_{82} & \theta_{83} & \theta_{84} & \theta_{85} & \theta_{86} & \theta_{87} & \theta_{88} \end{pmatrix}$$

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Perfect Matchings and Permanents



Total sum of weighted perf. matchings

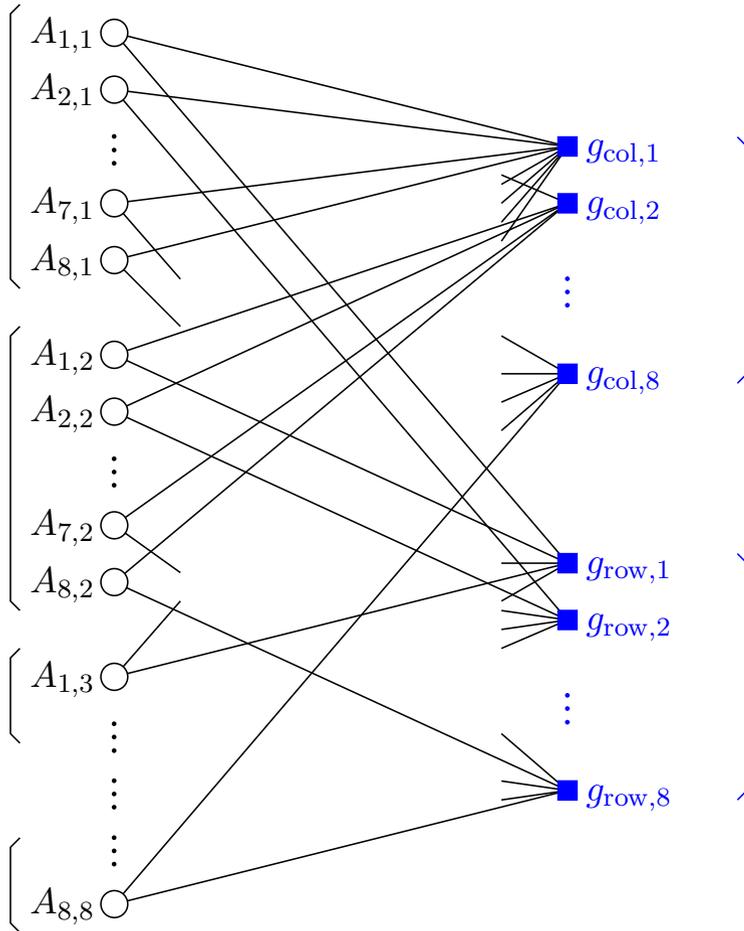
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Graphical Model for Permanent



Global function:

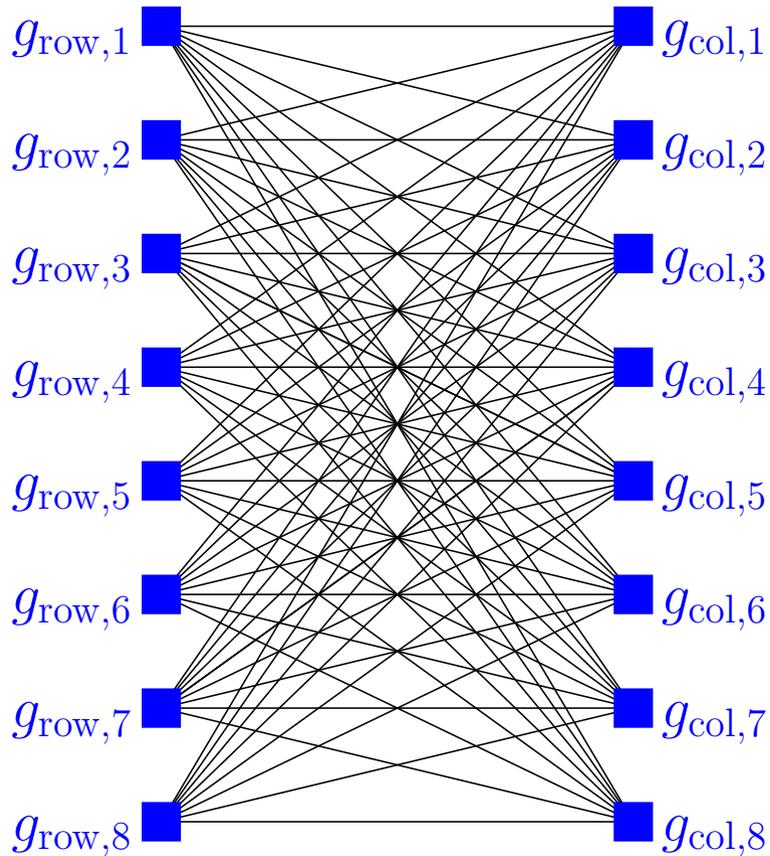
$$\begin{aligned}
 g(a_{1,1}, \dots, a_{8,8}) \\
 &= \prod_j g_{\text{col},j}(a_{1,j}, \dots, a_{8,j}) \times \\
 &\quad \prod_i g_{\text{row},i}(a_{i,1}, \dots, a_{i,8})
 \end{aligned}$$

Permanent:

$$\text{perm}(\boldsymbol{\theta}) = Z = \sum_{a_{1,1}, \dots, a_{8,8}} g(a_{1,1}, \dots, a_{8,8})$$

(function nodes are suitably defined based on $\boldsymbol{\theta}$)

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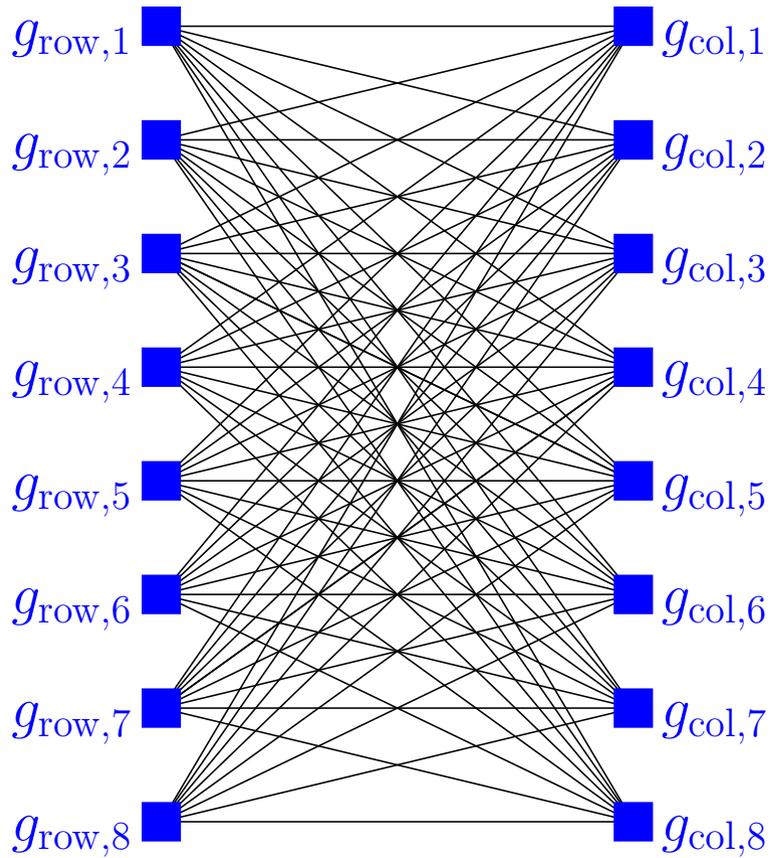
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(variable nodes have been omitted)

Graphical Model for Permanent



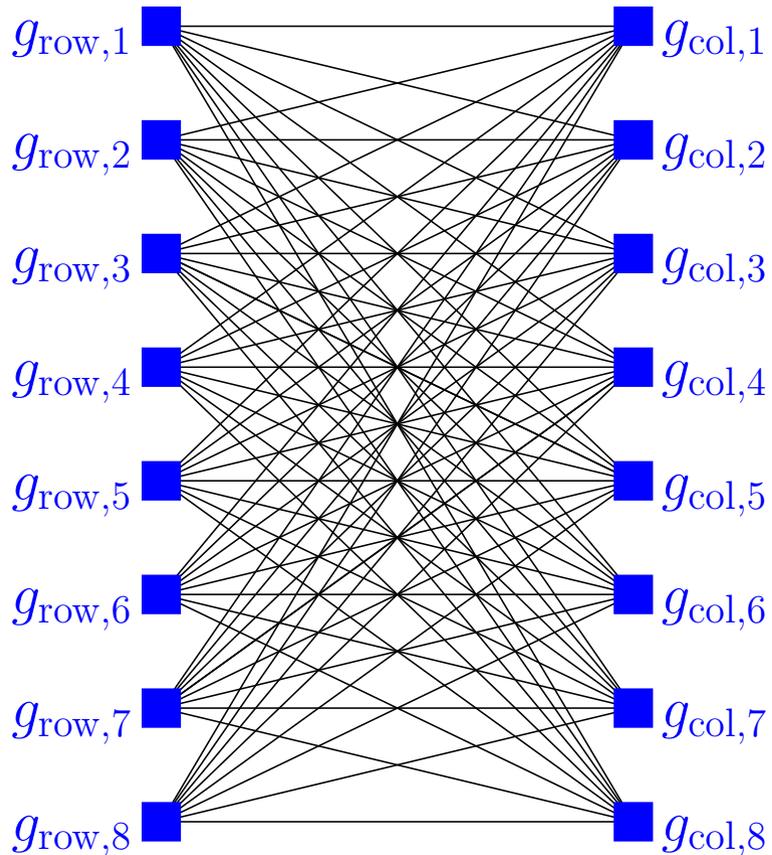
⚡ Many **short** cycles.

⚡ The vertex degrees are **high**.

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Graphical Model for Permanent



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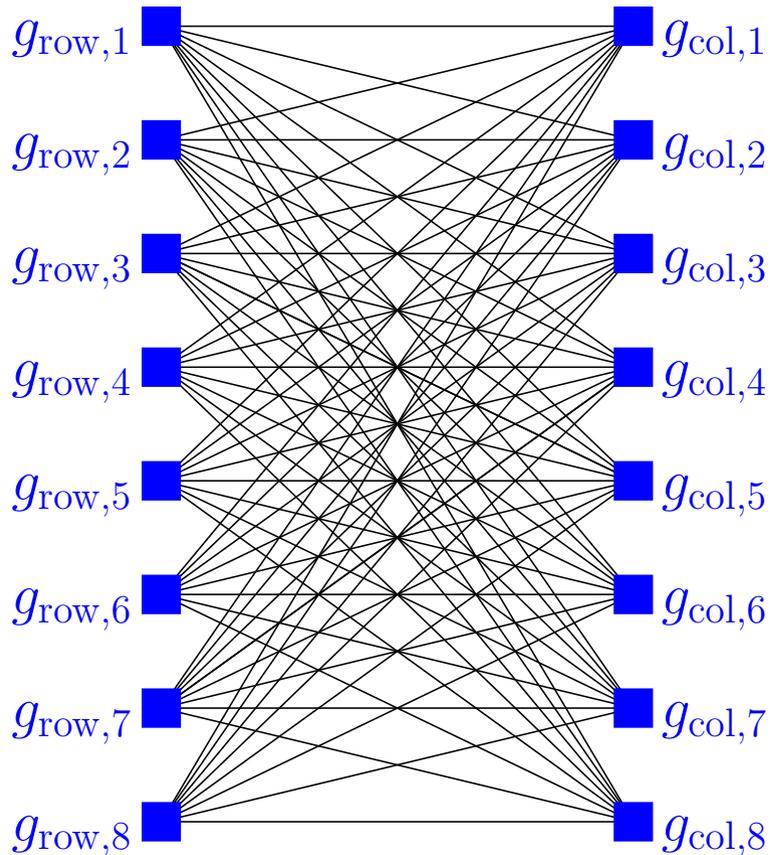
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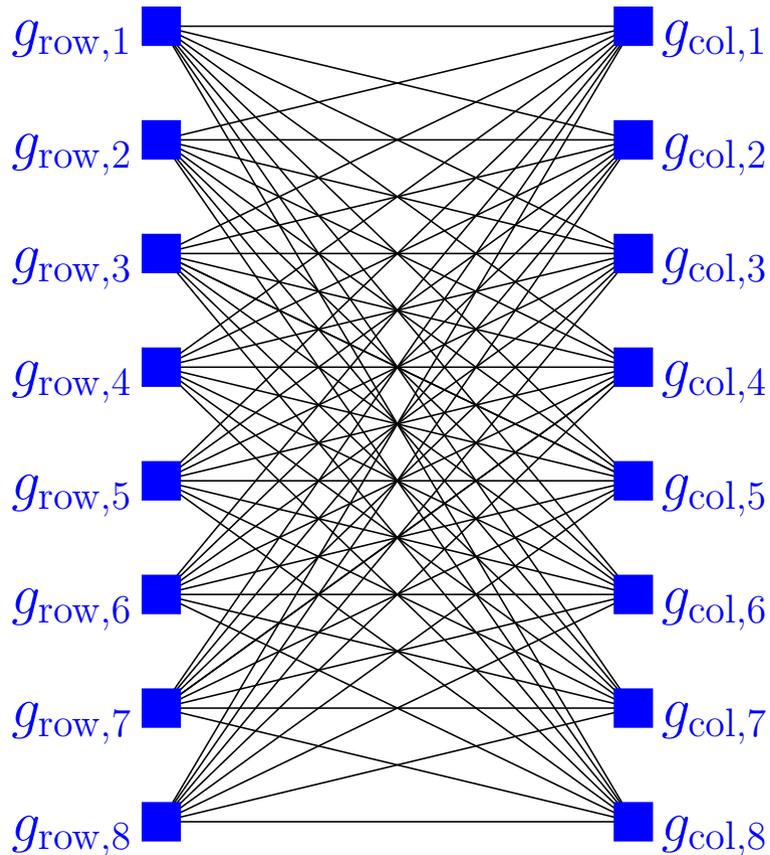
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Graphical Model for Permanent



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However, luckily this is not the case.

For an SPA suitability assessment, the **overall cycle structure** and the **types of functions nodes** are at least as important.

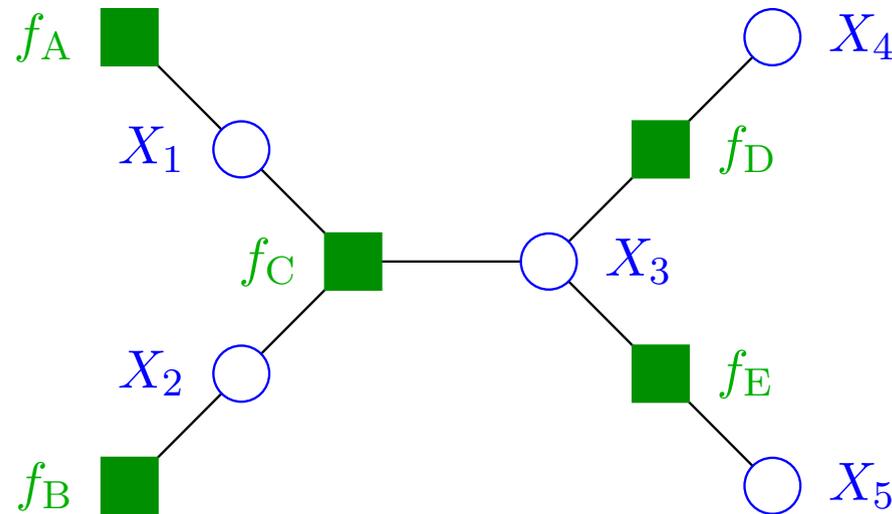
(function nodes are suitably defined based on θ)

(variable nodes have been omitted)

Factor graphs and the sum-product algorithm

The Sum-Product Algorithm

Let us consider the following factor graph (which is a tree).



The **global function** is

$$\begin{aligned} f(x_1, x_2, x_3, x_4, x_5) \\ = f_A(x_1) \cdot f_B(x_2) \cdot f_C(x_1, x_2, x_3) \cdot f_D(x_3, x_4) \cdot f_E(x_3, x_5). \end{aligned}$$

The Sum-Product Algorithm

The **global function** is

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Very often one wants to calculate **marginal functions**. E.g.

$$\begin{aligned} \eta_{X_1}(x_1) &= \sum_{x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5) \\ &= \sum_{x_2, x_3, x_4, x_5} f_A(x_1) \cdot f_B(x_2) \cdot f_C(x_1, x_2, x_3) \cdot f_D(x_3, x_4) \cdot f_E(x_3, x_5). \end{aligned}$$

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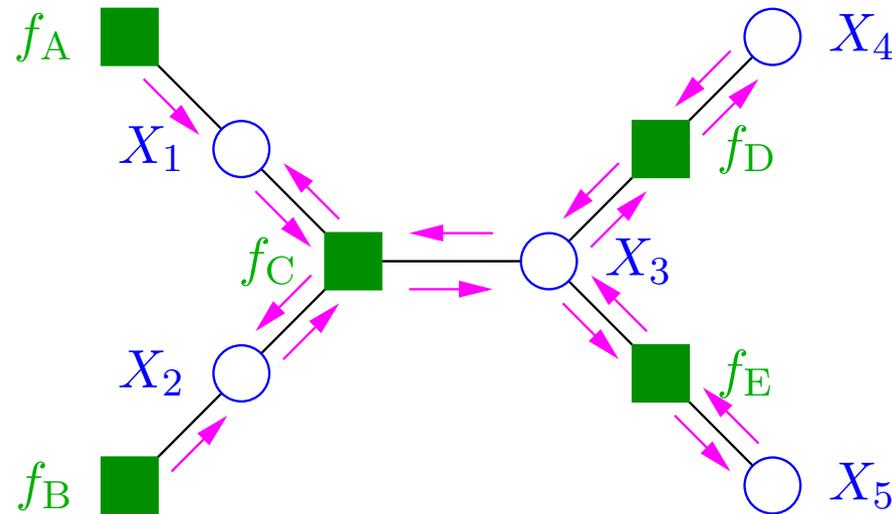
$$\begin{aligned}\eta_{X_1}(x_1) &= \sum_{x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5) \\ &= \sum_{x_2, x_3, x_4, x_5} f_A(x_1) \cdot f_B(x_2) \cdot f_C(x_1, x_2, x_3) \cdot f_D(x_3, x_4) \cdot f_E(x_3, x_5).\end{aligned}$$

$$\begin{aligned}\eta_{X_3}(x_3) &= \sum_{x_1, x_2, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5) \\ &= \sum_{x_1, x_2, x_4, x_5} f_A(x_1) \cdot f_B(x_2) \cdot f_C(x_1, x_2, x_3) \cdot f_D(x_3, x_4) \cdot f_E(x_3, x_5).\end{aligned}$$

etc.

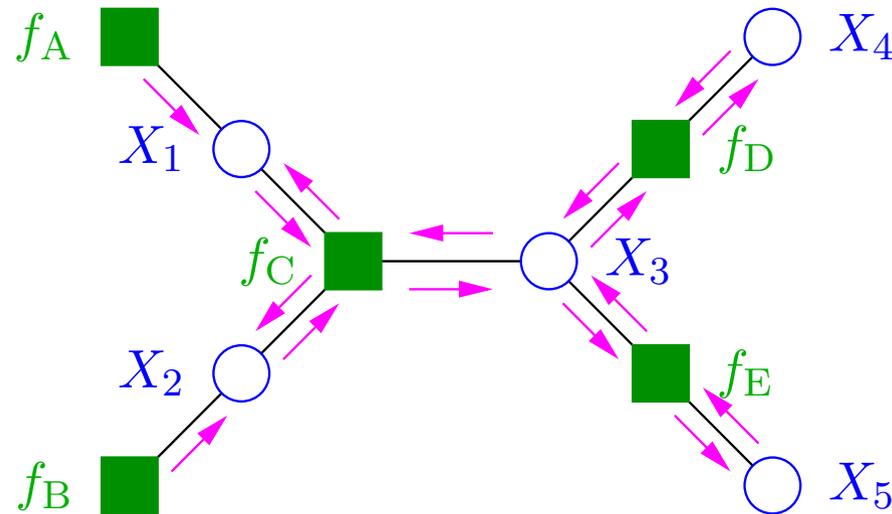
The Sum-Product Algorithm

The figure shows the messages that are necessary for calculating $\eta_{X_1}(x_1)$, $\eta_{X_2}(x_2)$, $\eta_{X_3}(x_3)$, $\eta_{X_4}(x_4)$, and $\eta_{X_5}(x_5)$.



The Sum-Product Algorithm

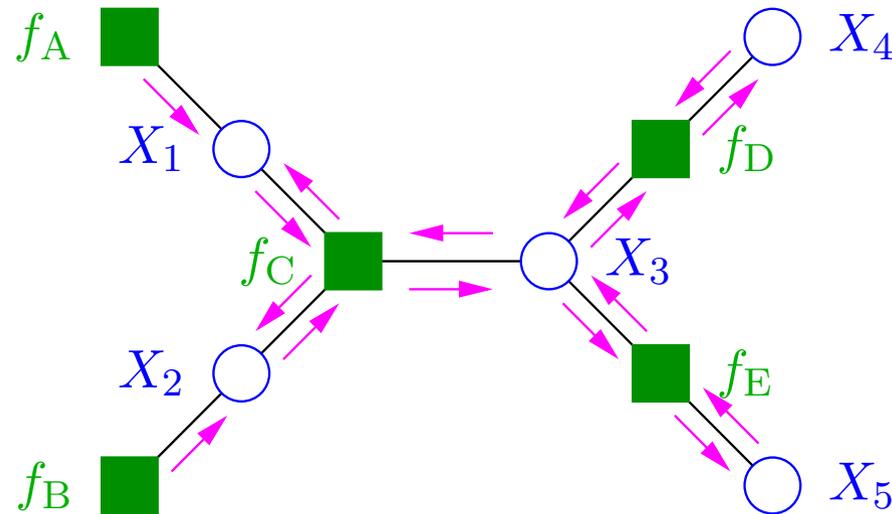
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- **Edges:** Messages are sent along edges.

The Sum-Product Algorithm

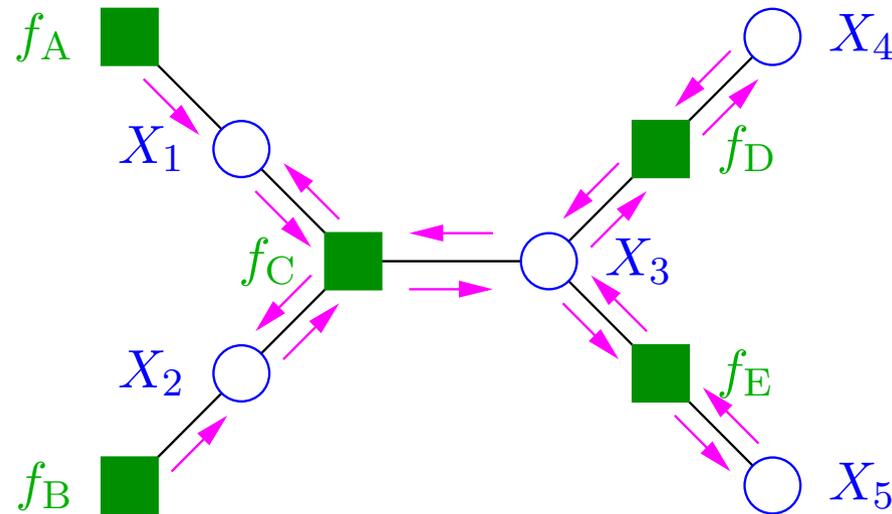
The figure shows the messages that are necessary for calculating $\eta_{X_1}(x_1)$, $\eta_{X_2}(x_2)$, $\eta_{X_3}(x_3)$, $\eta_{X_4}(x_4)$, and $\eta_{X_5}(x_5)$.



- **Edges:** Messages are sent along edges.
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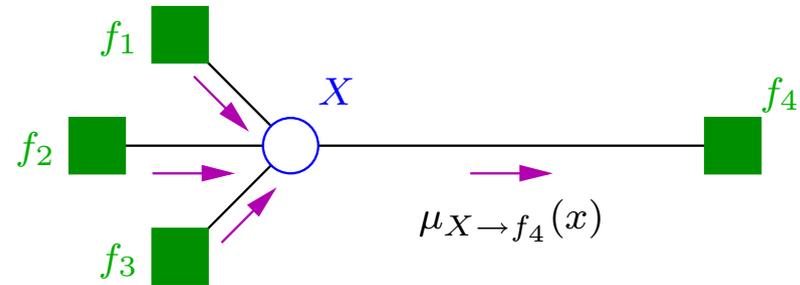
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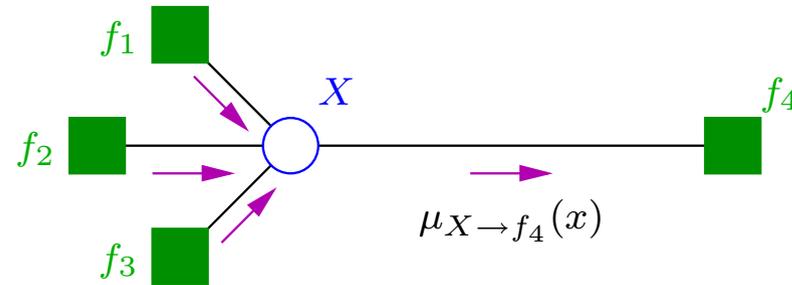
- **Edges:** Messages are sent along edges.
- **Processing:** Taking products and doing summations is done at the vertices.
- **Reuse of messages:** We see that messages can be “reused” in the sense that many partial calculations are the same; so it suffices to perform them only once.

The Sum-Product Algorithm

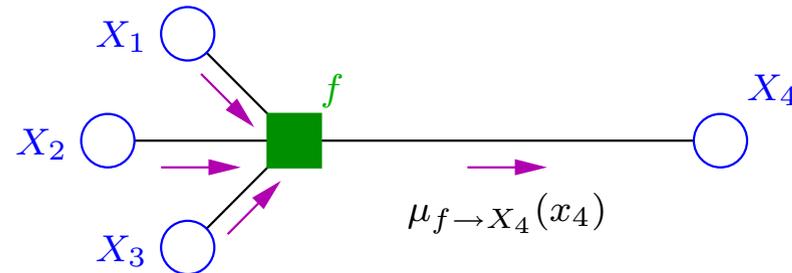


$$\mu_{X \rightarrow f_4}(x) = \mu_{f_1 \rightarrow X}(x) \cdot \mu_{f_2 \rightarrow X}(x) \cdot \mu_{f_3 \rightarrow X}(x)$$

The Sum-Product Algorithm

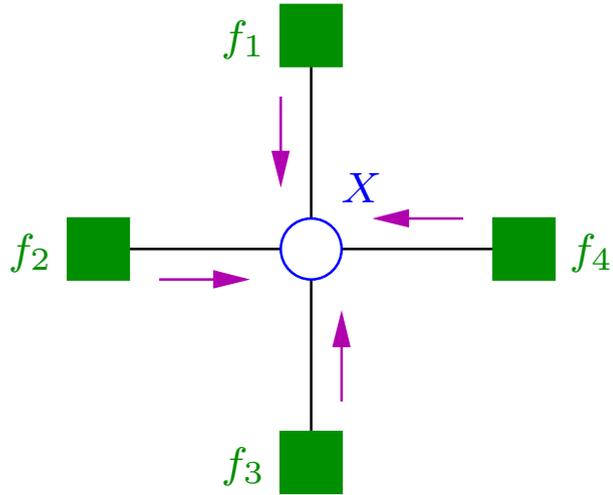


$$\mu_{X \rightarrow f_4}(x) = \mu_{f_1 \rightarrow X}(x) \cdot \mu_{f_2 \rightarrow X}(x) \cdot \mu_{f_3 \rightarrow X}(x)$$



$$\mu_{f \rightarrow X_4}(x_4) = \sum_{x_1} \sum_{x_2} \sum_{x_3} f(x_1, x_2, x_3, x_4) \cdot \mu_{X_1 \rightarrow f}(x_1) \cdot \mu_{X_2 \rightarrow f}(x_2) \cdot \mu_{X_3 \rightarrow f}(x_3)$$

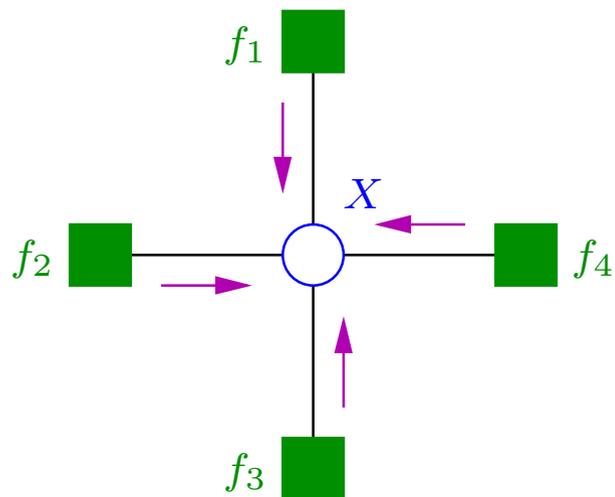
The Sum-Product Algorithm



Computation of marginal at variable node:

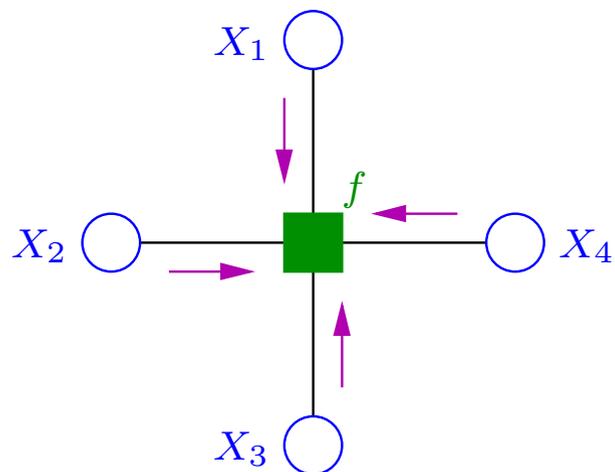
$$\eta_X(x) = \mu_{f_1 \rightarrow X}(x) \cdot \mu_{f_2 \rightarrow X}(x) \\ \cdot \mu_{f_3 \rightarrow X}(x) \cdot \mu_{f_4 \rightarrow X}(x)$$

The Sum-Product Algorithm



Computation of marginal at variable node:

$$\eta_X(x) = \mu_{f_1 \rightarrow X}(x) \cdot \mu_{f_2 \rightarrow X}(x) \cdot \mu_{f_3 \rightarrow X}(x) \cdot \mu_{f_4 \rightarrow X}(x)$$



Computation of marginal at function node:

$$\eta_f(x_1, x_2, x_3, x_4) = f(x_1, x_2, x_3, x_4) \cdot \mu_{X_1 \rightarrow f}(x_1) \cdot \mu_{X_2 \rightarrow f}(x_2) \cdot \mu_{X_3 \rightarrow f}(x_3) \cdot \mu_{X_4 \rightarrow f}(x_4)$$

The Sum-Product Algorithm

- Factor graph **without cycles**: in this case it is obvious what messages have to be calculated when.

⇒ Mode of operation 1

The Sum-Product Algorithm

- Factor graph **without cycles**: in this case it is obvious what messages have to be calculated when.

⇒ Mode of operation 1

- Factor graph **with cycles**: one has to decide what **update schedule** to take.

⇒ Mode of operation 2

Comments on the Sum-Product Algorithm

- If the factor graph **has no cycles** then it is obvious what messages have to be calculated when.
- If the factor graphs **has cycles** one has to decide what **update schedule** to take.
- Depending on the underlying semi-ring one gets different versions of the summary-product algorithm.
 - For $\langle \mathbb{R}, +, \cdot \rangle$ one gets the **sum-product** algorithm.
(This is the case discussed above.)
 - For $\langle \mathbb{R}^+, \max, \cdot \rangle$ one gets the **max-product** algorithm.
 - For $\langle \mathbb{R}, \min, + \rangle$ one gets the **min-sum** algorithm.
 - etc.

Partition function (total sum)

Partition Function

$$Z = \sum_{x_1, x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

Partition Function

$$Z = \sum_{x_1, x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

Recall:

$$\eta_{X_1}(x_1) = \sum_{x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

$$\eta_{X_2}(x_2) = \sum_{x_1, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

⋮

⋮

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⋮

⋮

Define:

$$Z_{X_1} = \sum_{x_1} \eta_{X_1}(x_1)$$

$$Z_{X_2} = \sum_{x_2} \eta_{X_2}(x_2)$$

⋮

⋮

Partition Function

$$Z = \sum_{x_1, x_2, x_3, x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

Recall:

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⋮

⋮

Define:

$$Z_{X_1} = \sum_{x_1} \eta_{X_1}(x_1) = Z$$

$$Z_{X_2} = \sum_{x_2} \eta_{X_2}(x_2) = Z$$

⋮

⋮

Partition Function

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Recall:

$$\eta_{f_C}(x_1, x_2, x_3) = \sum_{x_4, x_5} f(x_1, x_2, x_3, x_4, x_5)$$

Partition Function

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Recall:

$$\begin{array}{ccc} \vdots & & \vdots \\ \eta_{f_C}(x_1, x_2, x_3) = \sum_{x_4, x_5} f(x_1, x_2, x_3, x_4, x_5) & & \\ \vdots & & \vdots \end{array}$$

Define:

$$\begin{array}{ccc} \vdots & & \vdots \\ Z_{f_C} = \sum_{x_1, x_2, x_3} \eta_{f_C}(x_1, x_2, x_3) & & \\ \vdots & & \vdots \end{array}$$

Partition Function

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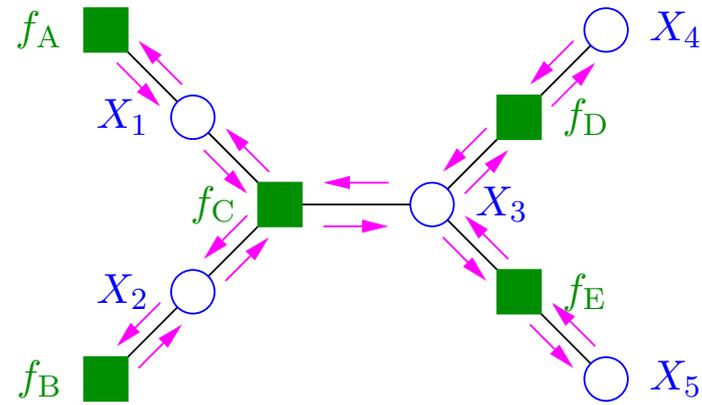
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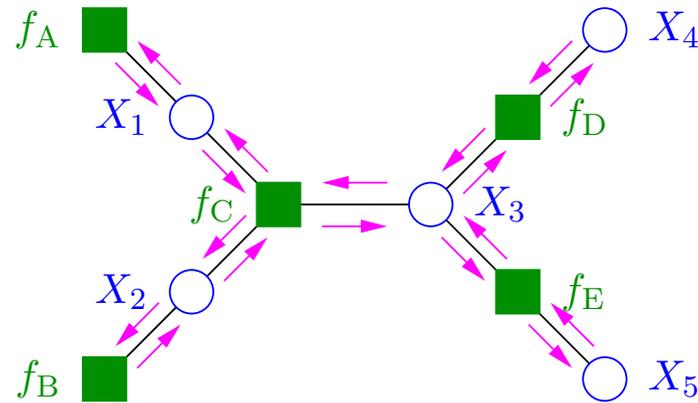
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Partition Function

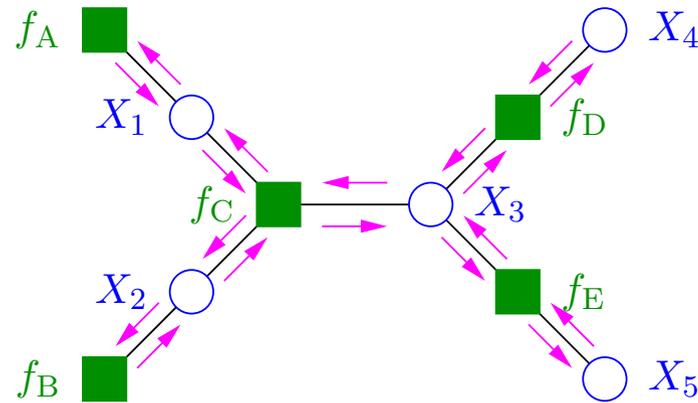


Partition Function



$$Z = Z_{X_1} = Z_{X_2} = Z_{X_3} = Z_{X_4} = Z_{X_5} = Z_{f_A} = Z_{f_B} = Z_{f_C} = Z_{f_D} = Z_{f_E}$$

Partition Function



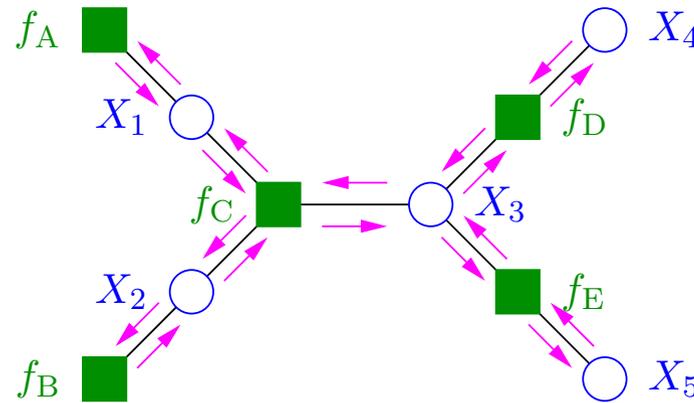
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Claim:

$$Z = \frac{Z_{f_A} \cdot Z_{f_B} \cdot Z_{f_C} \cdot Z_{f_D} \cdot Z_{f_E} \cdot Z_{X_1} \cdot Z_{X_2} \cdot Z_{X_3} \cdot Z_{X_4} \cdot Z_{X_5}}{Z_{X_1}^2 \cdot Z_{X_2}^2 \cdot Z_{X_3}^3 \cdot Z_{X_4}^1 \cdot Z_{X_5}^1}$$

(Note: exponents in denominator equal variable node degrees.)

Partition Function



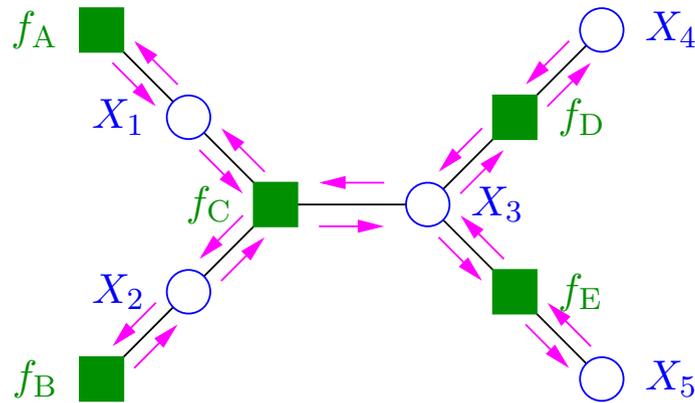
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Claim:

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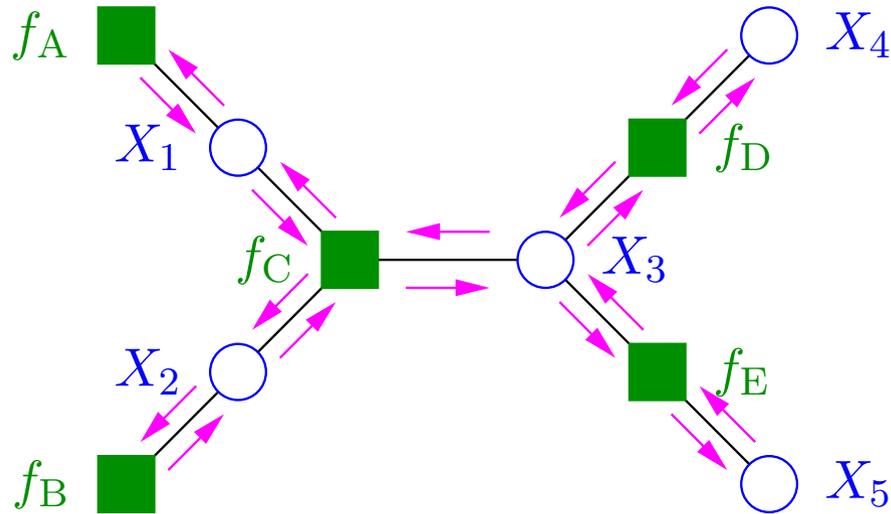
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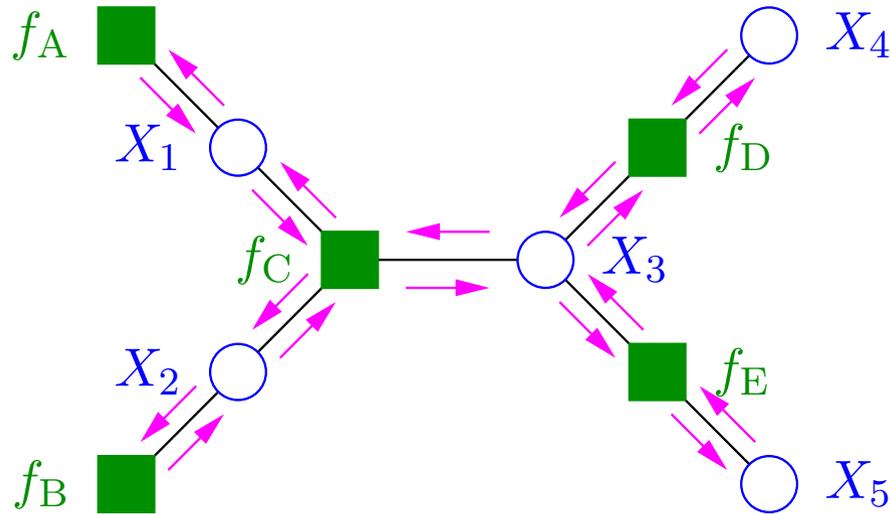
(Here we used the fact that for a graph with one component and no cycles it holds that $\#\text{vertices} = \#\text{edges} + 1$.)

Partition Function



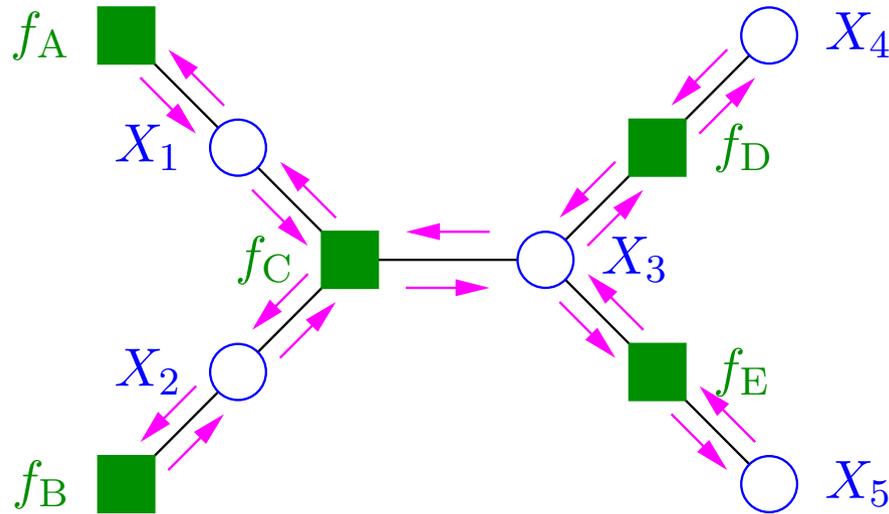
$$Z = \frac{Z_{f_A} \cdot Z_{f_B} \cdot Z_{f_C} \cdot Z_{f_D} \cdot Z_{f_E} \cdot Z_{X_1} \cdot Z_{X_2} \cdot Z_{X_3} \cdot Z_{X_4} \cdot Z_{X_5}}{Z_{X_1}^2 \cdot Z_{X_2}^2 \cdot Z_{X_3}^3 \cdot Z_{X_4}^1 \cdot Z_{X_5}^1}$$

Partition Function



$$Z = \frac{\prod_f Z_f \cdot \prod_X Z_X}{\prod_X Z_X^{\deg(X)}}$$

Partition Function

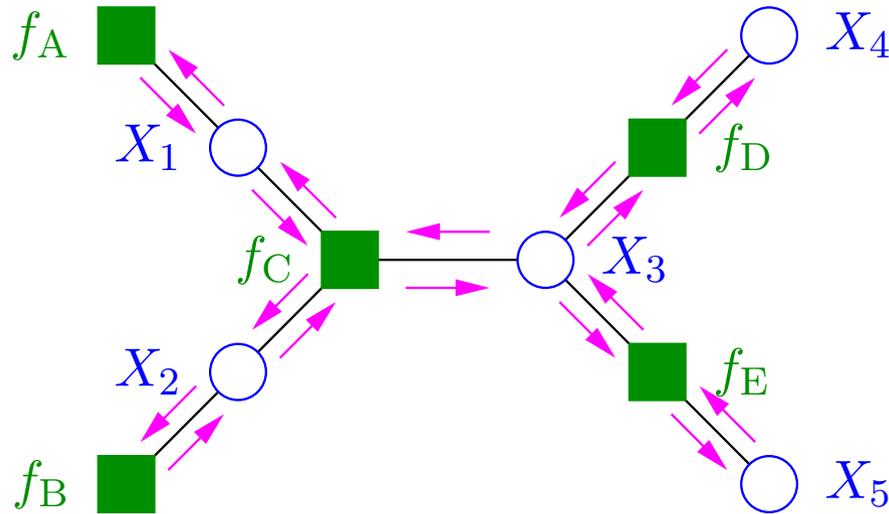


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Use the above type of expression also when factor graph has cycles.

Partition Function



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$$\rightarrow Z'_{\text{Bethe}}$$

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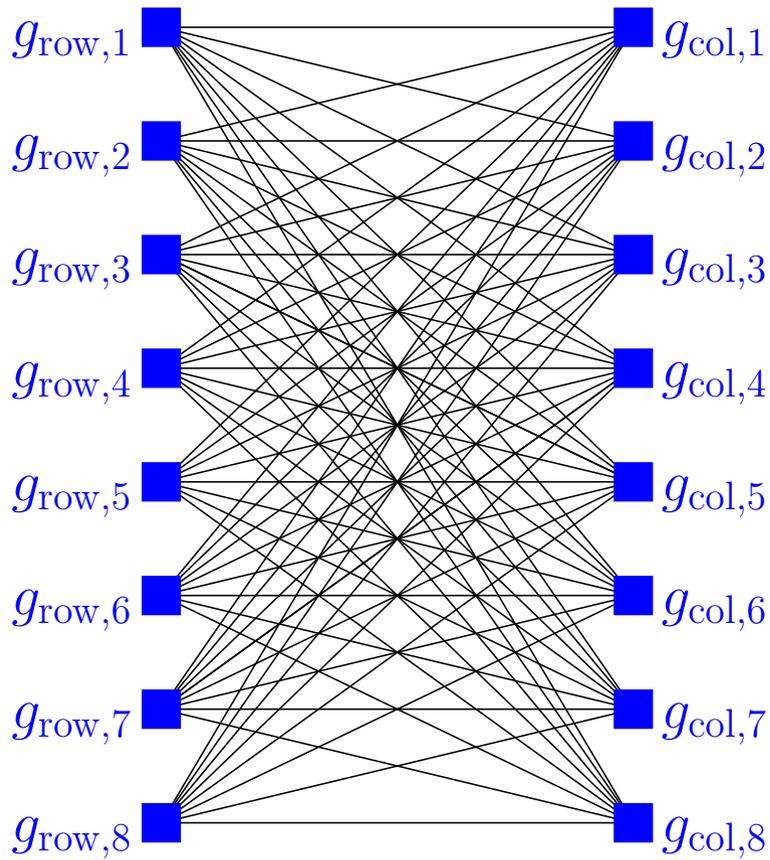
- Factor graph **with cycles**:

Therefore, we call Z'_{Bethe} a **(local) Bethe partition function** only if we are at a **fixed point of the SPA**.

- Factor graph **with cycles**: the SPA can have multiple fixed points. We define the **Bethe partition function** to be

$$Z_{\text{Bethe}} \triangleq \max_{\text{fixed points of SPA}} Z'_{\text{Bethe}}.$$

Graphical Model for Permanent



(function nodes are suitably defined based on θ)

(variable nodes have been omitted)

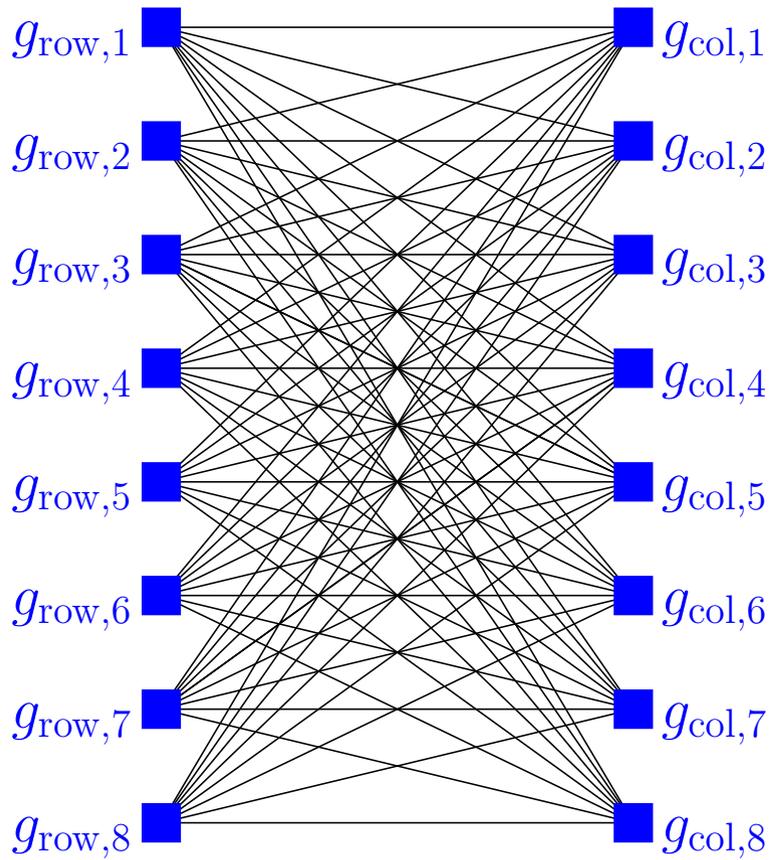
Global function:

$$\begin{aligned} g(a_{1,1}, \dots, a_{8,8}) \\ &= \prod_j g_{\text{col},j}(a_{1,j}, \dots, a_{8,j}) \times \\ &\quad \prod_i g_{\text{row},i}(a_{i,1}, \dots, a_{i,8}) \end{aligned}$$

Permanent:

$$\text{perm}(\theta) = Z = \sum_{a_{1,1}, \dots, a_{8,8}} g(a_{1,1}, \dots, a_{8,8})$$

Graphical Model for Permanent



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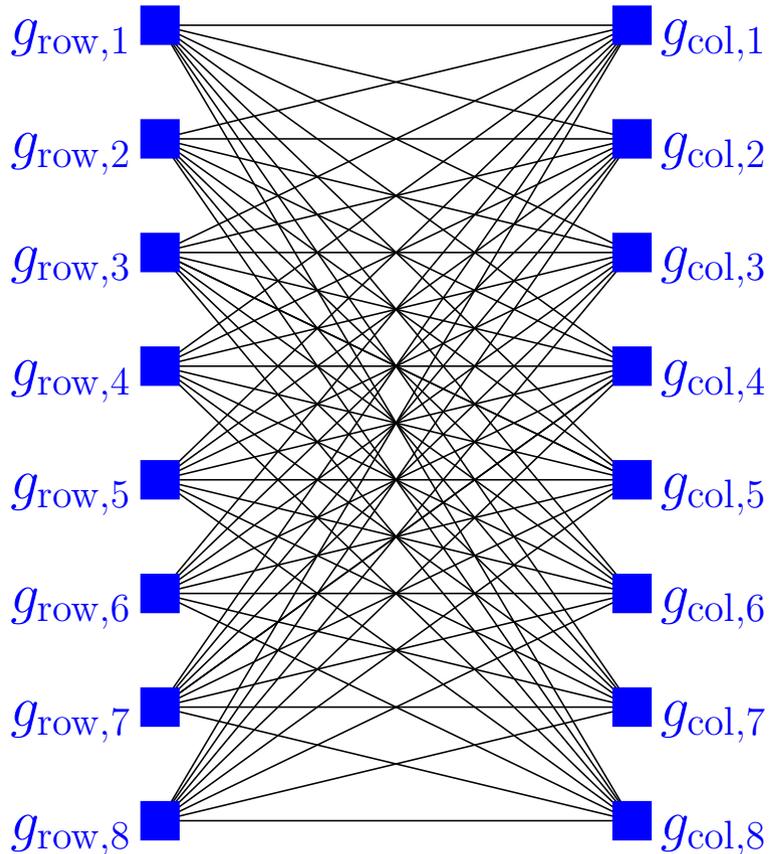
Bethe Permanent:

$$\text{perm}_B(\boldsymbol{\theta}) \triangleq Z_{\text{Bethe}}$$

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Graphical Model for Permanent



Global function:

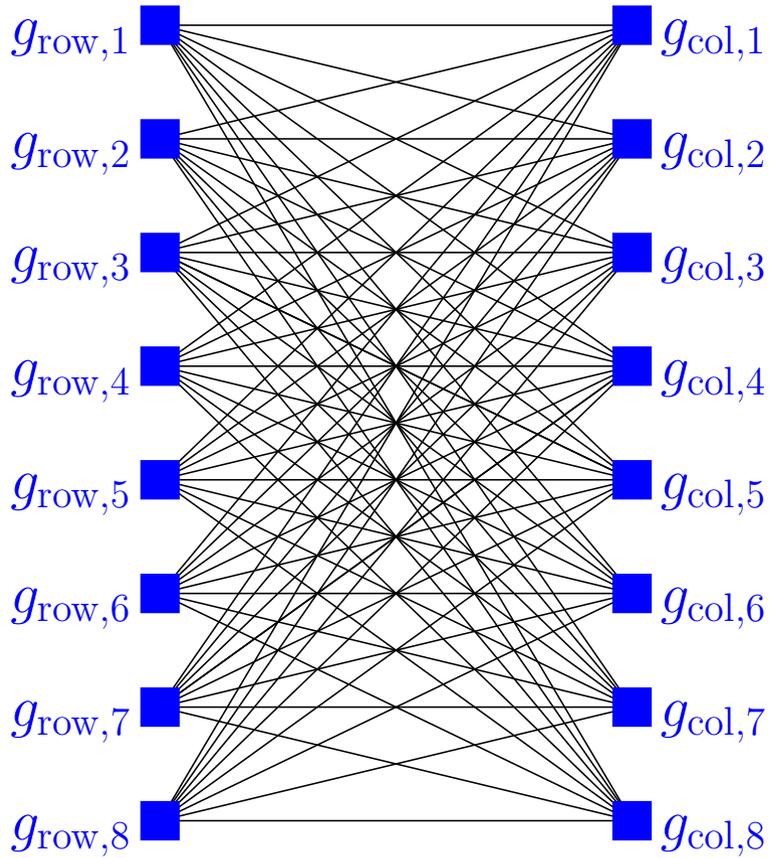
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Bethe Permanent:

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However, the SPA is a *locally operating algorithm* and so has its limitations in the conclusions that it can reach.

Graphical Model for Permanent



Global function:

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Bethe Permanent:

$$\text{perm}_B(\boldsymbol{\theta}) \triangleq Z_{\text{Bethe}}$$

*This locality of the SPA turns out to be well-captured by so-called **finite graph covers**, especially at fixed points of the SPA.*

**A combinatorial interpretation
of the Bethe permanent**

Reminder:

Kronecker Product of two Matrices

- Consider a matrix θ of size $n \times n$.
- Consider a matrix \mathbf{B} of size $M \times M$.
- The Kronecker product of θ and \mathbf{B} is defined to be

$$\theta = \begin{pmatrix} \theta_{1,1} & \cdots & \theta_{1,n} \\ \vdots & & \vdots \\ \theta_{n,1} & \cdots & \theta_{n,n} \end{pmatrix} \longrightarrow \theta \otimes \mathbf{B} \triangleq \begin{pmatrix} \theta_{1,1}\mathbf{B} & \cdots & \theta_{1,n}\mathbf{B} \\ \vdots & & \vdots \\ \theta_{n,1}\mathbf{B} & \cdots & \theta_{n,n}\mathbf{B} \end{pmatrix} .$$

- Clearly, $\theta \otimes \mathbf{B}$ has size $(nM) \times (nM)$.

P-lifting of a Matrix

$$\boldsymbol{\theta} = \begin{pmatrix} \theta_{1,1} & \cdots & \theta_{1,n} \\ \vdots & & \vdots \\ \theta_{n,1} & \cdots & \theta_{n,n} \end{pmatrix} \xrightarrow[\text{of } \boldsymbol{\theta}]{\text{P-lifting}} \boldsymbol{\theta}^{\uparrow \mathbf{P}} \triangleq \begin{pmatrix} \theta_{1,1} \mathbf{P}^{(1,1)} & \cdots & \theta_{1,n} \mathbf{P}^{(1,n)} \\ \vdots & & \vdots \\ \theta_{n,1} \mathbf{P}^{(n,1)} & \cdots & \theta_{n,n} \mathbf{P}^{(n,n)} \end{pmatrix} .$$

P-lifting of a Matrix

- Consider the non-negative matrix θ of size $n \times n$.
- Let $\mathcal{P}_{M \times M}$ be the set of all permutation matrices of size $M \times M$.
- For every positive integer M , we define Ψ_M be the set

$$\Psi_M \triangleq \left\{ \mathbf{P} = \left\{ \mathbf{P}^{(i,j)} \right\}_{(i,j) \in [n]^2} \mid \mathbf{P}^{(i,j)} \in \mathcal{P}_{M \times M} \right\}.$$

- For $\mathbf{P} \in \Psi_M$ we define the \mathbf{P} -lifting of θ to be the following $(nM) \times (nM)$ matrix

$$\theta = \begin{pmatrix} \theta_{1,1} & \cdots & \theta_{1,n} \\ \vdots & & \vdots \\ \theta_{n,1} & \cdots & \theta_{n,n} \end{pmatrix} \xrightarrow[\text{of } \theta]{\mathbf{P}\text{-lifting}} \theta^{\uparrow \mathbf{P}} \triangleq \begin{pmatrix} \theta_{1,1} \mathbf{P}^{(1,1)} & \cdots & \theta_{1,n} \mathbf{P}^{(1,n)} \\ \vdots & & \vdots \\ \theta_{n,1} \mathbf{P}^{(n,1)} & \cdots & \theta_{n,n} \mathbf{P}^{(n,n)} \end{pmatrix}.$$

Degree- M Bethe Permanent

Definition: For any positive integer M , we define the degree- M Bethe permanent of θ to be

$$\text{perm}_{B,M}(\theta) \triangleq \sqrt[M]{\left\langle \text{perm}(\theta^{\uparrow P}) \right\rangle_{P \in \Psi_M}}.$$

Theorem:

$$\text{perm}_B(\theta) = \limsup_{M \rightarrow \infty} \text{perm}_{B,M}(\theta).$$

Special Case: Permanent for $n = 2$

We want to obtain some appreciation why the Bethe permanent of θ is close to the permanent of θ , and where the differences are.

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Consider the matrix

$$\theta = \begin{pmatrix} \theta_{1,1} & \theta_{1,2} \\ \theta_{2,1} & \theta_{2,2} \end{pmatrix} \quad \text{with} \quad \text{perm}(\theta) = \theta_{1,1}\theta_{2,2} + \theta_{2,1}\theta_{1,2}.$$

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In particular,

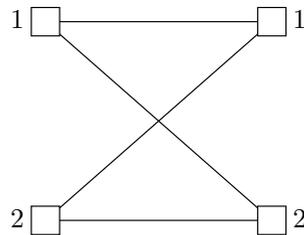
$$\theta = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \quad \text{with} \quad \text{perm}(\theta) = 1 \cdot 1 + 1 \cdot 1 = 2.$$

Special Case: Permanent for $n = 2$

Recall that the permanent of a zero/one matrix like

$$\theta = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

equals the number of perfect matchings in the following bipartite graph:

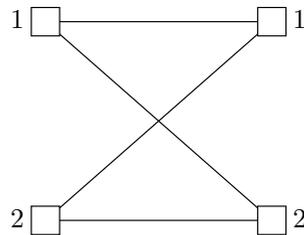


Special Case: Permanent for $n = 2$

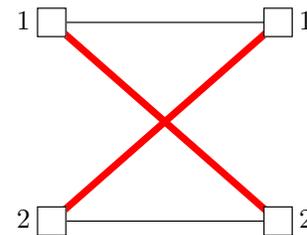
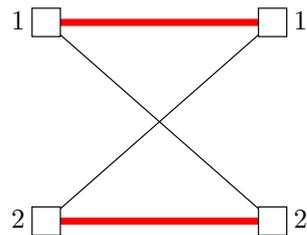
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Namely,



Special Case: Degree- M Bethe Permanent for $n = 2$

For this θ , a \mathbf{P} -lifting looks like

$$\theta^{\uparrow \mathbf{P}} = \begin{pmatrix} 1 \cdot \mathbf{P}_{1,1} & 1 \cdot \mathbf{P}_{1,2} \\ 1 \cdot \mathbf{P}_{2,1} & 1 \cdot \mathbf{P}_{2,2} \end{pmatrix} = \begin{pmatrix} \mathbf{P}_{1,1} & \mathbf{P}_{1,2} \\ \mathbf{P}_{2,1} & \mathbf{P}_{2,2} \end{pmatrix}.$$

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Therefore,

$$\text{perm}_{\mathbf{B}, M}(\theta) \triangleq \sqrt[M]{ \left\langle \text{perm} \begin{pmatrix} \mathbf{I} & \mathbf{I} \\ \mathbf{I} & \mathbf{P}'_{2,2} \end{pmatrix} \right\rangle_{\mathbf{P}'_{2,2} \in \mathcal{P}_{M \times M}} }.$$

Special Case: Degree-2 Bethe Permanent for $n = 2$

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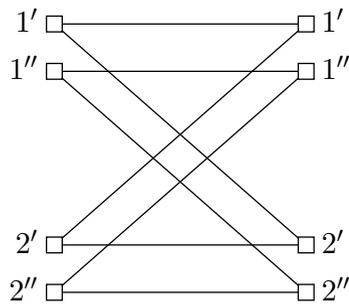
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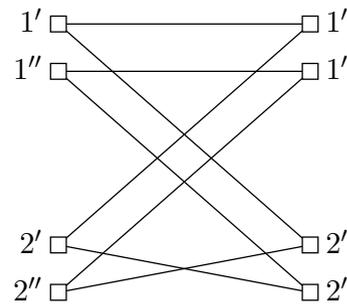
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corresponds to computing the average number of perfect matchings in the following 2-covers (and taking the 2nd root):



4



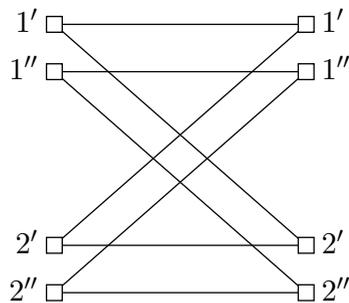
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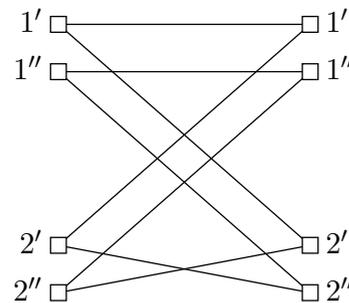
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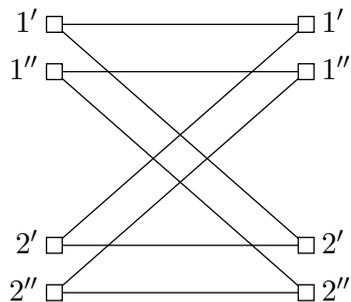
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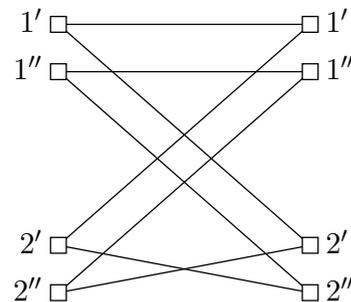
For $M = 2$ we have

$$\begin{aligned}\text{perm}_{B,2}(\theta) &= \sqrt[2]{\frac{1}{2!} \cdot (4 + 2)} \\ &= \sqrt[3]{\frac{1}{2!} \cdot 6} = \sqrt[2]{3} \approx 1.732\end{aligned}$$

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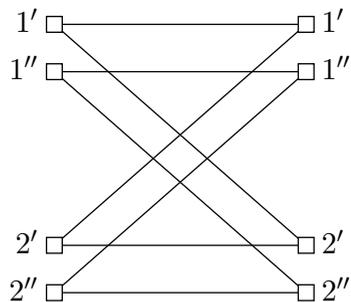
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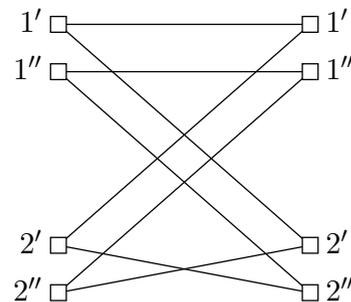
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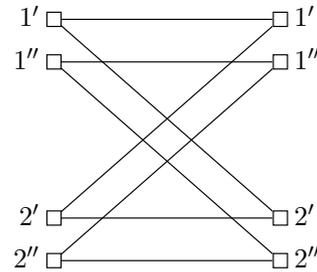
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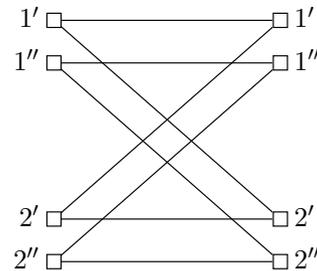
Special Case: Degree-2 Bethe Permanent for $n = 2$

Let us have a closer look at the perfect matchings in the graph

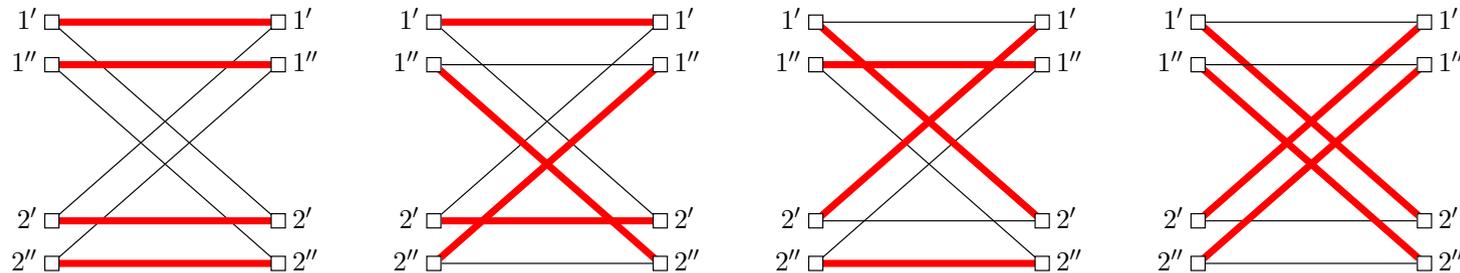


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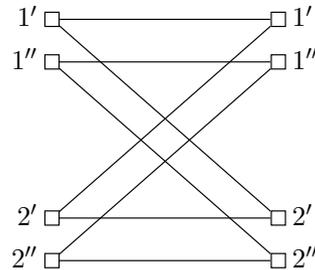


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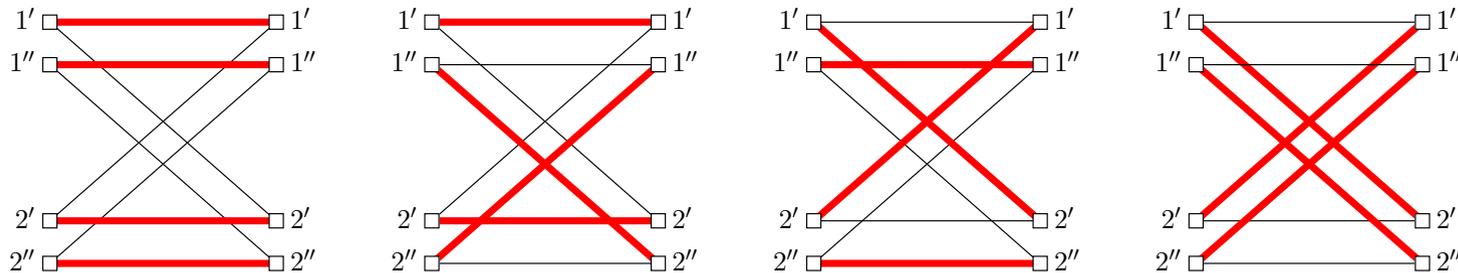


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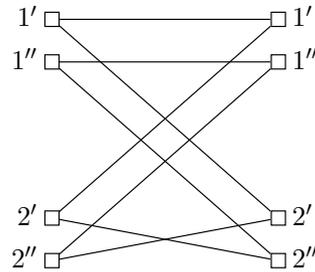
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*Because this double cover consists of two **independent copies** of the base graph, the number of perfect matchings is $2^2 = 4$.*

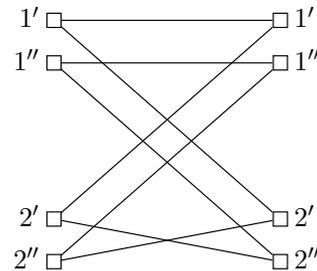
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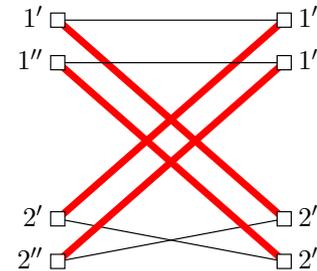
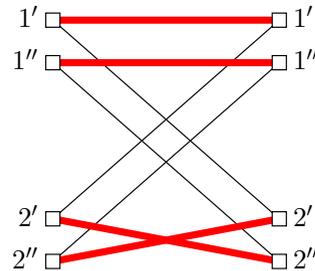


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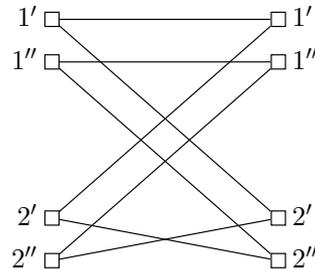


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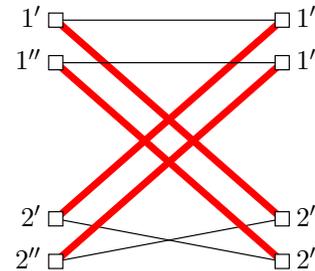
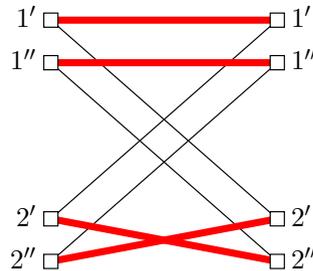


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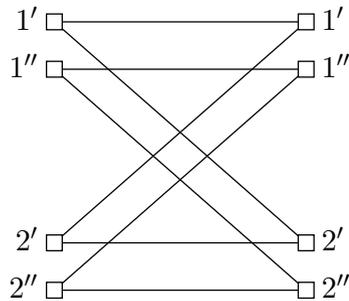
The **coupling of the cycles** causes this graph to have fewer than 2^2 perfect matchings!

Special Case: Degree-2 Bethe Permanent for $n = 2$

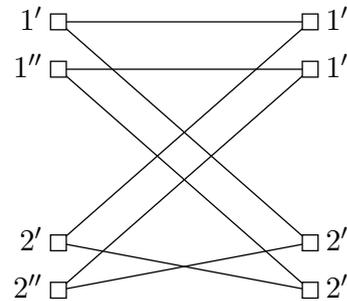
On the other hand, for $M = 2$ we have

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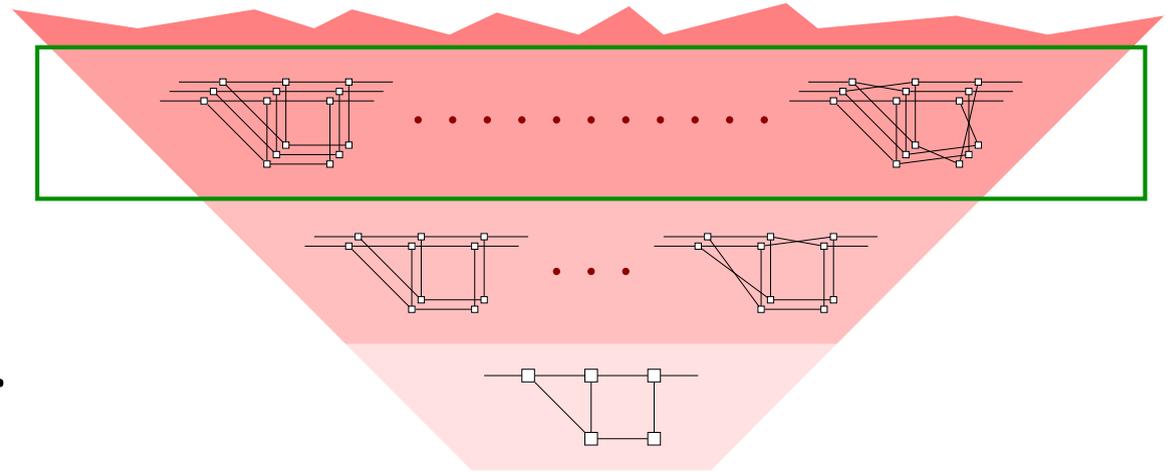
For general M we obtain

$$\text{perm}_{\text{B},M}(\boldsymbol{\theta}) = \sqrt[M]{\zeta_{S_M}} = \sqrt[M]{M+1}.$$

(ζ_{S_M} : cycle index of the symmetric group over M elements.)

A combinatorial interpretation of the Bethe partition function

A Combinatorial Interpretation of the Bethe Partition Function



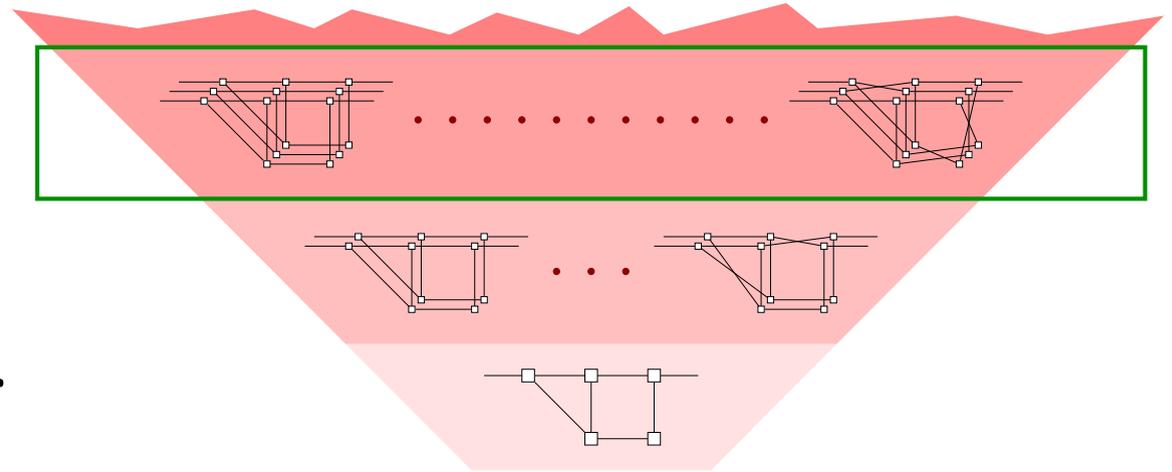
Definition:

- Let N be a factor graph.
- Let $M \in \mathbb{Z}_{>0}$.

We define the degree- M Bethe partition function to be

$$Z_{B,M}(N) \triangleq \sqrt[M]{\left\langle Z(\tilde{N}) \right\rangle_{\tilde{N} \in \tilde{\mathcal{N}}_M}}.$$

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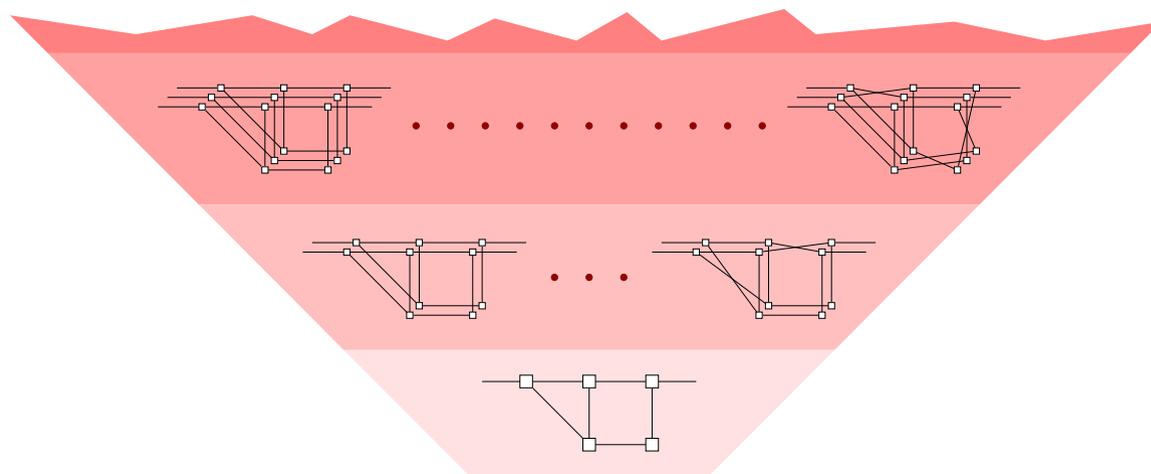
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Note that the RHS of the above expression is based on the partition function, and not on the Bethe partition function.

Degree- M Bethe Partition Function

$$Z_{B,M}(N)$$

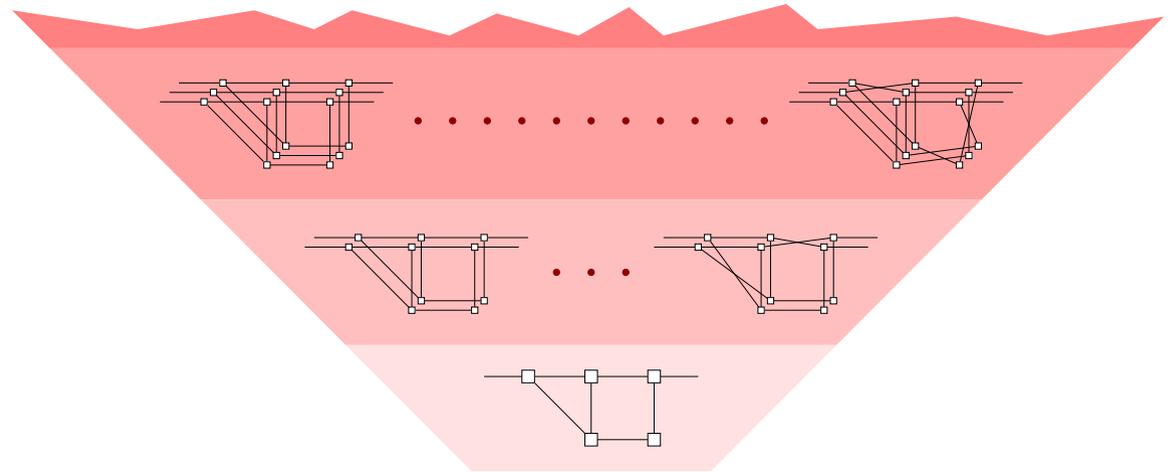


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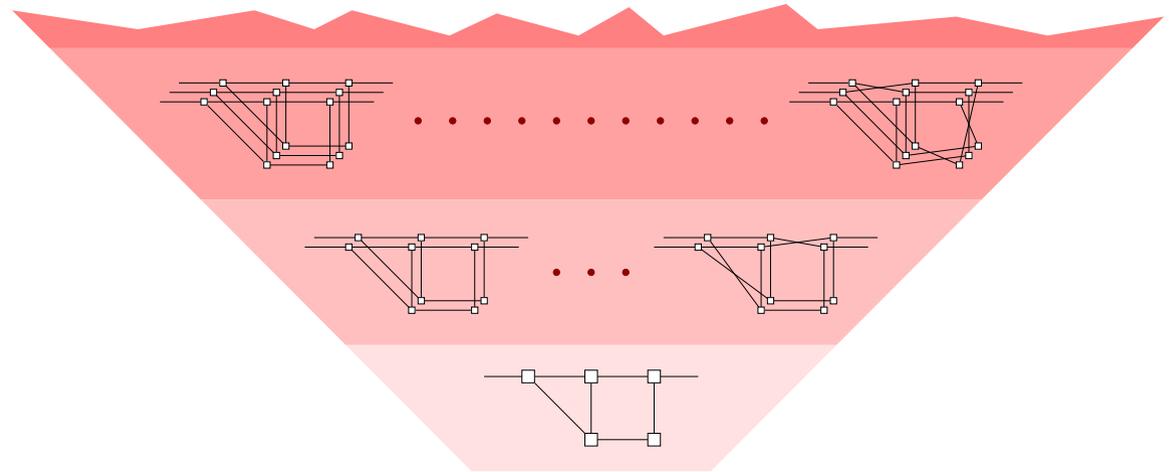


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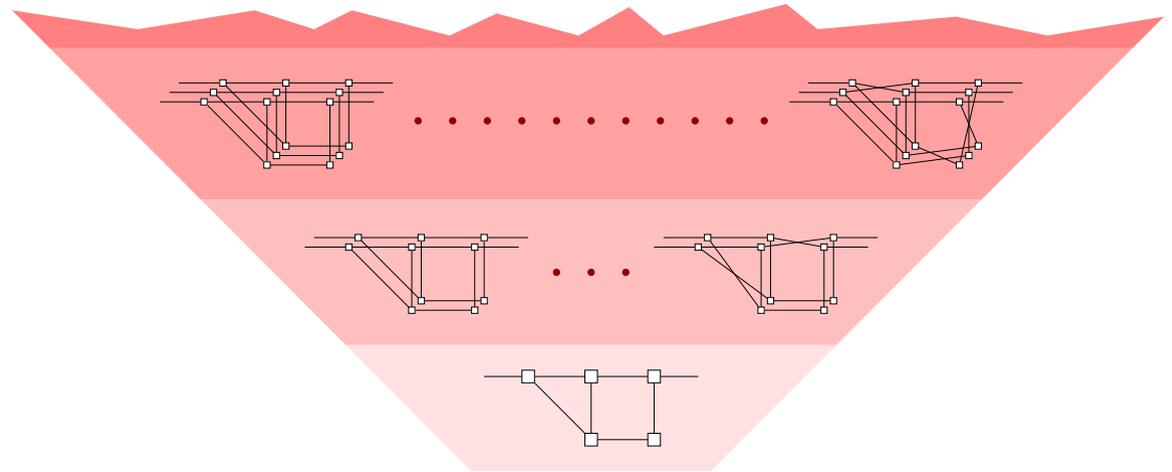


Degree- M Bethe Partition Function

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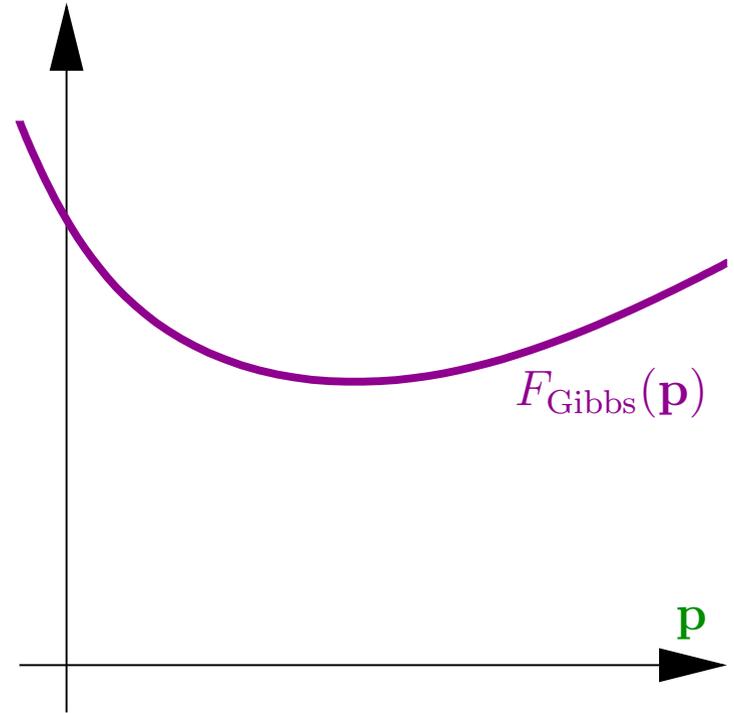


The Gibbs free energy function

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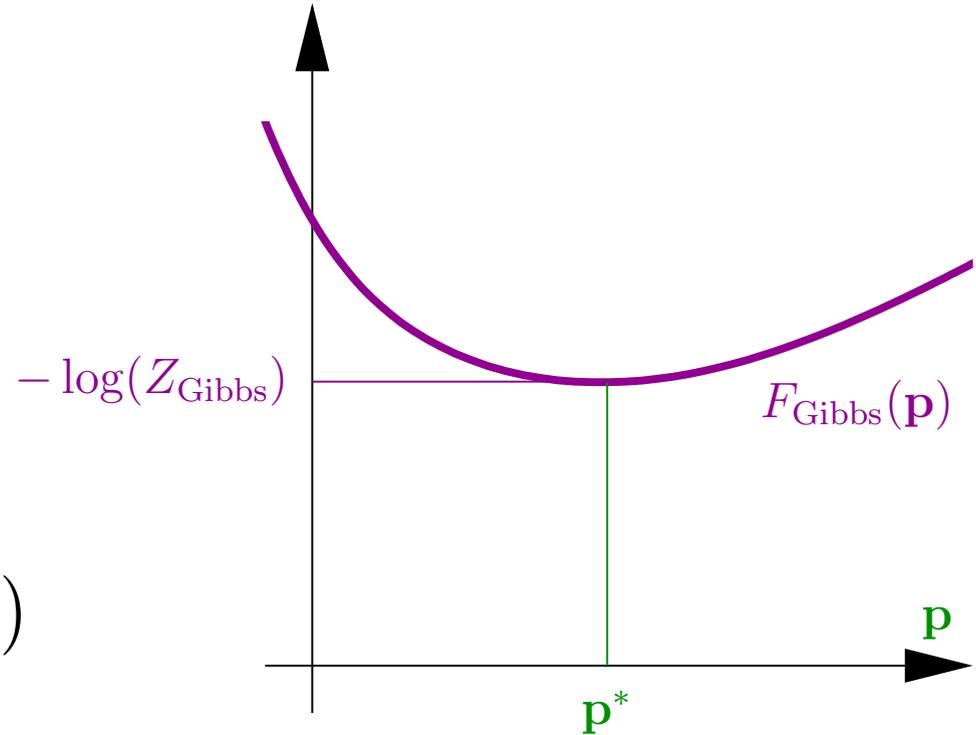
$$F_{\text{Gibbs}}(\mathbf{p}) \triangleq - \sum_{\mathbf{a}} p_{\mathbf{a}} \cdot \log(g(\mathbf{a})) \\ + \sum_{\mathbf{a}} p_{\mathbf{a}} \cdot \log(p_{\mathbf{a}}).$$



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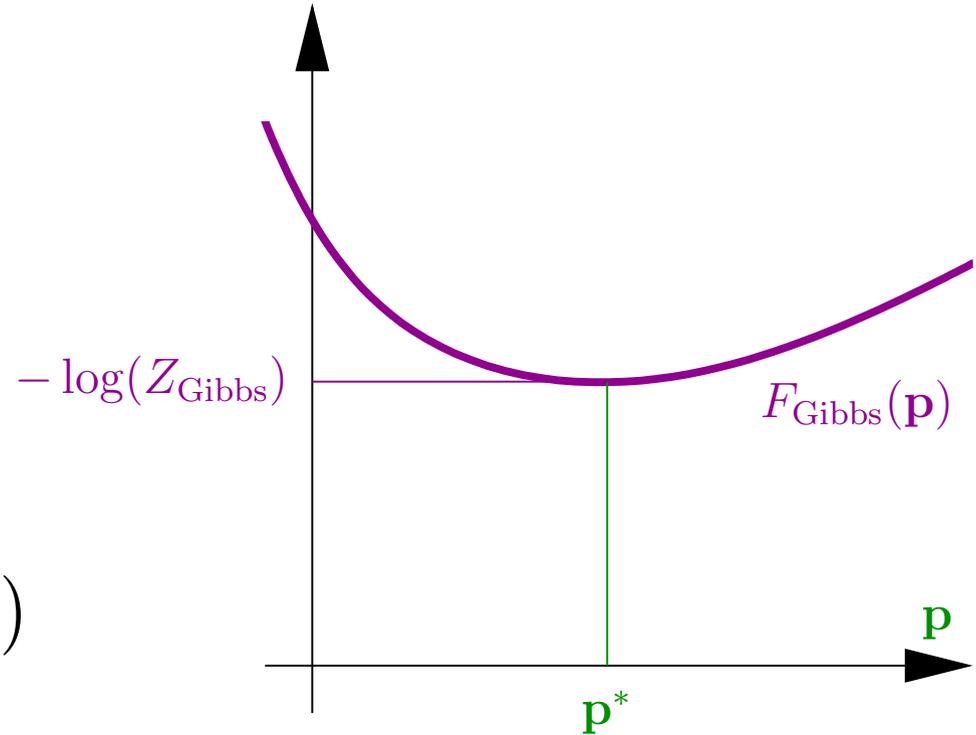
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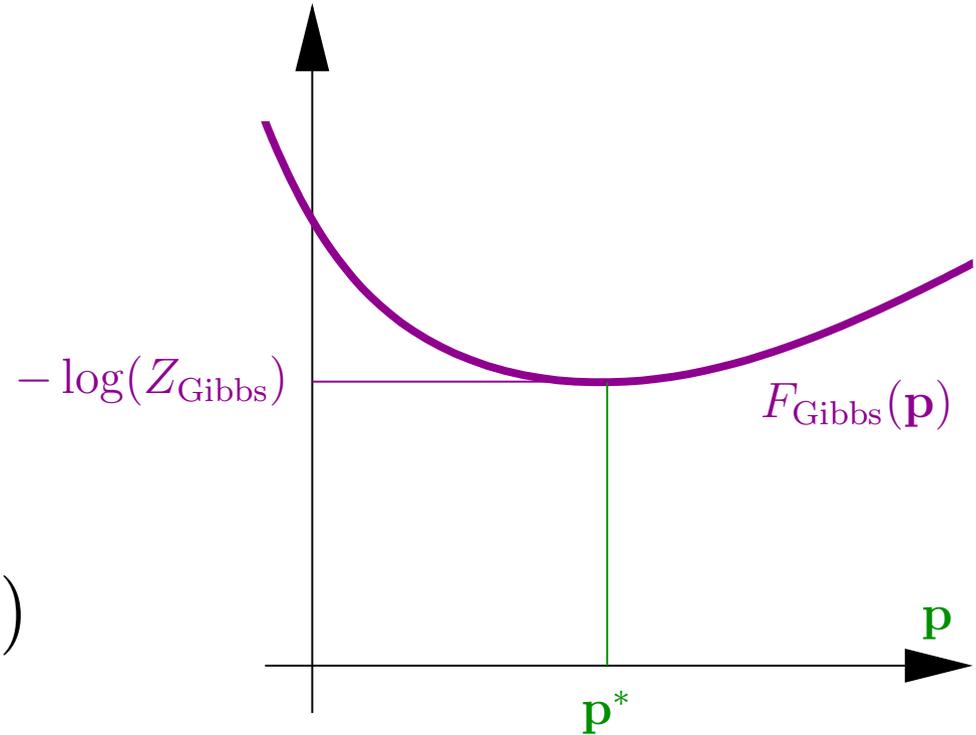
is defined such that its minimal value is related to the partition function:

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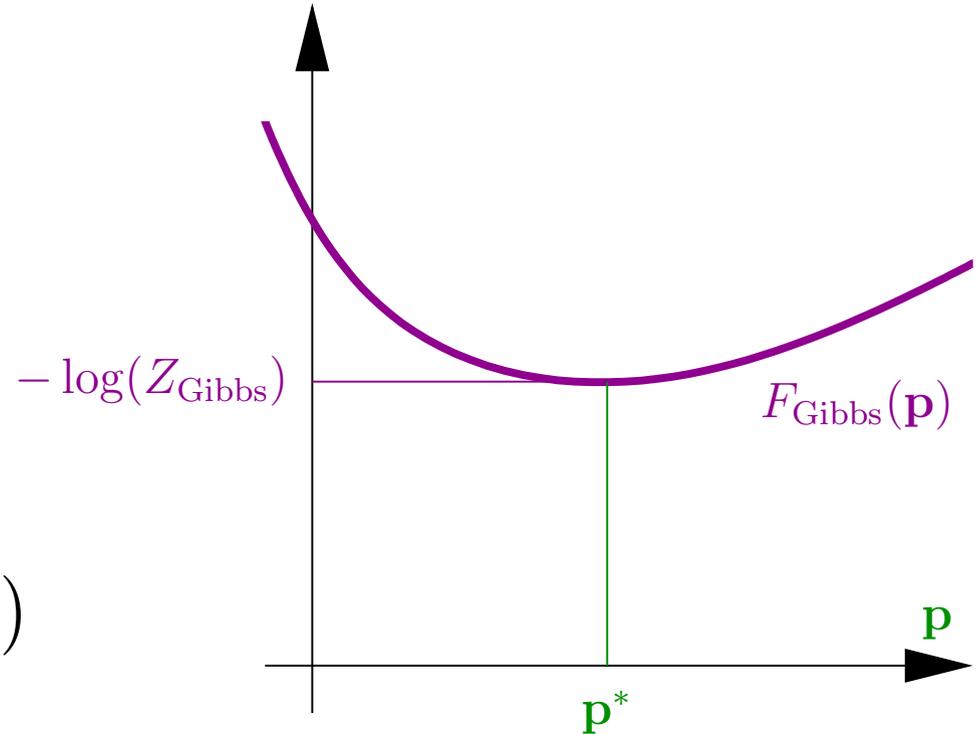
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Nice, but it does not yield any computational savings by itself.

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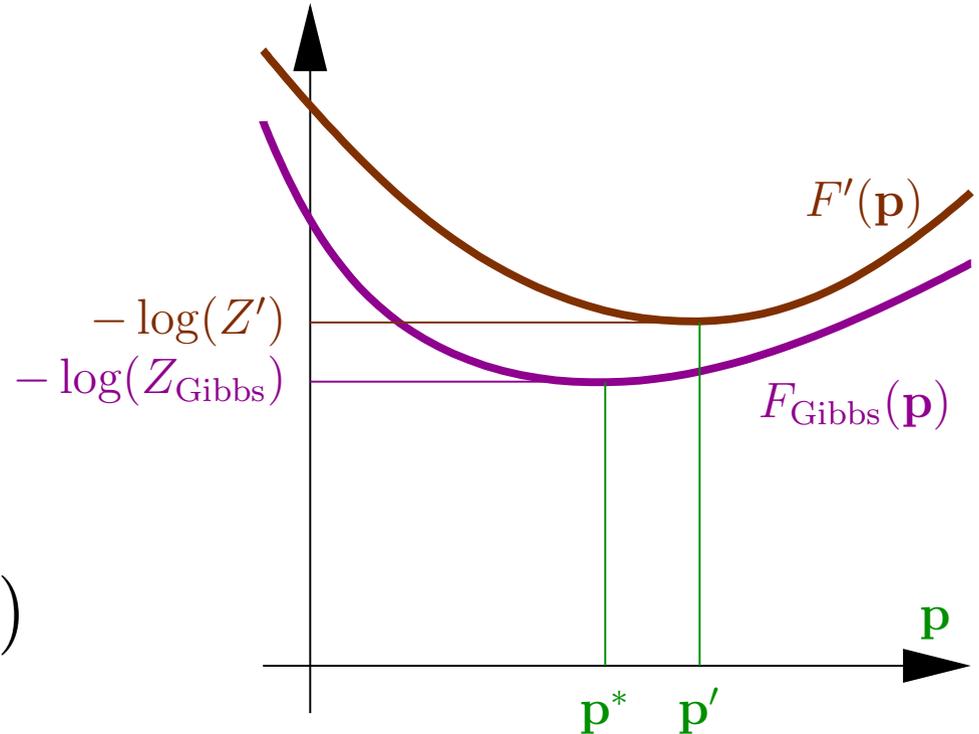
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But it suggests other optimization schemes.



The Bethe approximation

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This approximation is interesting because of the following theorem:

Theorem (Yedidia/Freeman/Weiss, 2000):

Fixed points of the sum-product algorithm (SPA) correspond to stationary points of the Bethe free energy function.

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Theorem (Yedidia/Freeman/Weiss, 2000):

Fixed points of the **sum-product algorithm (SPA)** correspond to **stationary points of the Bethe free energy function**.

Definition: We define the Bethe permanent of θ to be

$$\text{perm}_B(\theta) = Z_{\text{Bethe}} = \exp \left(- \min_{\beta} F_{\text{Bethe}}(\beta) \right).$$

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- The Bethe free energy function **might have multiple local minima**.
- It is **unclear how close** the (global) minimum of the Bethe free energy is to the minimum of the Gibbs free energy.
- It is **unclear if the sum-product algorithm converges** (even to a local minimum of the Bethe free energy).

Bethe Approximation

Luckily, in the case of the permanent approximation problem, the above-mentioned **normal factor graph** $N(\theta)$ is such that the Bethe free energy function is **very well behaved**. In particular, one can show that:

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- The **minimum of the Bethe free energy is quite close** to the minimum of the Gibbs free energy. (*More details later.*)
- The **sum-product algorithm converges** to the minimum of the Bethe free energy. (*More details later.*)

Relationship between Permanent and Bethe Permanent

Theorem (Gurvits, 2011)

$$\text{perm}_B(\theta) \leq$$

$$\text{perm}(\theta)$$

Conjecture (Gurvits, 2011)

$$\leq$$

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This can be rewritten as follows:

Theorem

Conjecture

$$\frac{1}{n} \log \text{perm}_B(\boldsymbol{\theta}) \leq \frac{1}{n} \log \text{perm}(\boldsymbol{\theta}) \leq \frac{1}{n} \log \text{perm}_B(\boldsymbol{\theta}) + \log(\sqrt{2})$$

Relationship between Permanent and Bethe Permanent

Problem: find large classes of random matrices such that w.h.p.

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Sum-Product Algorithm Convergence

Theorem: Modulo some minor technical conditions on the initial messages, **the sum-product algorithm converges** to the (global) minimum of the Bethe free energy function [V., 2010, 2013].

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Comment: the first part of the proof of the above theorem is **very similar** to the SPA convergence proof in

Bayati and Nair, “*A rigorous proof of the cavity method for counting matchings*,” Allerton 2006.

Note that they consider **matchings**, not perfect matchings. (Although the perfect matching case can be seen as a limiting case of the matching setup, the convergence proof of the SPA is incomplete for that case.)

Other Topics

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Replacing the permanent by the Bethe permanent in various setups:

- Pattern maximum likelihood distribution estimate
- Analysis of pseudo-codewords of LDPC codes
- Kernels in machine learning

Bethe approximation of constraint coding problems:

- Number of two-dimensional weight-constraint arrays

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- Loopy belief propagation is **no silver bullet**.
- However, there are **interesting setups** where it **works very well**.
- **Complexity** of the permanent estimation based on the SPA is remarkably low. (Hard to be beaten by any standard convex optimization algorithm that minimizes the Bethe free energy.)
- If the Bethe approximation does not work well, one can try better approximations, e.g., the **Kikuchi approximation**.

Conclusions

- Loopy belief propagation is **no silver bullet**.
- However, there are **interesting setups** where it **works very well**.
- **Complexity** of the permanent estimation based on the SPA is remarkably low. (Hard to be beaten by any standard convex optimization algorithm that minimizes the Bethe free energy.)
- If the Bethe approximation does not work well, one can try better approximations, e.g., the **Kikuchi approximation**.
Note: **One can also give a combinatorial interpretation** of the Kikuchi partition function.

Conclusions

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- With the help of the Bethe permanent, [Gurvits](#) recently proved **Friedland's "Asymptotic Lower Matching Conjecture"** for the monomer-dimer entropy.
- With the help of our reformulation of the Bethe partition function, [Ruozzi](#) proves a **conjecture by Sudderth, Wainwright, and Willsky** that the partition function of attractive graphical models (more precisely, log-supermodular graphical models) is lower bounded by the Bethe partition function.

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A 3D rendering of a Möbius strip, a mathematical surface that is continuous and has no boundary. The strip is twisted and looped, creating a continuous path. The color of the strip transitions from a dark green on the left to a light blue on the right. The strip is set against a light, neutral background and casts a soft shadow on the surface below it.

Thank you!